

Valid Query Answers for XML

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Querying Invalid XML

- ▶ Integration of XML documents
- ▶ Slight differences between schemas (e.g. different cardinality constraints)
- ▶ Legacy XML databases
- ▶ Database updates

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Document Type Definition (D_0)

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emp → (name, salary)
name → #PCDATA
salary → #PCDATA

Query: get salaries of all employees that are not managers

```
//proj/name/emp/following_sibling::emp/salary
```

Invalid XML documents

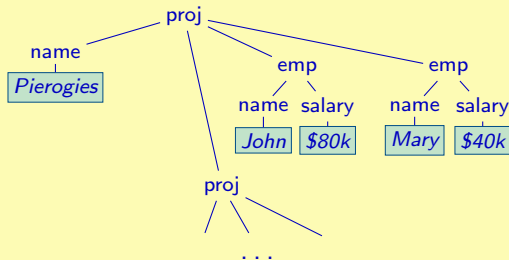
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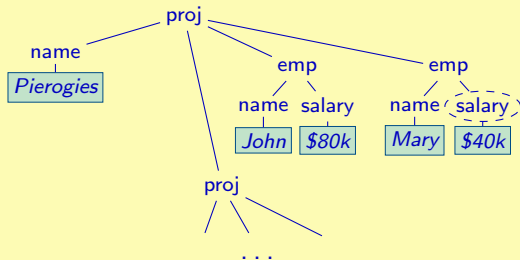
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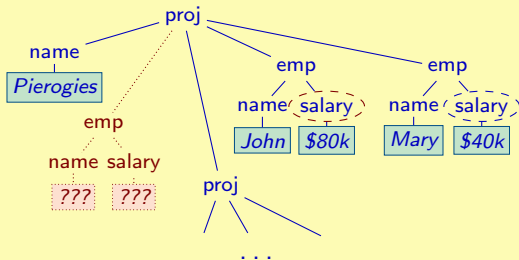
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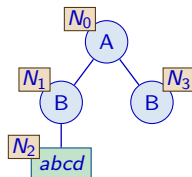
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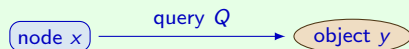


Core XPath Queries

- ▶ text values but **no attributes**
- ▶ all standard axes
- ▶ subexpressions, value tests, and joins:
`//*[A/B]`, `//*[B/text()=C/text()]`
- ▶ negation and disjunction:
`//*[not A/B]`, `//A | //B`
- ▶ **no functions**
`count(/A/*)`



Tree Reachability Fact: (x, Q, y)



Basic facts use only `/` and **following-sibling**:

$(N_0, /*, N_1)$, $(N_1, /*, N_2)$, ...

Other facts are **inferred** with implications:
 $(X, Q/P, Y) \Leftarrow (X, Q, Z) \wedge (Z, P, Y)$.

$(N_0, /*/*, N_2)$.

Query Answers

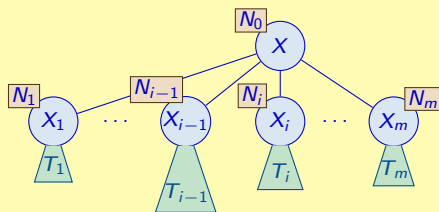
- ▶ given query Q and document T with the root node r
- ▶ find all tree facts that hold in T
- ▶ x in an **answer** to Q in T iff the tree fact (r, Q, x) holds in T

Query Evaluation for Positive Core XPath (no negation)

Bottom-up approach

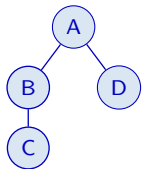
- ▶ computing tree facts for query Q
- ▶ tree facts for T_1, \dots, T_m computed before
- ▶ including inferred facts (involving subqueries of Q)

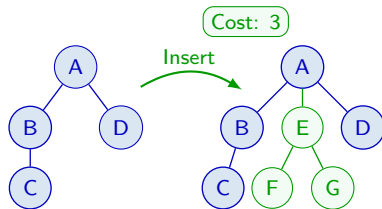
Tree



Algorithm

- I start with \emptyset
- II for subtree T_i ($i = 1, \dots, m$)
 - 1 add all facts of the subtree (obtained by recursion)
 - 2 add $(N_0, /*, N_i)$
 - 3 if $i > 1$ add $(N_{i-1}, \text{following-sibling}::*, N_i)$

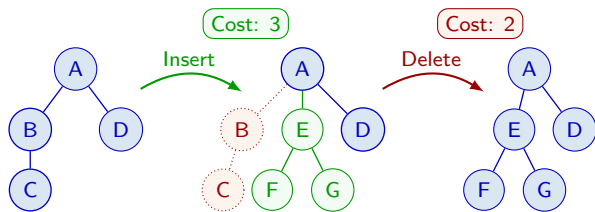




Editing operations

- ▶ Inserting a subtree

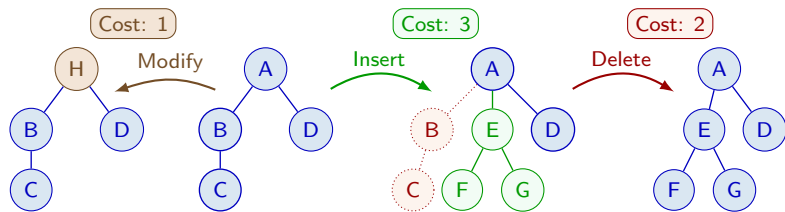
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Editing operations

- ▶ **Inserting** a subtree
- ▶ **Deleting** a subtree

Editing operations



Editing operations

- ▶ **Inserting** a subtree
- ▶ **Deleting** a subtree
- ▶ **Modifying** a node's label

Edit Distance and Repairs [3]

Distance between documents

$dist(T, S)$ is the minimal cost of transforming T into S

Distance to a DTD

$dist(T, D)$ is the minimal cost of repairing T w.r.t D i.e.,

$$\min\{dist(T, S) \mid S \text{ valid w.r.t } D\}$$

DTD

$C \rightarrow (A, B)^*$

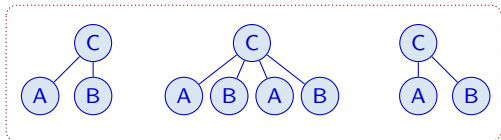
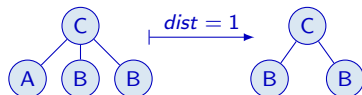
$A \rightarrow \text{EMPTY}$

$B \rightarrow \text{EMPTY}$

Repair

T' is a repair of T w.r.t D iff

$$dist(T', T) = dist(T, D)$$



There can be an exponential number of repairs

Valid Query Answers

Valid Query Answers

x is a **valid answer** to query Q in T w.r.t. D iff
 x is an answer to Q in **every** repair of T w.r.t. D .

Document Type Definition (D_0)

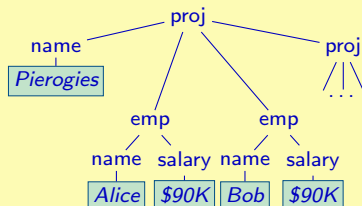
proj \rightarrow (name, emp, proj*, emp*)

emp \rightarrow (name, salary)

name \rightarrow #PCDATA

salary \rightarrow #PCDATA

XML Document



Queries and Valid Answers

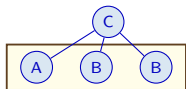
`//proj[emp[1]/salary='$90K']/name/text()` \rightarrow {Pierogies}

`//proj[name='Pierogies']/emp[1]/salary/text()` \rightarrow {\$90K}

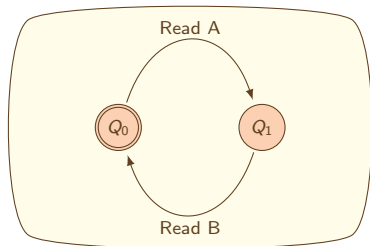
`//proj[name='Pierogies']/emp[1]/name/text()` \rightarrow \emptyset

`//proj[name='Pierogies']/emp[1]/salary` \rightarrow \emptyset

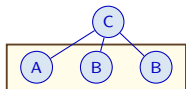
Trace graph



DTD
C \rightarrow (A,B)*
A \rightarrow EMPTY
B \rightarrow EMPTY

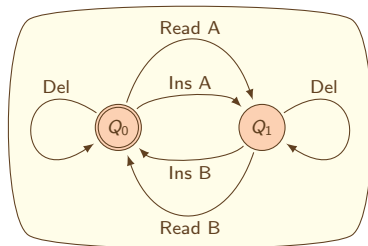


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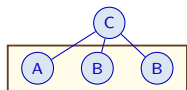


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$C \rightarrow (A,B)^*$
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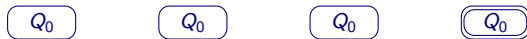
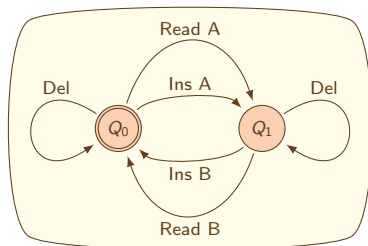


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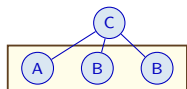


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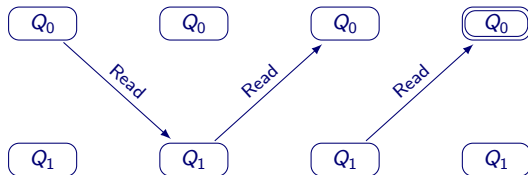
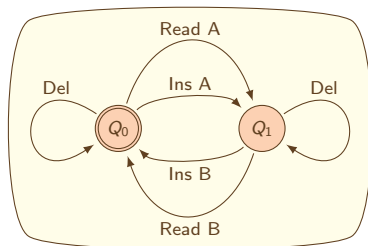


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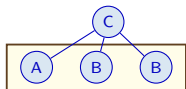


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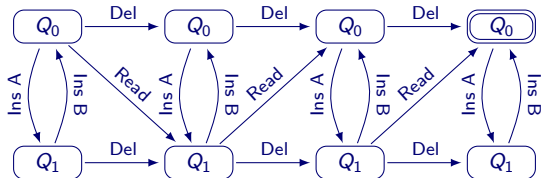
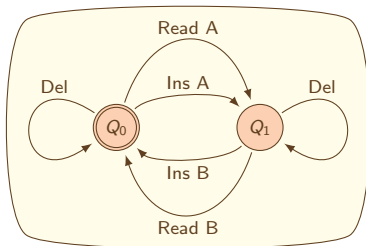


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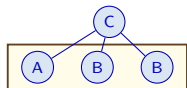


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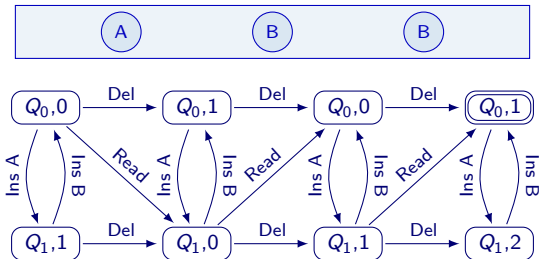
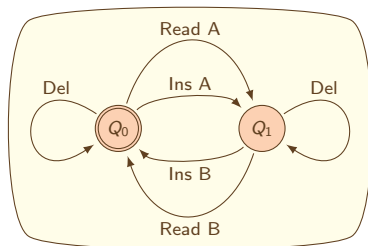


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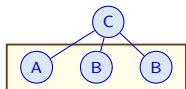


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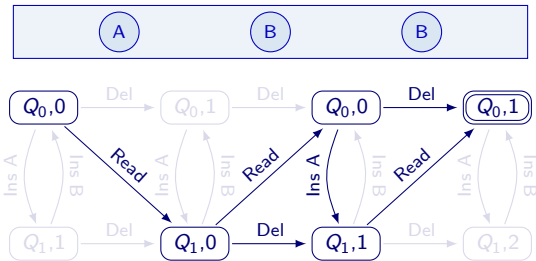
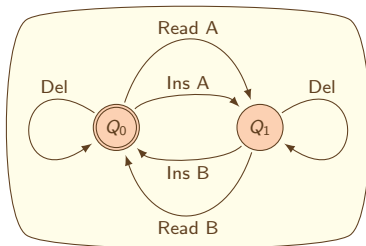


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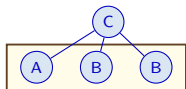


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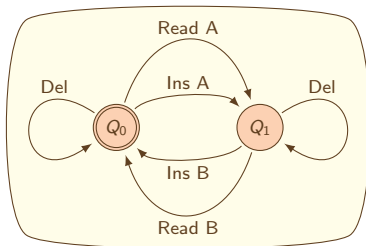


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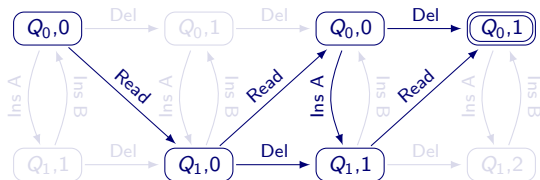


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Compact representation of all repairs



Repairing Paths:

- ▶ (Read, Read, Del)
- ▶ (Read, Read, Ins A, Read)
- ▶ (Read, Del, Read)

Computing Valid Query Answers

Certain Tree Facts

Tree facts present in every repair of a given tree

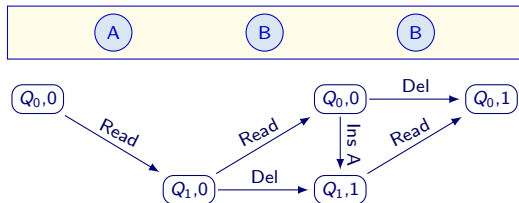
Bottom-up approach

Precomputed values:

- ▶ certain facts for all children
- ▶ certain facts common for every minimal tree satisfying DTD

Obtain certain facts by

Intersection of the sets of all repairing paths



For every repairing path, construct:

set of facts collected "so far":

- ▶ start with \emptyset
- ▶ **Read** adds certain facts of the corresponding child
- ▶ **Del** adds nothing
- ▶ **Ins A** adds certain facts common for minimal trees labeled with A

Eager intersection

Problem

Possibly an **exponential** number of paths

Solution: Eager Intersection

Intersect all sets of certain facts for paths sharing the same last operation adding facts (Read/Ins).

Computing VQA

Queries	Combined-complexity	Data-complexity
Descending axes	PTIME	PTIME
+ Ascending axes	co-NP-complete	???
+ Sliding axes	co-NP-complete	???
+ Negation/Disjunction	co-NP-complete	???
+ Joins	co-NP-complete	co-NP-complete

Compared algorithms

PARSE	base line
VALIDATE	regular automata
DIST	distance computation

Data generation

1. random valid document
2. removing and adding random nodes
3. invalidity ratio

$$\text{dist}(T, D)/|T| \simeq 0.1\%$$

4. small height (8-10)

Experimental Results: Edit Distance Computation

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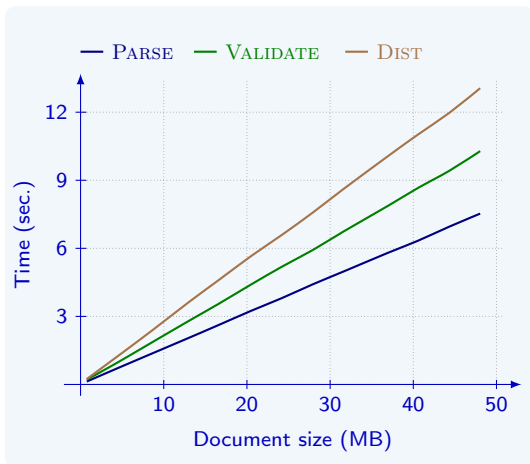
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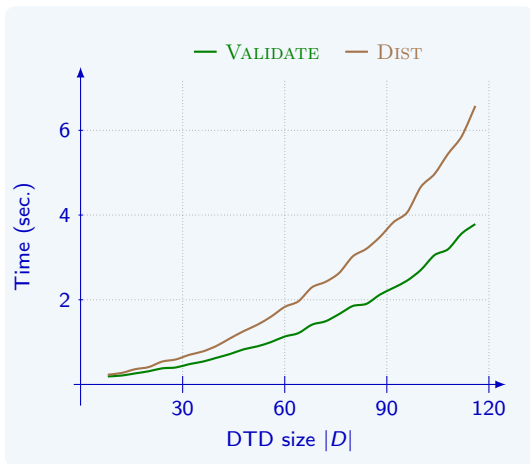
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QA base line
VQA eager intersection

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- ▶ small height (8-10)

Implemented Queries

- ▶ `//, /, following_sibling::`
- ▶ `name()=A, text()='str'`
- ▶ QA works in linear time

Experimental Results: Valid Query Answer Computation

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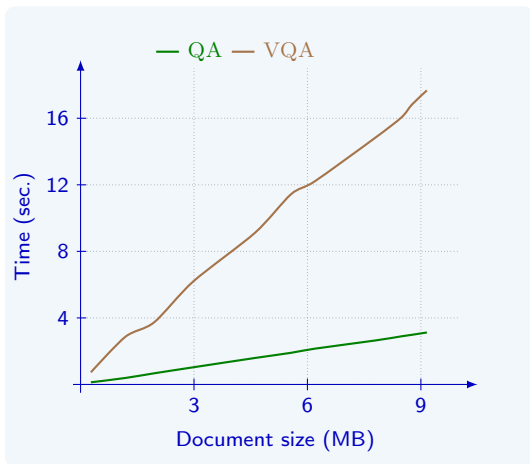
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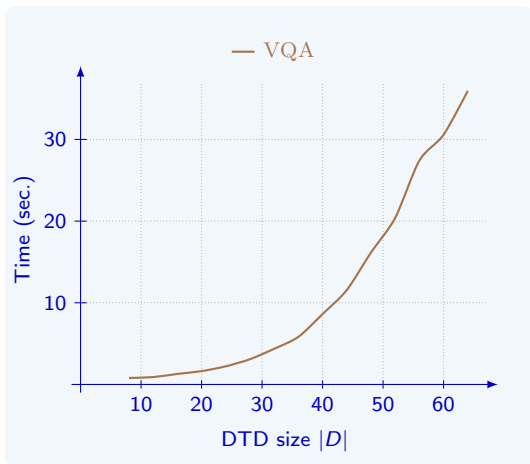
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Conclusions

- ▶ Framework for querying documents with validity violations of local nature (missing or superfluous nodes)
- ▶ Efficient algorithm for computing valid answers to a class of XPath queries

Future Work

- ▶ Valid answers by query rewriting
- ▶ In-depth analysis of data complexity
- ▶ Other tree operations: inner node deletion/insertion, node move, ... [1]
- ▶ Semantic inconsistencies: keys, functional dependencies, ... [2]

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P. Bille.

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