

Grader: Yuan Zhang (yuanzhan@buffalo.edu) Please email grader with any questions regarding your lab score.
Student's Total Score for Lab 3:

World has image associated with it [Possible points 3 for present, 0 for not present]

You earned:

World has dimension set [Possible points 3 for present, 0 for not present]

You earned:

World creates the actors for the scenario [Possible points 6 for all actors created at beginning, 3 if only some of the actors created, 0 for not creating any objects at beginning]

You earned:

Horizontally moving actor #1 moves in horizontal motion [Possible points 10 for correct functionality, 0 for incorrect functionality]

You earned:

Several horizontally moving actor #1's are on the screen at the same time [Possible points 6 for several actors (more than 3), 0 if 3 or less actors]

You earned:

If vertically moving actor collides with horizontally moving actor #1, something happens in the scenario [Possible points 15 for totally correct functionality, 7 for partially correct functionality, 0 for totally incorrect functionality or not implemented]

You earned:

Horizontally moving actor #2 moves in horizontal motion [Possible points 10 for correct functionality, 0 for incorrect functionality]

You earned:

Several horizontally moving actor #2's are on the screen at the same time [Possible points 6 for several actors (more than 3), 0 if 3 or less actors]

You earned:

If vertically moving actor collides with horizontally moving actor #2, something happens in the scenario that is different from what happens when collision occurs with h.m. actor #1 [Possible points 15 for totally correct functionality, 7 for partially correct functionality which includes reaction not being different from other reaction, 0 for totally incorrect functionality or not implemented]

You earned:

Vertically moving actor has ability to move in all four directions via user interacting with keyboard [Possible points 16 for totally correct functionality – 4 points for each direction correct, partial credit based on how many directions worked, 0 for totally incorrect functionality or not implemented]

You earned:

If the vertically moving actor reaches the top of the screen, some reaction is observed in the scenario [Possible points 10 for correct functionality, 0 for incorrect functionality or not implemented]

You earned:

Comments (Comments will only be filled in if you did not earn full credit on a section):