## **CSE 113 A**

April 12 - 16, 2010

### **Announcements**

- ♥Exam 4 Review Wednesday, April 21st
- ©Exam 4 Friday, April 23<sup>rd</sup>
- ‡Lab 4 due Sunday, April 25<sup>th</sup>
- ÇExam return Monday, April 26<sup>th</sup>



# Lifts Scenario Important Info

- World is a building and we can set how many floors and how many elevators.
- Worlds can tell us which floor a given y-coordinate is on
- Buttons have a method to press them for a particular direction, so if we want to press the up button, we should call the method press and pass in "UP".



# Lifts Scenario Important Info

- When we are done with a floor, we can call the clear method to effectively un-press the button on that floor.
- ☼ Floors know which floor they are and we can call a method named getFloorNumber on them to find out which floor they are.
- Floors have a method for pressing and un-pressing the buttons as well.



# Lifts Scenario Important Info

- ☼ Floors have a method that can be called when an elevator gets to the floor right now, it doesn't work properly.
- People know if they are on the elevator or on the floor.
- People know where they started and where they want to go.



## **Wednesday Lecture**

- Added some functionality to lifts example code is posted.
- Lifts example will not be on Exam 4.



# Background (for next two lectures)

- ☼ Spring 2000 -> Today
  - An example of what has changed
- Computers can do many things
  - There is sometimes no "correct" answer
- What should computers do?



# Five Minutes (Discuss in small groups)

- Can we write a program that flies a plane?
- Should we write a program that flies a plane?
- ODo we use programs to fly planes?



### **Ten Minutes**

Discuss previous questions



# Five Minutes (Discuss in small groups)

- Can we write a program that drives a car?
- ♦ Should we write a program that drives a car?
- Do we use programs to drive cars?
- How is this problem different from the previous one?

# Ten Minutes Discuss previous questions



