The questions on this exam will be concerned with:

- if-statements
- if-else statements
- for-loops
- for-each loops

Any new material covered by Chapter 7 will not be covered on Exam 3.

```
(1) After this code is run, which Actor is added to the world?
            int sum = 4 + 6;
            if (sum < 10 && sum > 0) {
                  addObject(new Shape(), 45, 45);
            }
            else {
                      addObject(new Flower(), 45, 45);
            }
            a) Shape
            b) Flower
            c) Actor
            d) Nothing is added to the world.
```

(2) Given this block of Java-like code, describe in English when each of code blocks a-d would execute:

```
if(booleanExpressionX) {
  //code block a
}
else if (booleanExpressionY) {
  //code block b
}
else if(booleanExpressionZ) {
  //code block c
}
else {
 //code block d
}
Only one of a,b,c,d will ever execute.
                                        Ιf
booleanExpressionX is true, a will execute, if
booleanExpressionX is false and booleanExpressionY is true,
b will execute. If booleanExpressionX and
booleanExpressionY are false and booleanExpressionZ is
true, c will execute, and if booleanExpressionX,
booleanExpressionY, and booleanExpressionZ are false, then
d will execute.
```

(3) Given this block of Java-like code, describe in English when each of code blocks a-d would execute:

```
if(booleanExpressionX) {
  //code block a
}
else {
 //code block b
}
if(booleanExpressionY) {
  //code block c
  if(booleanExpressionZ) {
     //code block d
  }
}
If booleanExpressionX is true, then a is executed. If
booleanExpressionX is false, then b is executed. So, one of
a or b will ALWAYS be executed.
If booleanExpressionY is true, then c is executed.
                                                     Ιf
booleanExpressionZ is true, then d is executed.
                                                  Ιf
booleanExpressionY is false, neither c or d is executed.
```

(4) Given this block of Java-like code, describe in English when each of code blocks a-d would execute:

```
if(booleanExpressionX) {
  //code block a
}
if(booleanExpressionY) {
  //code block b
}
if(booleanExpressionZ) {
  //code block c
}
else {
  //code block d
}
We know that one of block c or d will always get executed.
If booleanExpressionZ is true, c will be executed, if
booleanExpressionZ is false, d will be executed.
If booleanExpressionX is true, a will execute.
                                                 Ιf
booleanExpressionY is true, b will execute.
```

(5) Use the following for-loop definition to answer parts a - d.

```
for(int count = 1; count < 9; count++) {
   addObject(new Question(), 34, 34);
}</pre>
```

- a) What is the initial value of this loop's counter variable?
- b) What is the value of this loop's counter variable when the loop is done executing? 9
- c) Circle the part of the code above that is considered the loop body.
- d) How many times would this loop execute?

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(6) Which of the following would be the correct choice to fill in the blank in the code to make this loop execute 5 times?

```
for (int count = 1; _____; count++) {
    //some code for loop
}
a) count < 5
b) count <= 5
c) count < 6
d) count <= 6</pre>
```

(7) Write the code that gets all the Flowers from the scenario and then moves each flower 5 pixels to its right.

java.util.List<Flower> flowers = getWorld().getObjects(Flower.class);

```
for(Flower f: flowers) {
    f.setLocation(f.getX() + 5, f.getY());
}
```

-OR-

```
for(Flower f: getWorld().getObjects(Flower.class)) {
    f.setLocation(f.getX() + 5, f.getY());
}
```

}