

CSE 115 Spring 2010 - Lab 2 Grading

Grader: Yuan Zhang (yuanzhan@buffalo.edu) Please email grader with any questions regarding your lab score.

[A] Attendance (30 points)

Check the gradebook sheet for an indication of attendance for this lab. If the student attended, award 30 points. Otherwise, award 0 points.

You earned:

[B] interactions.txt file contents (70 points - 10 points per sub-section).

***Note that this file is plain text and not executable code. There may be many more lines of code than what is described for points, but the only lines that matter are the ones that are for points.

(B1) Create a Room object

There should be code inside the file that reads: `new betterdecorator.Room()` OR `new betterdecorator.Room(COLOR)` where `COLOR` is replaced with a `graphics.color` object. There will need to be a variable created for this object, but the credit for this part will be awarded based on the creation code only.

You earned:

(B2) Add curtains to the room that was just created. Therefore, a new Room should not be created, but a reference to the previously created room should be used. If curtains were added to a new room, only award 5 points. If curtains were added correctly the previously created room, award 10 points.

You earned:

(B3) The curtains that were added to the room were created with a specific color. If no color specified in the argument list, award no points for this section

You earned:

(B4) Create two pieces of furniture and put them in the room. The choices for furniture are Couch, Lamp, Table, and Plant. The students should create at least two different of these and call the `add` method on the room to add them to the room. Each piece of furniture correctly created and added earns 10 points (for a total of 20 points for this part). If the pieces are created but not added award only 5 points for each piece of furniture.

You earned:

Comments:

(B5) For each piece of furniture created in part B3, there should be at least one method call to change a default of that piece of furniture. Examples are size, location, rotation, etc. Changing one default for one piece of furniture is worth 10 points, so doing one default for both pieces of furniture is worth 20 points total.

You earned:

Comments: