

Oct 17 Shortest Path Problem

Input: Directed $G = (V, E)$

$\forall e \in E, l_e \geq 0$
 $s \in V$

Output: $\forall t \in V$, output shortest ^{s-t} path

$$l(P) = \sum_{e \in P} l_e$$

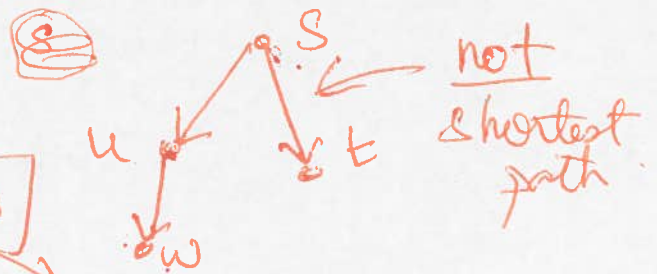
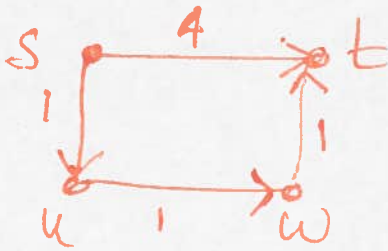
$d(t) \rightarrow$ length of the shortest s-t path.

Case 1: $\forall e \in E, l_e = 1$

Use BFS starting at s (BFS tree rooted at s gives the shortest path)

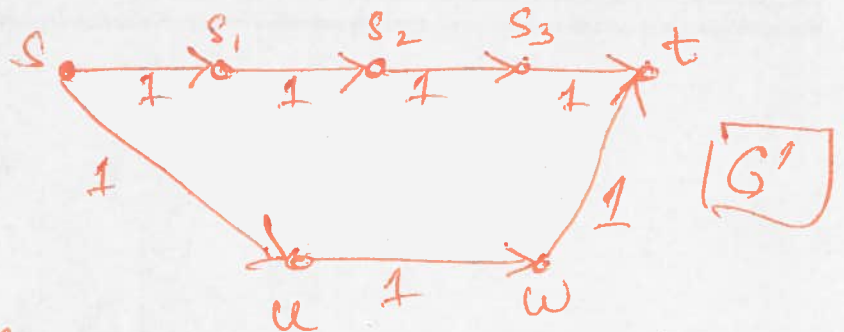
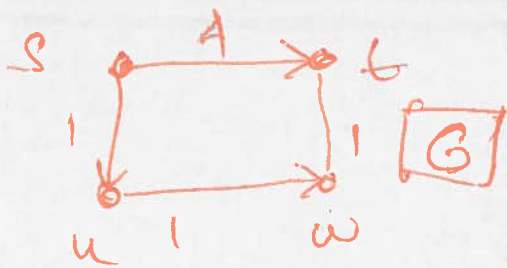
Case 2: general lengths

Idea 1: Run BFS by ignoring edge length



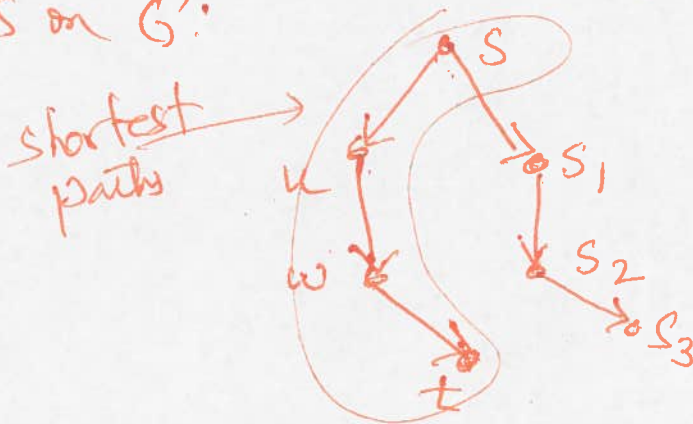
Q: Reduce G with arbit $l_e \rightarrow G'$ with all $l'_e = 1$
 shortest paths \leftarrow use BFS shortest paths





1-to-1 correspondence b/w shortest paths in G & G'

BFS on G' :



G' has n' vertices & m' edges

$$O(n' + m')$$

$$l_{\max} = \max_e l_e$$

$$n' \leq l_{\max}(n + m)$$

$$m' \leq l_{\max} m$$

\Rightarrow overall runtime $O(l_{\max}(n + m))$

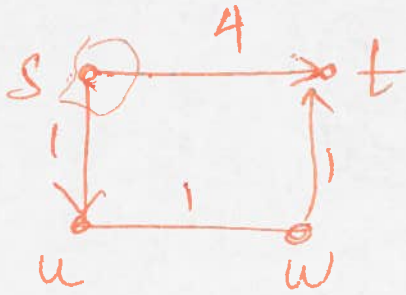
\rightarrow i/p size $\Theta(\log(l_{\max}(n + m)))$

$$l_{\max} = n^{100}$$

Want: $l_{\max} = n^{O(1)} \Rightarrow$ # input registers needed = $\Theta(n + m)$ ↑
RAM made

Want: $O(n + m)$ algo for \rightarrow

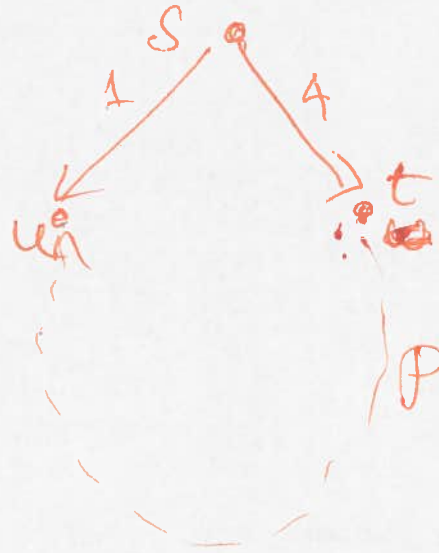
Toward's Dijkstra's algo (greedy algo)



$d(s) = 0$

say $d(u) = 1$

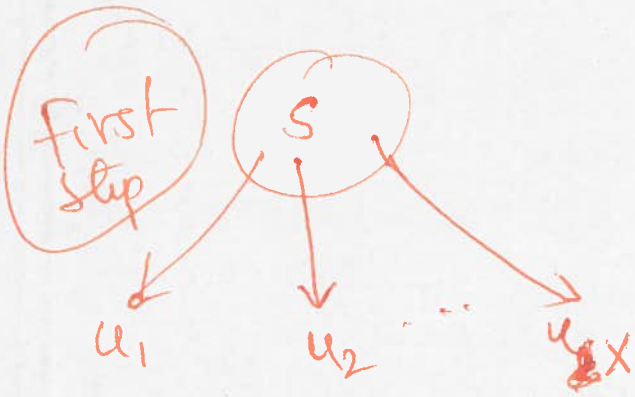
$d(w) = 1$
is correct.



alternate path
~~to~~ through
 P^w

$L(P) = 4 + \text{stuff}$
 ≥ 4

as
 $\forall e, l_e$

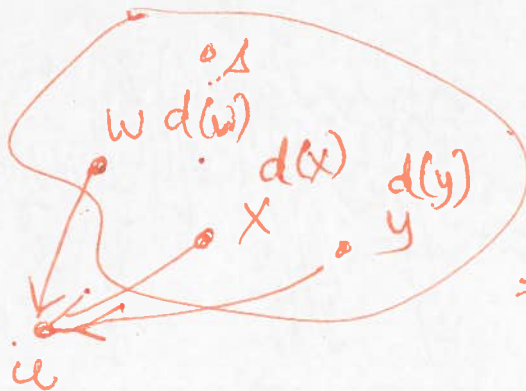


Pick u_i s.t.

l_{s, u_i} is smallest.

General step

$u \notin R$



R upperbound on $d(u)$;

$d'(u)$
= $\min \{ d(w) + l_{w,u}, d(x) + l_{x,u}, d(y) + l_{y,u} \}$

$d'(u) = \min_{w \in R} \{ d(w) + l_e \}$
 $e = (w, u) \in E$