## Finite-size Facility Placement in an Existing Layout Using MPI and C

Ketan Hemant Date

Class project for CSE 633 Parallel Algorithms (Fall 2012) Instructor: Dr. Russ Miller

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### Introduction

- Facility Location Problem: A very popular and widely studied problem in Industrial Engineering.
- Objective is to locate new facilities in a plane, minimizing the distance between interacting facilities.

#### Types of objectives

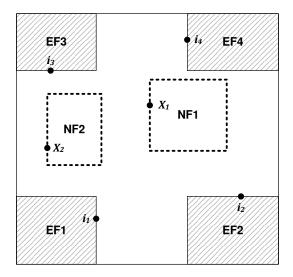
- Median (or Minisum) objective.
- Center (or Minimax) objective.

#### Types of distance metrics

- Rectilinear (or  $L_1$ ) metric  $\Rightarrow |x_1 x_2| + |y_1 y_2|$ .
- Euclidean (or  $L_2$ ) metric  $\Rightarrow \sqrt{(x_1 x_2)^2 + (y_1 y_2)^2}$ .

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### Facility Placement Problem: An Example



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### Literature Review

Infinitesimal Facility Location (P-median Location)

The new facilities do not interact with each other.

- Location of p facilities in presence of infinitesimal facilities (Hakimi, 1964).
- Location of *p* facilities in presence of barriers (Larson and Sadiq, 1983).

#### Finite-size Facility Placement

- Placement of single arbitrarily shaped facility in presence of barriers (Savas et al., 2002).
- Placement of single rectangular GCR in presence of barriers (Sarkar et al., 2005).
- Placement of two rectangular, finite-size, interacting facilities in presence of barriers (Date and Nagi, 2012).
- Placement of single rectangular finite size NF with the help of dominance rules (Date et al., 2012)

## Project Scope

- Solving single, finite-size facility placement problem on parallel processors.
- Solving single, finite-size facility placement problem using dominance rules on parallel processors.
- Solving two, finite-size facility placement problem on parallel processors.
- For Fall 2012, focus will be on Item 1.
- Continue working on remaining problems over next semester.

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## Problem Description

#### Assumptions

- Layout: a rectangular, closed region with finite area.
- Finite number of *Existing Facilities* (EFs) with rectangular shapes.
- Need to locate single New Facility (NF) in the layout.
- Each EF has a single I/O point on boundary.
- NF has a single I/O point located at its top left corner.
- Non-negative material flow between EFs and NF; and pairs of EFs.
- Flow through any facility is not permitted.

### Objective

To place NF optimally, minimizing the weighted sum of rectilinear distances between various interacting facilities.

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### **Objective Function and Problem Statement**

### Notation

- p : Placement vector of the NF defined by coordinates of its top left corner
- $u_i \ge 0$  : Interaction between EF I/O point *i* and NF I/O point *X*
- $w_{ij} \geq 0$  : Interaction between EF I/O points *i* and *j*
- $d_{\mathbf{p}}(i, X)$  : Length of shortest feasible path between EF I/O point i and NF I/O point X
- $d_{\mathbf{p}}(i,j)$  : Length of shortest feasible path between EF I/O points *i* and *j*
- $J(\mathbf{p})$  : Total weighted travel distance between EFs and NF
- $K(\mathbf{p})$  : Total weighted travel distance between EFs

#### **Objective Function**

$$J(\mathbf{p}) + K(\mathbf{p}) = \sum_{i \in D} u_i d_{\mathbf{p}}(i, X) + \sum_{i \in D} \sum_{j \in D; j \neq i} w_{ij} d_{\mathbf{p}}(i, j)$$

#### Problem Statement

To determine optimal placement  $\mathbf{p}^*$  of the NF such that:  $J(\mathbf{p}^*) + K(\mathbf{p}^*) \leq J(\mathbf{p}) + K(\mathbf{p}), \forall \mathbf{p} \in F$ 

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Problem Description

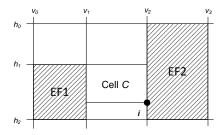
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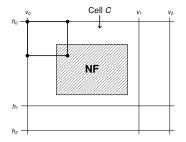
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### Grid Construction and Cell Formation



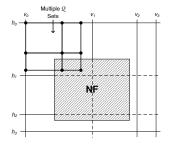
- Introduced by Larson and Sadiq (1983)
- Gridlines are constructed by passing a horizontal and vertical line through each vertex and I/O point of EFs.
- Flow between the facilities can be assumed to take place along the gridlines (without incurring any penalty).

### Feasible Placement Candidates: Case 1



- NF does not cut off any existing gridlines.
- EF–EF flow not affected by NF placement.
- Optimal placement of the NF is such that one of its corners coincides with the cell corner (Sarkar et al., 2005).
- Upper bound on the number of all such candidates is  $O(N^2)$ .

### Feasible Placement Candidates: Case 2



- NF cuts off some existing gridlines.
- EF-EF flow affected by NF placement.
- Need to construct Q sets for finding optimal placement candidates (Savas et al., 2002).
- Upper bound on the number of all such candidates is  $O(N^4)$ .

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### Solution Procedure

#### N = Number of EFs.

#### Step 1: Data Input and Problem Construction

- Input: Flat file containing coordinates of top left corners of EFs; dimensions of EFs; and coordinates of I/O points; facility interaction values.
- Different layouts are constructed into memory.

### Step 2: Grid Construction

- Input: Coordinates of top left corners of EFs; dimensions of EFs; and coordinates of I/O points.
- Construction of horizontal and vertical gridlines passing through all EF vertices and  ${\rm I}/{\rm O}$  points.
- Algorithm complexity: O(N).

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### Solution Procedure (cont.)

#### Step 3: Network Formation

- Input: Set of vertical and horizontal gridlines.
- Conversion of layout into network G = (N, A).
- N: Set of nodes, i.e. gridline intersection points.
- A: Set of arcs, i.e. segments of horizontal or vertical gridlines.
- Algorithm complexity:  $O(N^2)$ .

#### Step 4: Cell Formation

- Input: Network G = (N, A).
- Identification of various rectangular cells, which are objects bounded by four arcs.
- Algorithm complexity:  $O(N^2)$ .

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## Solution Procedure (cont.)

### Step 5: Identification of Candidate Points

- Input: Network G = (N, A) and set of cells C.
- Identification of feasible placement candidates for the NF for different cells.
- Algorithm complexity:  $O(N^4)$ .

#### Step 6: Candidate Evaluation

- Input: Set of candidate points (O(N<sup>4</sup>)); EF-EF interaction matrix; and EF-NF interaction vector.
- Evaluation of the objective function (sum of weighted distances) by placing NF at each candidate point.
- Finding the optimal placement(s) with the minimum overall objective function value.
- The network is reconstructed in O(NLogN) time.
- Distances between different I/O points evaluated using Dijkstra's algorithm (in  $O(N^3 Log N)$  time).
- Algorithm complexity:  $O(N^7 Log N)$ .

- *N* is the number of EFs present in the layout.
- For single NF,  $O(N^4)$  candidate points need to be evaluated. Complexity of overall procedure is  $O(N^7 Log N)$ .
- For two NFs, O(N<sup>8</sup>) feasible candidate pairs need to be evaluated. Complexity of overall procedure is O(N<sup>11</sup>LogN).
- As number of EFs goes on increasing, the sequential evaluation becomes cumbersome.
- Using parallel processing, each candidate can be evaluated separately and significant speedup can be achieved.

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### Implementation using MPI and C

- Steps 1 to 4 are performed on all the MPI processes synchronously.
- In Step 1, the data is read from a flat file and layouts are constructed in the memory, as an input to the subsequent steps.
- Each process contains a local copy of the layout, grid structure, network and cell list.
- In Step 5, the cells are scattered among the processes for candidate identification (each process receives  $\frac{O(N^2)}{n}$  cells).
- Individual processes identify the feasible candidate points, within the cells assigned to them.
- The partial candidate lists present at individual processes are gathered by the *root process* (rank 0) and a complete list is constructed.

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### Implementation using MPI and C (Cont.)

- In Step 6, the candidate list present at the *root process* is scattered among all the processes for evaluation (each process receives  $\frac{O(N^4)}{n}$  candidate points).
- Individual processes calculate the objective function for all the candidate points assigned to them and identify the local minima.
- The local minimum at each process is gathered by the *root process* and the global minimum is identified, which gives the global optimal solution.

### Execution Strategy

Problem Set

Computational study was conducted on randomly generated layout problems, with following specifications.

- Data size: 5 to 30 EFs incremented in steps of 5.
- No. of problems per data size: 100 (total 600 problems).
- Layout congestion: 30%.
- EF area: 10000 sq. units.
- **EF dimensions:** Randomly generated with aspect ratios  $2^{U[-1,1]} = [0.5, 2]$ .
- Facility interactions: Randomly generated from U(0,1).
- NF dimensions:  $100 \times 100$  sq. units.
- NF I/O point located at its top-left corner.
- EF I/O point located randomly on its boundary.

### Hardware Specs.

- Number of processors: 1 to 128, doubled at each step.
- **Type of processors:** GM Compute, 2-core nodes from CCR–U2 cluster.
- Clock rate: 3.00GHz.
- Memory: 2GB.
- Communication network: Myrinet.

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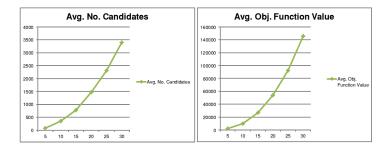
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### No. of Candidates/Obj. Function vs. Data Size

EFs	Avg. No. Candidates	Avg. Obj. Function
5	83.08	1883.70
10	346.69	9955.95
15	782.95	26798.76
20	1479.85	53637.44
25	2307.92	92519.14
30	3390.50	145949.02



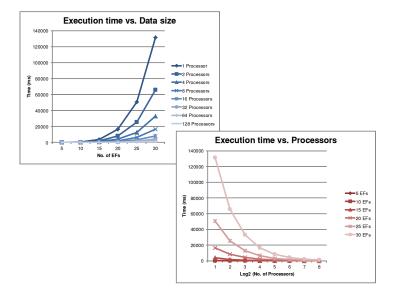
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### **Execution Time Plots**



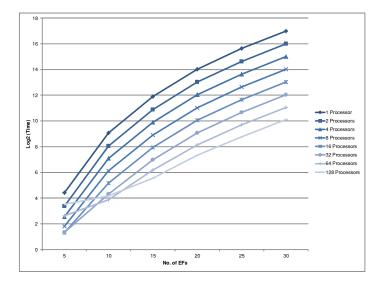
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### Execution Time vs. Data Size



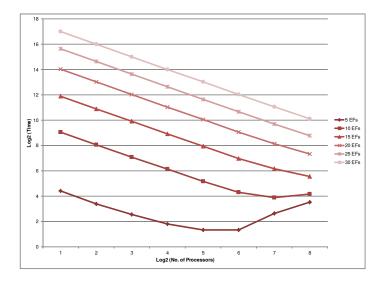
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### Execution Time vs. Processors



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## Conclusion and Future Work

### Conclusion

- Solved single facility placement problem in an existing layout, on multiple processors using MPI and C.
- Analyzed the execution time of the algorithm for various data sizes and number of processors.
- The execution time increases in polynomial order as the data size.
- Up to a fixed number of candidates per processor, execution time decreases by half as the number of processors is doubled, after which the communication time starts to dominate.
- From the graphs, the optimal number of candidates per processor is ≈ 4. The result is valid only for this particular implementation and hardware specifications.

#### Future Work

- Solving the one facility placement problem using dominance rules and comparing the results with parallel implementation.
- Solving the cumbersome two facility placement problem (O(N<sup>11</sup>LogN)) on parallel processors.

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# Thank You

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