Calculation of Maximal Overlaps

A look at a parallel algorithm and its running time

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CSE 633 – Parallel Algorithms SUNY The University at Buffalo Cis-Regulatory Modules (CRMs) are segments of an organism's DNA that regulates the expression of certain developmental traits during that organism's lifecycle.

The REDfly project (<u>redfly.ccr.buffalo.edu</u>), among other things, contains the largest database of fruit fly (Drosophila melanogaster) CRMs.

As you probably guessed, discovering CRMs is hard, especially when we do not know where to look. Inferred CRMs (iCRMs), which are inferred from known CRMs (hence the name), are "guesses" at where potential CRMs may be located. Scientists use them to help narrow down the segments of the DNA to focus on during experiments. iCRMs are the regions where two or more CRMs overlap (actually, there is a bit more to it, but this description is sufficient for our purposes today).

As an example, the following is a (randomized) nucleic acid sequence of length 25, and five (fictional) CRMs:

gtgtccctgggctgctgcacaggag gtgtccc caca ccctggg gcacaggag gggctgctgcaca

The maximal overlaps would be **ccc**, **ggg** and **caca**; those are the iCRMs (more or less).

Given a set $S = \{ \langle l_0, r_0 \rangle, \langle l_1, r_1 \rangle, \dots, \langle l_n, r_n \rangle \}$ of *n* segments, find a set of segments that maximally overlaps all segments $\in S$.

As an example derived from the previous slide, let the set of intervals be $\{\langle 0, 6 \rangle, \langle 4, 10 \rangle, \langle 8, 20 \rangle, \langle 16, 24 \rangle, \langle 17, 20 \rangle\}$. From this set, the expected output would be $\{\langle 4, 6 \rangle, \langle 8, 10 \rangle, \langle 17, 20 \rangle\}$.

The problem, at a high level, is a slightly more complicated version of the Maximal Overlapping Point problem (described in *Algorithms Sequential and Parallel: A Unified Approach*, 3rd Ed., by Russ Miller & Laurence Boxer, pp. 195 - 196).

Assume that we are given the endpoints as two arrays: $E = \{e_1, e_2, \ldots, e_n\}$ containing all endpoints sorted in ascending order, and $O = \{o_1, o_2, \ldots, o_n\}$, where $o_i \in \{1, -1\}$, consisting of 'operands' representing the orientations $\forall e \in E$ – that is, operand o_i is the orientation of endpoint e_i and equals 1 if e_i is a starting endpoint, or -1 otherwise. The algorithm consists of two parts:

- 1. Calculate the prefix sums $\forall o \in O$; let this be an array $P = \{p_1, p_2, \dots, p_n\}.$
- 2. Find all local maximums $\in P$.

If p_i is a local maximum, then segment $\langle e_i, e_{i+1} \rangle$ is a maximal overlap.

The Algorithm at a High Level (cont'd)

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An example:

ndpoint	operand	prefix sum	_
0	1	1	-
4	1	2	←
6	-1	1	
8	1	2	←
10	-1	1	
16	1	2	
17	1	3	←
20	-1	2	
20	-1	1	
24	-1	0	

From the above table, we can see that segments $\langle 4,6\rangle$, $\langle 8,10\rangle$ and $\langle 17,20\rangle$ are the maximal overlaps.

The Sequential Algorithm

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Prefix Sum

p_1 \leftarrow o_1

for i \leftarrow 2 to n do

p_i \leftarrow p_{i-1} + o_i

end for
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Local Maximums

for i \leftarrow 2 to n - 1 do

if p_{i-1} < p_i > p_{i+1} then

p_i is a local maximum

end if

end for
```

The running time is $\Theta(n) + \Theta(n) \equiv \Theta(n)$.

Sequential Algorithm Running Times



The parallel prefix sum algorithm is described in *Sequential and Parallel Algorithms*, pp. 175 - 178.

The local maximums algorithm makes use of the result of the prefix sum algorithm and is similarly calculated in parallel. The first and last elements of each processor's partition is gathered and scattered so that each processor receives its predecessor's last element and its successor's first element; this is so the processor can determine whether its first and/or last element is a local maximum.

Intuitively, the running time is $\Theta(n/p) + \Theta(n/p) \equiv \Theta(n/p)$, where p is the number of processors.

Alternatively, the running time is $\Theta(n/\lg n)$, when $p = \lg n$.

The Parallel Algorithm (cont'd)

An example via a walk-through with 2 processors:

initial	1	1	-1	1	-1	1	1	-1	-1	-1
scatter	1	1	-1	1	-1	1	1	-1	-1	-1
prefix sum	1	2	1	2	1	1	2	1	0	-1
gather					1					-1
prefix sum					1					0
scatter	-				0					1
fix	1	2	1	2	1	2	3	2	1	0
gather	1				1	2				0
scatter	0				2	1				0
local maximums	1	2	1	2	1	2	3	2	1	0
		\downarrow		\downarrow			\downarrow			
	0	4	6	8	10	16	17	20	20	24

Parallel Algorithm Running Times



Parallel Algorithm Speedup



Parallel Algorithm Running Times (cont'd)



Parallel Algorithm Speedup (cont'd)



Lessons Learned

- Not All Nodes Are Created Equal: I initially set the minimum RAM per node to 24 GB. However, I ran into intermittent failures and strange timing spikes. Reviewing the cluster details on the CCR webpage, I noticed that the nodes with 24 GB of RAM are part of a older group of servers. Bumping the minimum RAM to 48 GB resolved my issues.
- Why I Started With 8 Nodes: I initially planned to run the parallel algorithm on 2 and 4 nodes as well, however, MPI_Scatter(8) and MPI_Gather(8) takes an *int* rather than a *size_t* as the size arguments. Oops.
- Integer Troubles: Or how I learned to stop worrying and love stdint.h. I was initially using *unsigned* for everything. An *unsigned* can hold up to approximately 4.2 billion values. What could go wrong? As is obvious in hindsight, the *size* of the dataset can be up to 10 billion!

- The work presented today gets us only the maximal overlapping segments. We actually also want the component segments themselves. This is easy to do sequentially in $O(n^2)$ time, but I am confident that this is an area that would also benefit from parallelization.
- Remember when I said my description of an iCRM was sufficient for our purposes today? Well, an additional requirement for an iCRM is that the intersection of all overlapping CRMs' regulated expressions does not equal Ø. So I hope to be able to devise an efficient algorithm for finding all maximal overlaps which also allows for special conditions on whether two segments overlap. This is a much harder problem!

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