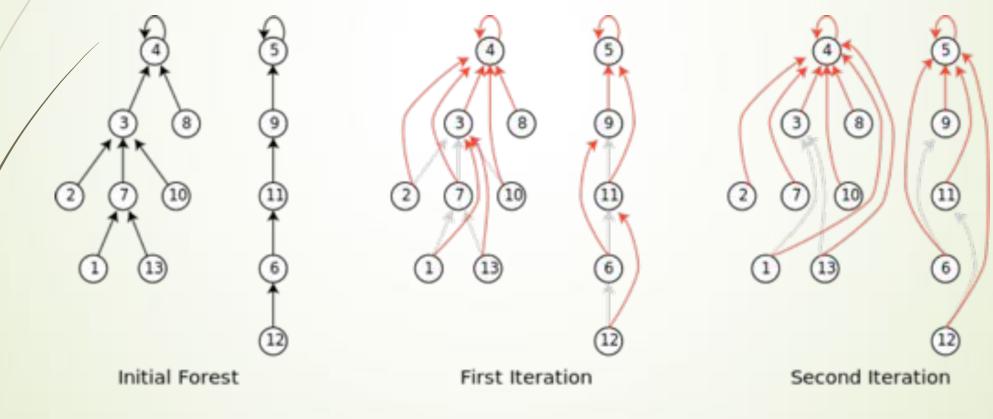
MPI Parallel Connected Component Counting on Overlap Graphs and ER Graphs

Vicky Zheng Dr. Russ Miller CSE 633

## How to calculate number of connected components

Kumar, S., S. Goddard, and J. Prins. Connected components algorithms for mesh-connected parallel computers. AMS, 1997.

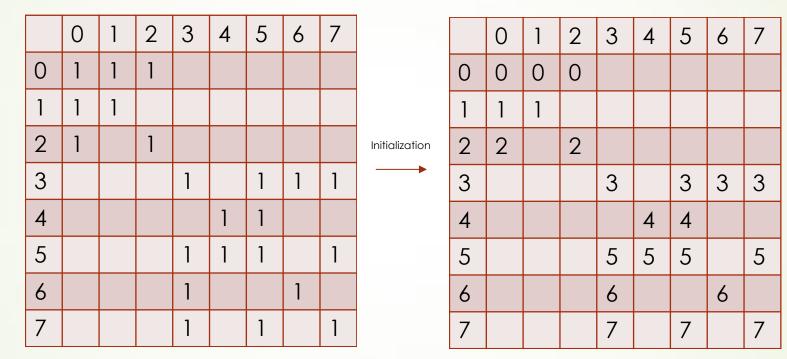


#### Algorithm

FOREACH vertex u IN G  $P(u) := \min\{u, \min\{v \mid vertex v \text{ is adjacent to } u \text{ in } G\}\}$ REPEAT FOREACH vertex u IN G /\* Opportunistic Pointer Jumping \*/ OldP(u) := P(u)  $P'(u) := P(\min\{P(u), \min\{P(v) \mid vertex v \text{ is adjacent to vertex } u \text{ in } G\}\})$ FOREACH vertex u IN G /\* Tree hanging \*/  $P(u) := \min\{P'(u), \min\{P'(v) \mid P(v) = u\}\}$ FOREACH vertex u IN G /\* Normal Pointer Jumping \*/ P(u) := P(P(u))UNTIL P = OldP



#### Initialization



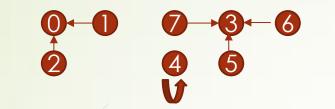
0 1 7 3 6 2 4 5

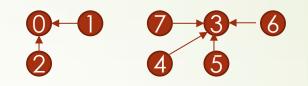
#### Initialization

0	1	2	3	4	5	6	7	
1	1	1						
1	1							
1		1						Initiali
			1		1	1	1	
				1	1			
			1	1	1		1	
			1			1		
			1		1		1	
	1	1 1 1 1	1  1  1    1  1  1	1  1  1    1  1	1    1    1       1    1    1       1    1        1    1        1    1        1    1        1     1       1     1       1     1       1      1         1	1    1    1    I    I      1    1    I    I    I      1    1    I    I    I      1    1    I    I    I      1    1    I    I    I      1    I    I    I    I      1    I    I    I    I      I    I    I    I    I      I    I    I    I    I	1    1    1    I	1    1    1    I

		0	1	2	3	4	5	6	7	
	0	0	0	0						
	1	1	1							
on	2	2		2						MPI_ALLreduce Column Wise MPI_MIN
•	3				3		3	3	3	
	4					4	4			
	5				5	5	5		5	
	6				6			6		
	7				7		7		7	

	0	0	0	0					
	1	0	0						
ce	2	0		0					
	3				3		3	3	3
	4					4	3		
	5				3	4	3		3
	6				3			3	
	7				3		3		3





#### Repeat until convergence

		0	1	2	3	4	5	6	7	
	0	0	0	0						
	1	0	0							
/	2	0		0						MPI_ALLreduce Row - wise MPI_MIN
	3				3		3	3	3	
	4					4	3			MPI_ALLreduce Column Wise
	5				3	4	3		3	
	6				3			3		
	7				3		3		3	

	0	1	2	3	4	5	6	7
0	0	0	0					
1	0	0						
2	0		0					
3				3		3	3	3
4					3	3		
5				3	3	3		3
6				3			3	
7				3		3		3

### Data Set

- Overlap graph of four species: Bacteroides vulgatus, Klebsiella pneumoniae, Moraxella osloensis, Streptococcus suis
- I was suppose to have 20 species in total, but the other samples were low quality (this will be explained later).
- Due to a lack of data for overlap graphs, I began using Erdős–Rényi (ER) graphs where the parameters are number of nodes and edge probability

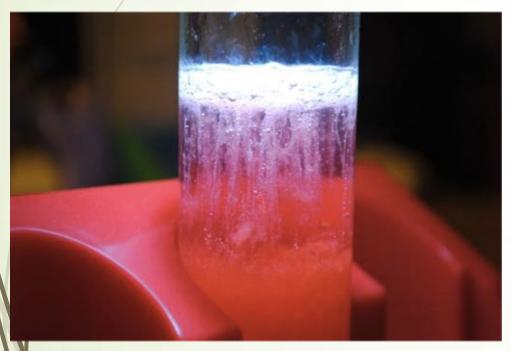
### How DNA assembly is done (recap)

Pick and extract a sample



### How DNA assembly is done (recap)

Isolate DNA and prepare for sequencing (this is done through wet lab)





### How DNA assembly is done

Put DNA through sequencer

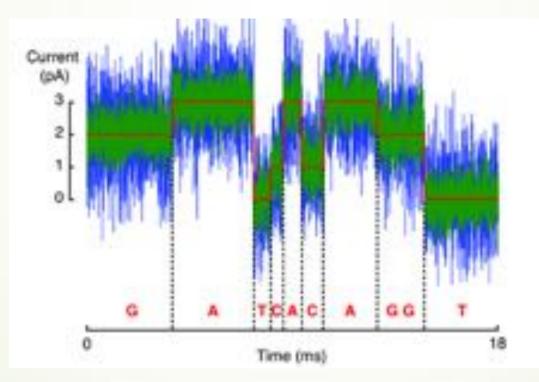






### How DNA assembly is done

Perform base calling to extract nucleotides.



#### How DNA assembly is done

#### Finally, you have your reads!

#### After some data cleaning..

#### >NC-009614.1\_267\_aligned\_3022\_F\_353\_3443\_1392

CAAATTGCGCCCATGTTACCATCTGATAAGGGAAGTTGCCGTCCCCATCACGCAATCCACGCCACACTTGATCACGATTAGACCTTACCTCCACATAACTC ATGTCGTGCATACGTGGAATCTCGGGAGC GATCACAACAGTAGGACCCGAGAGCA IGCCCGAACATACGAAGGTCAGAGTAGTCAGGC CTGACCGTGCGAGGGTAACTGCTAAGTTCGGAAGAACGCC ACGTAATAAAATAGGTCGTGACGGTTTGAATATACCGGATAA GAA IGTTEACTTTTGGCACAATGCATTATTTTCAAGCGAGATGTCGATTTGGATTTGGCTGAAAGACT GGGTCAGAAACGTATGCGCCATTAAAAGCCGATC CAG LIGTCACAAGTGGTAAATTAATAGGTAATAAAGACATGCAGC GTA ICAATAAACTGATGATTTTTCCGGAAGTGAC AAG TTGATCAGGATTATACTATCAGGAAAATCGTTGTTTCCCGAAAAAAACAAATACCTAATCCATTTTCTCAGCCAATGTATCATAGGTCTGAGCCACACGAG AAAGAAAAGAAAGGATTGTCTAACCCTGGACCGCTTACGCTCTCTGCACCATTTACGTCAGAACGGTCAATTAAAAAGGCCACAATAATAAGAGT ICAAATCTTGTCACGAGTCACAATCACACTATATAATTGCATATA ACGGAGICCUTC 101 IGAUNC GLEGT TCCGCAAGGTAGCCTATGACAGGTATCGGGTAACGACTTTCAAGTGCTTCCT TATCAAACTCTTTGTCATTGGAATTGAGGAGCAGCCGCACGTCTGTAAACGGAGGTATAATC

## Given reads, we want to find which ones "overlap"

ACGTAGATAGCATGCTAGCAGCATGCTAGCA

GCATGCTAGCACGTAGATAGCATGCTAGCA

ATGCTAGCAGCATGCTAGCACGTAGATAGCATGCTAGCA

**TGGATAAGATAGCATGCTAGCGATAGATCAAATGCTAGCAG** 

GCATGCTAGCAAGTACATGGATAAGATAGCATGCTAGCGATAG

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ACGTAGATAGCATGCTAGCAGCATGCTAGCA

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**ATGCTAGCAG**CATGCTAGCACGTAGATAGCATGCTAGCA

**TGGATAAGATAGCATGCTAGCGATAGATCAAATGCTAGCAG** 

GCATGCTAGCAAGTACATGGATAAGATAGCATGCTAGCGATAG

## Given reads, we want to find which ones "overlap"

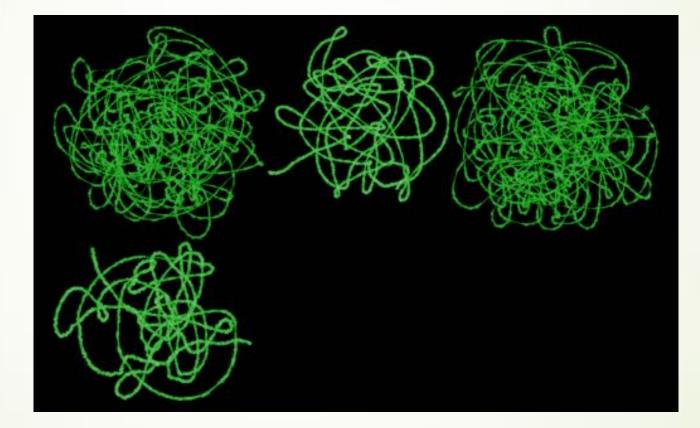
ACGTAGATAGCATGCTAGCAGCATGCTAGCA ----- GCATGCTAGCACGTAGATAGCATGCTAGCA

**ATGCTAGCAG**CATGCTAGCACGTAGATAGCATGCTAGCA

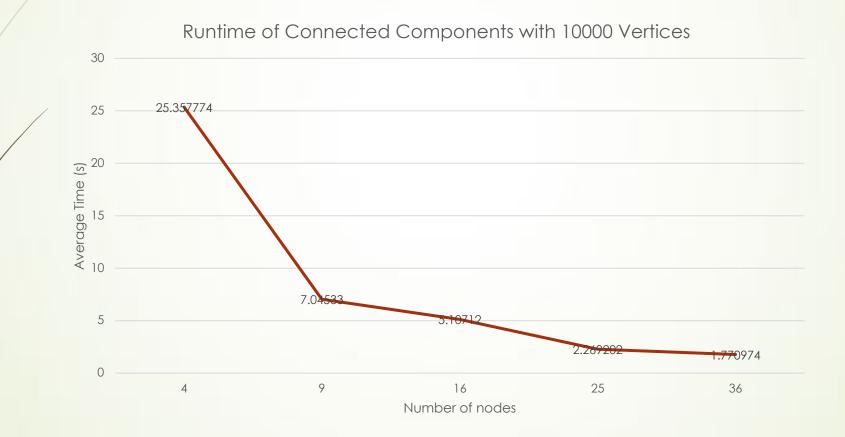
**TGGATAAGATAGCATGCTAGCGATAGATCAAATGCTAGCAG** 

GCATGCTAGCAAGTACATGGATAAGATAGCATGCTAGCGATAG

### Visualization of Overlap Graph

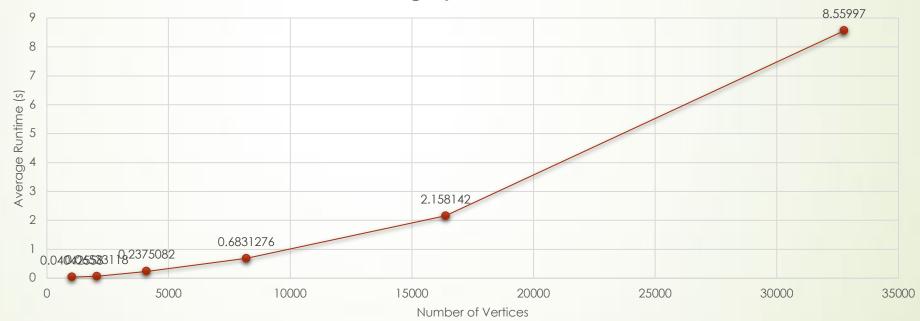


## Runtime on overlap graph which has 10000 nodes



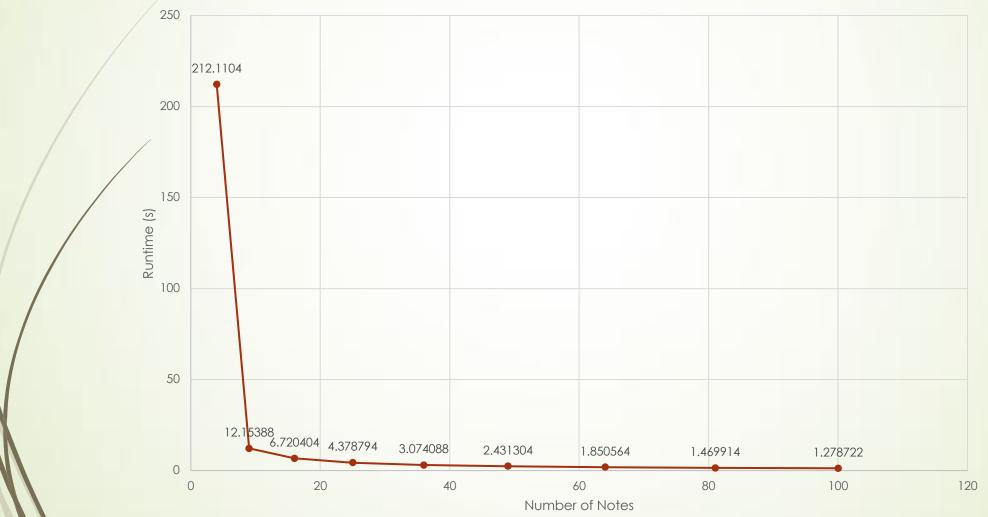
# Runtime on single processor with increasing data size

Runtime of Connected Components with one processor and increasing graph size



# Constant data size on multiple processors

Runtime of counting connected components on graph with 70560 vertices with increasing number of processors



### Learning outcomes

- Different servers can give you dramatically different runtimes, so try to run all experiments on the same server
- Graph structure can also affect runtime due to different convergence times [3].
- Always use a seed when running experiments on random models
- Biological data can be a pain to work with

#### References

- 1. Kumar, S., S. Goddard, and J. Prins. Connected components algorithms for mesh-connected parallel computers. AMS, 1997.
- 2. Flick, Patrick, et al. "A parallel connectivity algorithm for de Bruijn graphs in metagenomic applications." Proceedings of the International Conference for High Performance Computing, Networking, Storage and Analysis. ACM, 2015.
- 3. Howe, Adina Chuang, et al. "Tackling soil diversity with the assembly of large, complex metagenomes." *Proceedings of the National Academy of Sciences* 111.13 (2014): 4904-4909.
- 4. JáJá, Joseph (1992). An Introduction to Parallel Algorithms. Addison Wesley.
- Cormen, Thomas H.; Leiserson, Charles E.; Rivest, Ronald L.; Stein, Clifford (2001) [1990]. Introduction to Algorithms (2nd ed.). MIT Press and McGraw-Hill.https://en.wikipedia.org/wiki/Pointer\_jumping

