CSE 421/521 - Operating Systems Fall 2011

LECTURE - XXVI

PROTECTION & SECURITY

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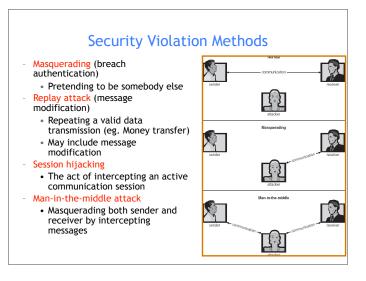
The Security Problem

- Protecting your system resources, your files, identity, confidentiality, or privacy
- Intruders (crackers) attempt to breach security
- Threat is potential security violation
- Attack is attempt to breach security
- Attack can be accidental or malicious
- Easier to protect against accidental than malicious misuse

Security Violations

- Categories

 - Breach of integrity
 - unauthorized modification of data
 - Breach of availability
 - unauthorized destruction of data
 - Theft of service
 - unauthorized use of resources
 - Denial of service
 - crashing web servers



Program Threats

Trojan Horse

- Code segment that misuses its environment
- Exploits mechanisms for allowing programs written by users to be executed by other users
- Spyware, pop-up browser windows, covert channels
- Trap Door
- A hole in the security of a system deliberately left in place by designers or maintainers
- Specific user identifier or password that circumvents normal security procedures
- Logic Bomb
- Program that initiates a security incident under certain circumstances
 Stack and Buffer Overflow
 - Exploits a bug in a program (overflow either the stack or memory buffers)

Program Threats (Cont.)

Viruses

- Code fragment embedded in legitimate program
- Very specific to CPU architecture, operating system,
 - applications
- Usually borne via email or as a macro

• Visual Basic Macro to reformat hard drive Sub AutoOpen()

Dim oFS

Set oFS =
CreateObject('Scripting.FileSystemObject'')
vs = Shell('c:command.com /k format c:'',vbHide)
End Sub

Program Threats (Cont.)

- Virus dropper inserts virus onto the system
 - Many categories of viruses, literally many thousands of viruses:
 - File (appends itself to a file, changes start pointer, returns to original code)
 Boot (writes to the boot sector, gets exec before OS)
 - Macro (runs as soon as document containing macro is opened)
 - Source code (modifies existing source codes to spread)
 - Polymorphic (changes each time to prevent detection)
 - Encrypted (first decrypts, then executes)
 - Stealth (modify parts of the system to prevent detection, eg read system call)
 - Tunneling (installs itself as interrupt handler or device driver)
 - Multipartite (can infect multiple parts of the system, eg. Memory, bootsector, files)
 - Armored (hidden and compressed virus files)

System and Network Threats

- Worms use spawn mechanism; standalone program
- Internet worm (Robert Morris, 1998, Cornell)
 Exploited UNIX networking features (remote access) and bugs in finger and sendmail programs
 - Grappling hook program uploaded main worm program

Port scanning

Automated attempt to connect to a range of ports on one or a range of IP addresses

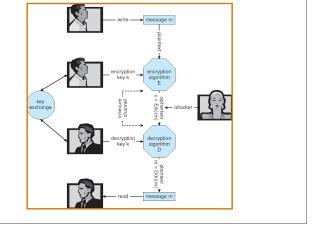
• Denial of Service

- Overload the targeted computer preventing it from doing any useful work
- Distributed denial-of-service (DDOS) come from multiple sites at once

Cryptography as a Security Tool

- Broadest security tool available
 - Source and destination of messages cannot be trusted without cryptography
 - Means to constrain potential senders (*sources*) and / or receivers (*destinations*) of *messages*
- Based on secrets (keys)

Secure Communication over Insecure Medium



Encryption

- · Encryption algorithm consists of
 - Set of K keys
 - Set of M Messages
 - Set of C ciphertexts (encrypted messages)
 - A function $E: K \to (M \to C)$. That is, for each $k \in K$, E(k) is a function for generating ciphertexts from messages.
 - A function $D: K \to (C \to M)$. That is, for each $k \in K$, D(k) is a function for generating messages from ciphertexts.

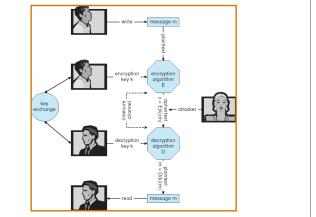
Encryption

- An encryption algorithm must provide this essential property: Given a ciphertext $c \in C$, a computer can compute m such that E(k)(m) = c only if it possesses D(k).
 - Thus, a computer holding D(k) can decrypt ciphertexts to the plaintexts used to produce them, but a computer not holding D(k) cannot decrypt ciphertexts.
 - Since ciphertexts are generally exposed (for example, sent on the network), it is important that it be infeasible to derive D(k) from the ciphertexts

Symmetric Encryption

- Same key used to encrypt and decrypt
 E(k) can be derived from D(k), and vice versa
- DES is most commonly used symmetric block-encryption algorithm (created by US Govt)
- Encrypts a block of data at a time (64 bit messages, with 56 bit key)
 Triple-DES considered more secure (repeat DES three times with three different keys)
- Advanced Encryption Standard (AES) replaces DES
 Key length upto 256 bits, working on 128 bit blocks
- RC4 is most common symmetric stream cipher (works on bits, not blocks), but known to have vulnerabilities
- Encrypts/decrypts a stream of bytes (i.e wireless transmission, web browsers)
 - Key is a input to psuedo-random-bit generator
 - Generates an infinite keystream

Secure Communication over Insecure Medium



Asymmetric Encryption

- · Encryption and decryption keys are different
- Public-key encryption based on each user having two keys:
 - public key published key used to encrypt data
 - private key key known only to individual user used to decrypt data
- Must be an encryption scheme that can be made public without making it easy to figure out the decryption scheme
 - Most common is RSA (Rivest, Shamir, Adleman) block cipher

Encryption and Decryption using RSA Asymmetric Cryptography

Asymmetric Encryption (Cont.)

- Formally, it is computationally infeasible to derive D(k_d, N) from E(k_e, N), and so E(k_e, N) need not be kept secret and can be widely disseminated
 - $E(k_e, N)$ (or just k_e) is the **public key**
 - $D(k_d, N)$ (or just k_d) is the **private key**
 - *N* is the product of two large, randomly chosen prime numbers *p* and *q* (for example, *p* and *q* are 512 bits each)
 - Select k_e and k_d , where k_e satisfies $\frac{k_e k_d \mod (p-1)(q-1)}{q-1} = 1$
 - Encryption algorithm is $E(k_e, N)(m) = m^{k_e} \mod N$,
 - Decryption algorithm is then $D(k_d, N)(c) = c^{k_d} \mod N$

Asymmetric Encryption Example

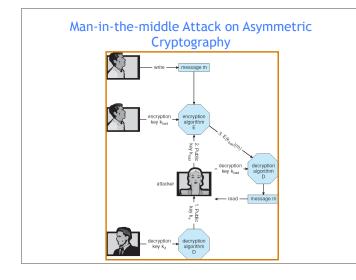
- For example. choose p = 7 and q = 13
- We then calculate N = pq = 7*13 = 91 and (p-1)(q-1) = 72
- We next select k_e relatively prime to 72 and < 72, yielding 5
- Finally, we calculate k_d such that $k_e k_d \mod 72 = 1$, yielding 29
- We now have our keys
- Public key, k_e, N = 5, 91
 - Private key, k_d , N = 29, 91
- Encrypting the message 69 with the public key results in the cyphertext 62 (E=69⁵ mod 91)
- · Cyphertext can be decoded with the private key
- Public key can be distributed in cleartext to anyone who wants to communicate with holder of public key

Cryptography (Cont.)

- · Note symmetric cryptography based on transformations, asymmetric based on mathematical functions
 - Asymmetric much more compute intensive
 - Typically not used for bulk data encryption
 - Used for authentication, confidentiality, key distribution

Key Distribution

- · Delivery of symmetric key is huge challenge Sometimes done out-of-band, via paper documents or conversation
- Asymmetric keys can proliferate stored on key ring Even asymmetric key distribution needs care - man-in-themiddle attack

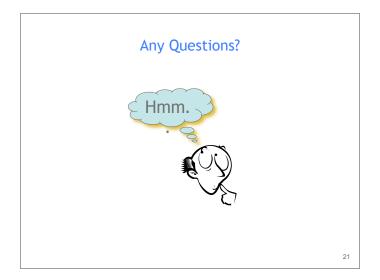


Digital Certificates

- Proof of who or what owns a public key
- · Public key digitally signed a trusted party
- Trusted party receives proof of identification from entity and certifies that public key belongs to entity
- Certificate authority are trusted party their public keys included with web browser distributions
 - They vouch for other authorities via digitally signing their keys, and so on
 - i.e. VeriSign, Comodo etc.

Encryption Example - SSL

- Insertion of cryptography at one layer of the ISO network model (the transport layer)
- SSL Secure Socket Layer (also called TLS)
- Cryptographic protocol that limits two computers to only exchange messages with each other Very complicated, with many variations
- Used between web servers and browsers for secure communication (credit card numbers)
- The server is verified with a certificate assuring client is talking to correct server
- Asymmetric cryptography used to establish a secure **session key** (symmetric encryption) for bulk of communication during session
- Communication between each computer then uses symmetric key cryptography



Acknowledgements

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