We've done

- Greedy Method
- Divide and Conquer
- Dynamic Programming

Now

- Flow Networks, Max-flow Min-cut and Applications


## Soviet Rail Network, 1955



Reference: On the history of the transportation and maximum flow problems. Alexander Schrijver in Math Programming, 91: 3, 2002.

## Maximum Flow and Minimum Cut Problems

- Cornerstone problems in combinatorial optimization
- Many non-trivial applications/reductions: airline scheduling, data mining, bipartite matching, image segmentation, network survivability, many many many more ...
- Simple Example: on the Internet with error-free transmission, what is the maximum data rate that a router $s$ can send to a router $t$ (assuming no network coding is allowed), given that each link has limited capacity
- More examples and applications to come


## Flow Networks

- A flow network is a directed graph $G=(V, E)$ where each edge $e$ has a capacity $c(e)>0$
- Also, there are two distinguished nodes: the source $s$ and the $\operatorname{sink} t$



## Cuts

- An $s, t$-cut is a partition $(A, B)$ of $V$ where $s \in A, t \in B$
- Let $[A, B]=$ set of edges $(u, v)$ with $u \in A, v \in B$
- The capacity of the cut $(A, B)$ is defined by

$$
\operatorname{cap}(A, B)=\sum_{e \in[A, B]} c(e)
$$


(5)


10

10

$$
\begin{aligned}
\text { Capacity } & =10+5+15 \\
& =30
\end{aligned}
$$

(7)

10



## Cuts

- An $s, t$-cut is a partition $(A, B)$ of $V$ where $s \in A, t \in B$
- Let $[A, B]=$ set of edges $(u, v)$ with $u \in A, v \in B$
- The capacity of the cut $(A, B)$ is defined by

$$
\operatorname{cap}(A, B)=\sum_{e \in[A, B]} c(e)
$$


(5)

## Minimum Cut - Problem Definition

Given a flow network, find an $s, t$-cut with minimum capacity


## Flows

An $s$, $t$-flow is a function $f: E \rightarrow \mathbb{R}$ satisfying

- Capacity constraint: $0 \leq f(e) \leq c(e), \forall e \in E$
- Flow Conservation constraint: $\sum_{e=(u, v) \in E} f(e)=\sum_{e=(v, w) \in E} f(e), \forall v \neq s, t$

The value of $f: \operatorname{val}(f)=\sum_{e=(s, v) \in E} f(e)$


## Flows

An $s, t$-flow is a function $f: E \rightarrow \mathbb{R}$ satisfying

- Capacity constraint: $0 \leq f(e) \leq c(e), \forall e \in E$
- Flow Conservation constraint: $\sum_{e=(u, v) \in E} f(e)=\sum_{e=(v, w) \in E} f(e), \forall v \neq s, t$

The value of $f: \operatorname{val}(f)=\sum_{e=(s, v) \in E} f(e)$


## Maximum Flow - Problem Definition

Given a flow network, find a flow $f$ with maximum capacity


## Flows and Cuts

## Lemma (Flow Value Lemma)

For any flow $f$ and any cut $(A, B)$

$$
\sum_{e \text { out of } A} f(e)-\sum_{e \text { into } A} f(e)=\operatorname{val}(f)
$$



## Flows and Cuts

Lemma (Flow Value Lemma)
For any flow $f$ and any cut $(A, B)$

$$
\sum_{e \text { out of } A} f(e)-\sum_{e \text { into } A} f(e)=\operatorname{val}(f)
$$



## Flows and Cuts

## Lemma (Flow Value Lemma)

For any flow $f$ and any cut $(A, B)$

$$
\sum_{e \text { out of } A} f(e)-\sum_{e \text { into } A} f(e)=\operatorname{val}(f)
$$



## Weak Duality

## Lemma (Weak Duality)

Given any $s$, $t$-flow $f$ and any $s, t$-cut $(A, B)$, the flow value is at most the cut capacity: $\operatorname{val}(f) \leq \operatorname{cap}(A, B)$

$$
\text { Cut capacity }=\mathbf{3 0} \Rightarrow \text { Flow value } \leq \mathbf{3 0}
$$



## Certificate of Optimality

## Corollary

If $\operatorname{val}(f)=\operatorname{cap}(A, B)$ for any flow $f$ and any cut $(A, B)$, then $f$ is a maximum flow and $(A, B)$ is a minimum cut

```
Value of flow =28
Cut capacity = 2B }=>\mathrm{ Flow value }\leq2
```



## Computing Max Flow - First Attempt

A greedy algorithm:

- start with $f(e)=0, \forall e$
- find a path $P$ with $f(e)<c(e)$ for all $e$ on the path
- augment flow along $P$
- repeat until stuck



## Computing Max Flow - First Attempt

A greedy algorithm:

- start with $f(e)=0, \forall e$
- find a path $P$ with $f(e)<c(e)$ for all $e$ on the path
- augment flow along $P$
- repeat until stuck


Flow value $=\mathbf{2 0}$

## Computing Max Flow - First Attempt

A greedy algorithm:

- start with $f(e)=0, \forall e$
- find a path $P$ with $f(e)<c(e)$ for all $e$ on the path
- augment flow along $P$
- repeat until stuck (local opt $\nRightarrow$ global opt)



## Residual Graph

- Define $G_{f}=\left(V, E_{f}\right)$ for each flow $f$, each edge in $E_{f}$ has a residual capacity $c_{f}(e)$
- $E_{f}$ and $c_{f}$ are determined as
 follows
- Original edge $e=(u, v) \in E$, flow $f(e)$, capacity $c(e)$
- If $f(e)<c(e)$, then $e \in E_{f}$ and $c_{f}(e)=c(e)-f(e)$
- If $f(e)>0, e=(u, v)$, then $e^{\prime}=(v, u) \in E_{f}$ and $c_{f}\left(e^{\prime}\right)=f(e)$



## Ford-Fulkerson (Augmenting Path) Algorithm

$\operatorname{Augment}(f, c, P)$
1: $b \leftarrow \operatorname{bottleneck}(P)$, i.e. min residual capacity on $P$
2: for each edge $e=(u, v)$ on $P$ do
3: if $e$ is a forward edge then
4: $\quad$ Increase $f(e)$ in $G$ by $b$
5: else
6: $\quad$ Decrease $f(e)$ in $G$ by $b$
7: end if
8: end for
Ford-Fulkerson $(G, c)$
1: Initially, set $f(e)=0$ for all $e \in E$
2: while there is an $s, t$-path $P$ in $G_{f}$ do
3: $\quad$ Choose a simple $s, t$-path $P$ in $G_{f}$ (crucial for running time!)
4: $\quad f \leftarrow \operatorname{aUGMENT}(f, c, P)$
5: end while

## Max-Flow Min-Cut Theorem

Theorem (Ford-Fulkerson, 1956)
The value of a max-flow is equal to the capacity of a min-cut

## Proof.

Let $f$ be any feasible flow, the following are equivalent

- $f$ is a maximum flow
- there's no augmenting path wrt $f$
- there's a cut $(A, B)$ where $\operatorname{val}(f)=\operatorname{cap}(A, B)$


## Termination and Running Time

If $1 \leq c(e) \leq C \in \mathbb{N}$, and $c(e) \in \mathbb{N}$ for all $e$, then all flow values and residual capacities remain integers throughout

## Theorem

Number of iterations is at most $\operatorname{val}\left(f^{*}\right)$, which is at most $n C$

## Corollary

If $C=1$, i.e. $c(e)=1$ for all $e$, then Ford-Fulkerson runs in time $O(m n)$

## Theorem (Ingegrality Theorem)

If all capacities are integers, then there exists an integral maximum flow, i.e. a flow whose $f(e)$ are all integers.

## Generic Ford-Fulkerson: Exponential Running Time

- It could take $C$ iterations.
- Recall: input size is a polynomial in $m, n, \log C$



## Choosing Good Augmenting Paths

Augmenting path selection:

- Bad choices lead to exponential algorithms
- Good choices lead to polynomial-time algorithms
- If capacities are irrational, may not even terminate at all

Some good choices [Edmonds-Karp 1972, Dinitz 1970]

- Max bottleneck capacity
- Sufficiently large bottleneck capacity
- Fewest number of edges


## Some Strategies

Choose augmenting path with

- no specific strategy $\Rightarrow O(m C)$
- sufficiently large bottleneck capacity $\Rightarrow O\left(m^{2} \log C\right)$
- maximum bottleneck capacity $\Rightarrow O(m \log C)$
- shortest length $\Rightarrow O\left(m^{2} n\right)$

Note: there are also strategies not based on the augmenting path method.

## The Edmonds-Karp Algorithm

- Choose shortest augmenting path


## Lemma

Let $d_{f}(s, u)$ be the distance from $s$ to $u$ in $G_{f}$, then $d_{f}(s, u)$ increases monotonically with each augmentation

## Theorem

The Edmonds-Karp algorithm makes at most $O(m n)$ augmentations, in particular its running time is $O\left(m^{2} n\right)$

## Proof of the Lemma

- Suppose augmenting $f$ gives $f^{\prime}$ for which some $d_{f}(s, v)>d_{f^{\prime}}(s, v)$.
- Let $v$ be such a vertex with smallest $d_{f^{\prime}}(s, v)$, and $P=s \leadsto u \rightarrow v$ is a path with length $d_{f^{\prime}}(s, v)$
- Then,

$$
\begin{aligned}
d_{f^{\prime}}(s, u) & =d_{f^{\prime}}(s, v)-1 \\
d_{f^{\prime}}(s, u) & \geq d_{f}(s, u)
\end{aligned}
$$

- Thus, $(u, v) \notin E_{f}$; but $(u, v) \in E_{f^{\prime}}$, hence $(v, u) \in E_{f}$ and Edmonds-Karp pushed some flow from $v$ to $u$ in $f$
- Since the flow is pushed along a shortest path, we have a contradiction

$$
d_{f}(s, v)+1=d_{f}(s, u) \leq d_{f^{\prime}}(s, u)=d_{f^{\prime}}(s, v)-1
$$

## Proof of the Theorem

- For each augmentation, some bottleneck edge $(u, v)$ in $G_{f}$ will disappear in $G_{f^{\prime}}$, where $f^{\prime}$ is the next flow
- Suppose $(u, v)$ is a bottleneck edge a few times, then there will be a time when $(u, v)$ is a bottleneck for some $f$ and later $(v, u)$ is a bottleneck for some $f^{\prime}$. We have

$$
\begin{aligned}
d_{f}(u) & =d_{f}(v)-1 \\
d_{f^{\prime}}(v) & =d_{f^{\prime}}(u)-1
\end{aligned}
$$

- Thus,

$$
d_{f}(u)=d_{f}(v)-1 \leq d_{f^{\prime}}(v)-1=d_{f^{\prime}}(u)-2
$$

- Each time $(u, v)$ becomes a bottleneck, $d_{f}(s, u)$ is increased by at least 2 ; thus, the number of times $(u, v)$ is a bottleneck is at most $(n-2) / 2$.


## General Idea for Employing Max-Flow Min-Cut

- Set up a new problem as a network flow problem
- Use max-flow algorithm to solve new problem
- and/or Apply max-flow min-cut and integrality theorems to derive some combinatorial properties of the new problem


## Maximum Matching in Graphs

- $G=(V, E)$, a matching is a subset $M \subset E$ no two of which share an end point
- Maximum matching: find a maximum cardinality matching
- This is a fundamental problem in combinatorial optimization with numerous applications



## Maximum Matching in Bipartite Graphs

- Given a bipartite graph $G=(L \cup R, E)$, find a max matching



## Maximum Matching in Bipartite Graphs

- Given a bipartite graph $G=(L \cup R, E)$, find a max matching



## Max-Flow Formulation for Bipartite Matching

- Create a new digraph $G^{\prime}=\left(V \cup\{s, t\}, E^{\prime}\right)$ as follows
- Orient edges from left to right ( $L$ to $R$ ) with capacities $\infty$ (or any positive integer, doesn't matter which)
- Add a fake source $s$, fake sink $t$, and edges with capacities 1 as shown



## Correctness of the Formulation

## Theorem

The maximum matching cardinality of $G$ is equal to the maximum flow value of $G^{\prime}$. Moreover, Ford-Fulkerson yields a maximum matching.


## Running Times of Matching Algorithms

## Bipartite Matching

- Generic Ford-Fulkerson: $O(m n)$ - pretty good!
- Largest Bottleneck Path: $O\left(m^{2}\right)$
- Edmonds-Karp: $O(m \sqrt{n})$
- ...

Non-bipartite Matching

- More difficult, but very well studied
- Blossom algorithm (Edmonds, 1964): $O\left(n^{4}\right)$
- Best known (Micali-Vazirani, 1980): $O(m \sqrt{n})$


## Marriage Theorem

- Given a bipartite $G=(L \cup R, E)$.
- A complete matching from $L$ into $R$ is a matching in which every vertex in $L$ is matched.
- A perfect matching is a matching in which every vertex is matched
- Questions: When does $G$ have a complete matching? When does it have a perfect matching?
- $\exists$ a perfect matching iff $|L|=|R|$ and $\exists$ a complete matching


## Theorem (P. Hall 1935, Frobenius 1917, König 1916)

Let $\Gamma(X)$ denote the set of neighbors of $X \subset L$, then $G$ has a complete matching iff $|\Gamma(X)| \geq|X|, \forall X \subseteq L$.

## König-Egerváry Theorem

- Given $G=(V, E)$, a vertex cover is a subset $C \subseteq V$ such that each edge in $E$ has an end point in $C$
- Let $\tau(G)$ denote the size of a maximum vertex cover, $\nu(G)$ the size of a maximum matching

Theorem (König 1931, Egerváry 1932)
If $G$ is bipartite, then $\tau(G)=\nu(G)$

## Proof.

A "direct" consequence of max-flow min-cut.

## Edge Disjoint Paths in Directed Graphs

- Given a directed graph $G=(V, E)$, a source $s$ and a target $t$, find the maximum number $\lambda^{\prime}(s, t)$ of edge-disjoint $s, t$-paths



## Edge Disjoint Paths in Directed Graphs

- Given a directed graph $G=(V, E)$, a source $s$ and a target $t$, find the maximum number $\lambda^{\prime}(s, t)$ of edge-disjoint $s, t$-paths



## Max-Flow Formulation

- Assign capacity 1 to each edge



## Theorem

The max number of edge-disjoint $s$, $t$-paths is equal to the max flow value; moreover, Ford-Fulkerson can find a max set of paths

Note: only need to eliminate cycles from output of max-flow algorithm

## Disconnecting Sets

- Given digraph $G$ and $s, t$, an $s, t$-disconnecting set is a set of edges whose removal separates $s$ from $t$, i.e. no $s, t$-path remains
- Let $\kappa^{\prime}(s, t)$ denote the minimum size of an $s, t$-disconnecting set
- Applications: network reliability, among many others



## Menger's Theorem

Theorem (Menger 1927)
Given a digraph $G$ and $s, t$, then $\lambda^{\prime}(s, t)=\kappa^{\prime}(s, t)$
Proof: $\lambda^{\prime}(s, t) \leq \kappa^{\prime}(s, t)$


## Menger's Theorem

## Theorem (Menger 1927)

Given a digraph $G$ and $s, t$, then $\lambda^{\prime}(s, t)=\kappa^{\prime}(s, t)$
Proof: $\lambda^{\prime}(s, t) \geq \kappa^{\prime}(s, t)$


## Vertex Disjoint Paths in Directed Graphs

- Given digraph $G$ and $s, t$, an $s, t$-separating set is a set of vertices whose removal separates $s$ from $t$
- Let $\kappa(s, t)$ denote the minimum size of an $s, t$-separating set
- A set of paths from $s$ to $t$ is internally vertex disjoint if they only share vertices $s$ and $t$; naturally let $\lambda(s, t)$ denote the max number of internally vertex disjoint $s, t$-paths


## Theorem (Menger 1927)

Given a digraph $G$ and $s, t$, then $\lambda(s, t)=\kappa(s, t)$

## Undirected Versions of Menger's Theorem

There are also corresponding versions of Menger's Theorem for undirected graphs

