

Our Notation for Turing-Machine Tapes

e	the empty tape (i.e., the tape with no squares on it)
0110	a 4-square tape with: ‘0’ on square 1, ‘1’ on square 2, ‘1’ on square 3, ‘0’ on square 4
01 <u>1</u> 0	that same 4-square tape, scanning s_3
s_1	the first square
s_{17}	the 17th square
s_k	the k th square
s_{k-1}	the square just before s_k (i.e., the square to the left of s_k)
s_{k+1}	the square just after s_k (i.e., the square to the right of s_k)
s_1, s_2, s_3, s_4	a tape with 4 squares
s_1, s_2, \dots, s_{17}	a tape with 17 squares
s_1, s_2, \dots, s_k	a tape with k squares
$s_1, s_2, \underline{s_3}, s_4$	a tape with 4 squares, scanning the 3rd square
$s_1, s_2, \dots, \underline{s_i}, \dots, s_k$	a tape with k squares, scanning the i th square
$s_1, s_2, \dots, s_{i-1}, \underline{s_i}, s_{i+1}, \dots, s_k$	that same k -square tape, showing the two squares before and after the scanned square