CSE115 / CSE503
Introduction to Computer Science I

Dr. Carl Alphonce
343 Davis Hall
alphonce@buffalo.edu

Office hours:
Tuesday 10:00 AM – 12:00 PM
Wednesday 4:00 PM – 5:00 PM
Friday 11:00 AM – 12:00 PM

OR request appointment via e-mail
Unless told to use them, turn off and put away electronics:

cell phones
pagers
laptops
tables
etc.
What will you learn?

- Polymorphism
- Methods
- Inheritance
- Primitives
- GUI
- Execution model
- Classes
- UML
- Java
- Eclipse
- Control structures
- Search
- Program design
- Objects
- Write interactive game

...and much more...
Class is essentially FULL.

You MUST attend only your registered section.

Recitations do NOT meet this week or next week.
We are using an on-line textbook. Sign up at

https://zybooks.zyante.com/

using code

BUFFALOCSE115AlphonceFall2016

The cost is $67.
We are piloting a new course management system (no cost to you). Sign up at

https://ixlearn.com/

using code

SLYMNE
www.cse.buffalo.edu/faculty/alphonse/cse115
You must have successfully completed high school pre-calculus (algebra and trigonometry)

If you are taking (or need to take) ULC147 or ULC 148 or MTH115, DO NOT TAKE CSE115!
NO PRIOR PROGRAMMING is assumed.

What does this mean?

It means you need to stay current with material and ask questions if you don’t understand something.

It does not mean the course will be a “cake walk”: you will need to put in time and effort into this class.
Class today
    Welcome & Syllabus

Coming up
    How to use the zyBook effectively
    Overview
    Representations
    Gates
On to syllabus and website!