

# CSE 250

## Data Structures

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**Lec 11: Recursion**

# Announcements

- PA1 Implementation due Sunday, 2/18 @ 11:59PM
  - Continue with the same repo you've been using
- WA2 will be released after the PA1 deadline, due 9/31 @ 11:59PM

# List Summary So Far

	<b>ArrayList</b>	<b>Linked List (by index)</b>	<b>Linked List (by reference)</b>
<b>get(...)</b>	$\Theta(1)$	$\Theta(\text{idx})$ or $O(n)$	$\Theta(1)$
<b>set(...)</b>	$\Theta(1)$	$\Theta(\text{idx})$ or $O(n)$	$\Theta(1)$
<b>size()</b>	$\Theta(1)$	$\Theta(1)$	$\Theta(1)$
<b>add(...)</b>	$O(n)$ , Amortized $\Theta(1)$	$\Theta(\text{idx})$ or $O(n)$	$\Theta(1)$
<b>remove(...)</b>	$O(n)$	$\Theta(\text{idx})$ or $O(n)$	$\Theta(1)$

# Follow-Up Questions

What is the amortized runtime of `add` for a `LinkedList`?

What is the runtime of `add(int idx, E elem)` for an `ArrayList`?

# Follow-Up Questions

What is the amortized runtime of `add` for a `LinkedList`?

Each `add` is  $O(1)$ . Total for  $n$  calls is  $O(n)$ . Amortized is  $O(n/n) = O(1)$

What is the runtime of `add(int idx, E elem)` for an `ArrayList`?

To `add` between two elements requires the rest of the elements to be shifted to the right (opposite of `remove`), so runtime is always  $O(n)$ .

# What Data Structure is Best?

**Scenario #1:** You need to read in the lines of a CSV file, store them in a List, and later be able to access individual records based on index.

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## ArrayList

Since the amortized runtime of add for **ArrayList** and **LinkedList**, adding the  $n$  lines of the CSV file will take  $O(n)$  time for both...

But **ArrayLists** will then have an advantage because looking up records by index will be  $O(1)$  whereas **LinkedLists** will be  $O(n)$

# What Data Structure is Best?

**Scenario #2:** Users logging onto an online game need to be efficiently added to a List in the order they log on. From time to time you must be able to iterate through the list from beginning to end.



# What Data Structure is Best?

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## **LinkedList**

The enumeration will cost a total of  $O(n)$  for both types of List

But some users will experience longer waits being added to the List if implemented as an **ArrayList** due to the need for it to occasionally resize

# Recursion

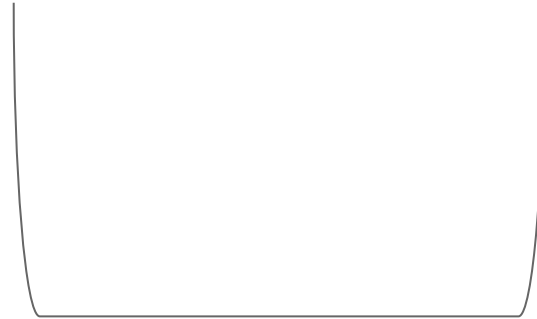


# Factorial

$$\text{factorial}(n) = n * (n-1) * (n-2) * \dots * 2 * 1$$

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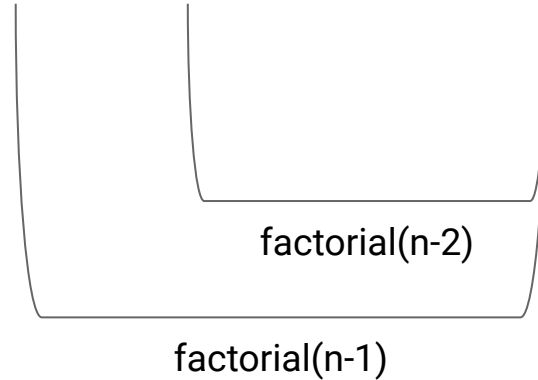
$$\text{factorial}(n) = n * (n-1) * (n-2) * \dots * 2 * 1$$



$\text{factorial}(n-1)$

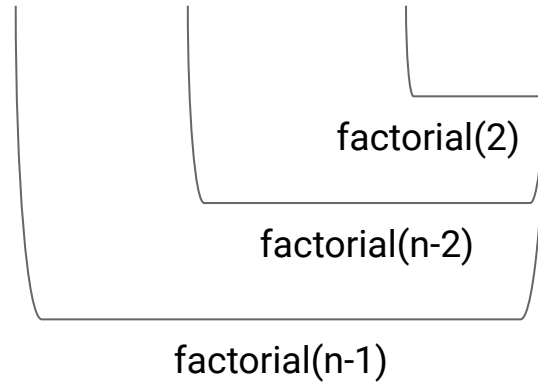
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The diagram illustrates the recursive nature of the factorial function. It shows the expression  $n * (n-1) * (n-2) * \dots * 2 * 1$  with several brackets underneath. A small bracket under the '1' is labeled  $\text{factorial}(1)$ . A larger bracket under the '2 \* 1' is labeled  $\text{factorial}(2)$ . An even larger bracket under the '...' and '2 \* 1' is labeled  $\text{factorial}(n-2)$ . The largest bracket, encompassing the entire product from  $n$  to  $1$ , is labeled  $\text{factorial}(n-1)$ .

# Factorial

```
1 public int factorial(int n) {  
2     if(n <= 1) { return 1; }  
3     else { return n * factorial(n - 1); }  
4 }
```



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1 public int factorial(int n) {  
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# Fibonacci

$$\text{fib}(n) = 1, 1$$

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$$\text{fib}(n) = 1, 1, 2$$

The diagram illustrates the calculation of the third Fibonacci number. It shows the sequence  $\text{fib}(n) = 1, 1, 2$ . A horizontal bracket is drawn under the first two '1's. Below this bracket is a plus sign '+'. Another horizontal bracket is drawn under the '2'. A vertical line descends from the right end of the second bracket, turns left, and then turns up to end in an arrow pointing to the '2' in the sequence.

# Fibonacci

$$\text{fib}(n) = 1, 1, 2, \boxed{3}$$

The diagram illustrates the calculation of the 4th Fibonacci number. It shows the sequence 1, 1, 2, 3. A bracket is drawn under the first two '1's, with a plus sign below it. An arrow points from the plus sign to the '3', which is enclosed in a box. This indicates that the 4th number is the sum of the two preceding numbers (1 + 1 = 2) and the sum of the 2nd and 3rd numbers (1 + 2 = 3).

# Fibonacci

$$\text{fib}(n) = 1, 1, 2, 3, \boxed{5}$$

The diagram illustrates the calculation of the 5th Fibonacci number. A bracket is drawn under the numbers 2 and 3, with a plus sign (+) below it. An arrow points from the result of this addition, 5, to the boxed number 5 in the sequence fib(n) = 1, 1, 2, 3, 5.

# Fibonacci

$\text{fib}(n) = 1, 1, 2, 3, 5, 8, 13, 21, 34, \dots$

# Fibonacci

$\text{fibb}(n) = 1, 1, 2, 3, 5, 8, 13, 21, 34, \dots$

$$\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$$



# Fibonacci

```
1 public int fib(int n) {  
2     if(n < 2) { return 1; }  
3     else { return fib(n-1) + fib(n - 2); }  
4 }
```

# Fibonacci

```
1 public int fib(int n) {  
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# Towers of Hanoi

*Live demo!*

# But What is the Complexity?

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# But What is the Complexity?

```
1 public int factorial(int n) {  
2     if(n <= 1) { return 1; }           ←  $\Theta(1)$   
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1 public int factorial(int n) {  
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4 }
```

*How do we figure out complexity of a function, when part of the runtime of the function is calling itself?*

*To know the complexity of **factorial**, we need to...know the complexity of **factorial**?*



# Complexity of factorial

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ T(n-1) + \Theta(1) & \text{otherwise} \end{cases}$$

Solve for  $T(n)$

# Complexity of factorial

Solve for  $T(n)$

## **Approach:**

1. Generate a hypothesis
2. Prove your hypothesis for the base case
3. Prove the hypothesis for the recursive case *inductively*

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Let's start by looking at the runtime for increasing values of  $n$

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What is the pattern?



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**Hypothesis:  $T(n) \in O(n)$**

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What is the pattern?

**Hypothesis:  $T(n) \in O(n)$**

(there is some  $c > 0$  such that  $T(n) \leq c \cdot n$ )

# Prove for the Base Case

First, lets make our constants explicit

$$T(n) = \begin{cases} c_0 & \text{if } n \leq 1 \\ T(n - 1) + c_1 & \text{otherwise} \end{cases}$$

# Prove $T(n) \in O(n)$ for the Base Case

Prove:  $T(n) \in O(n)$  (ie: there exists a constant,  $c$ , such that  $T(n) \leq c \cdot n$ )

**Base Case:**  $n = 1$

$$T(1) \leq c \cdot 1$$

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**Base Case:**  $n = 1$

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$$T(1) \leq c$$

$$c_0 \leq c$$

True for any  $c \geq c_0$

# Prove $T(n) \in O(n)$ for the Base Case + 1

Prove:  $T(n) \in O(n)$  (ie: there exists a constant,  $c$ , such that  $T(n) \leq c \cdot n$ )

**Base Case + 1:  $n = 2$**

$$T(2) \leq c \cdot 2$$



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We already know there's a  $c \geq c_0$ , so...

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# Prove $T(n) \in O(n)$ for the Base Case + 2

Prove:  $T(n) \in O(n)$  (ie: there exists a constant,  $c$ , such that  $T(n) \leq c \cdot n$ )

**Base Case + 2:  $n = 3$**

$$T(3) \leq c \cdot 3$$

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True for any  $c \geq c_1$

# Prove $T(n) \in O(n)$ for the Base Case + 3

Prove:  $T(n) \in O(n)$  (ie: there exists a constant,  $c$ , such that  $T(n) \leq c \cdot n$ )

**Base Case + 2:  $n = 4$**

$$T(4) \leq c \cdot 4$$

$$T(3) + c_1 \leq 4c$$

We know there's a  $c$  s.t.  $T(3) \leq 3c$ ,

So if we show that  $3c + c_1 \leq 4c$ , then  $T(3) + c_1 \leq 3c + c_1 \leq 4c$

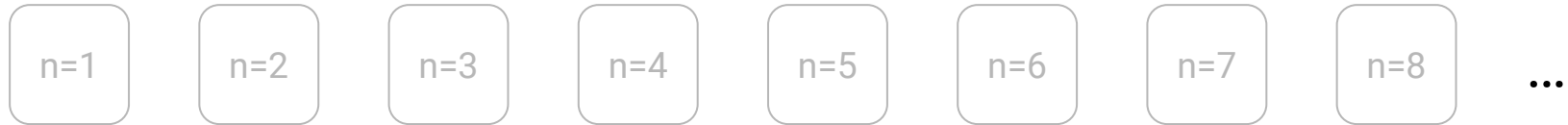
True for any  $c \geq c_1$

# Proving the Hypothesis Inductively

*We're starting to see a pattern...*

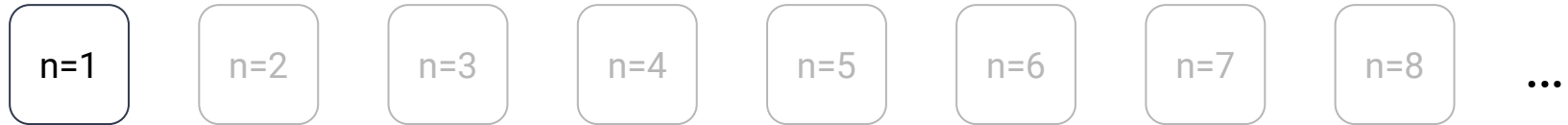
# Proving the Hypothesis Inductively

We can prove our hypothesis for specific values of  $n$ ...



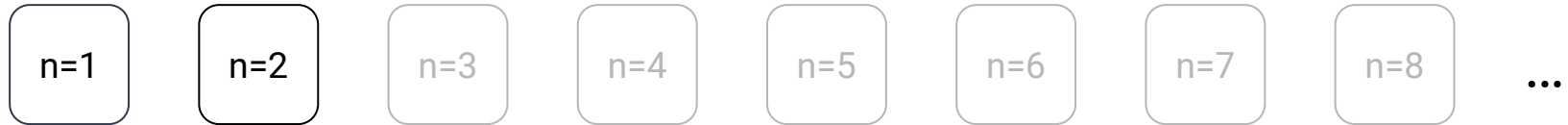
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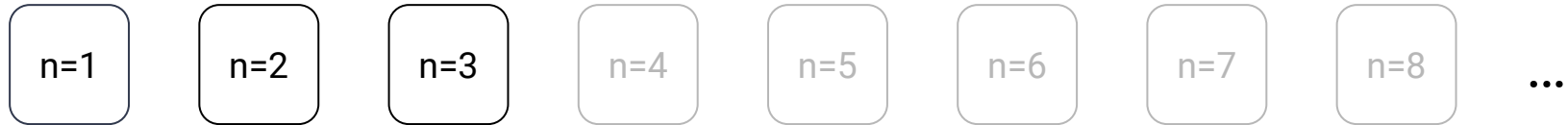
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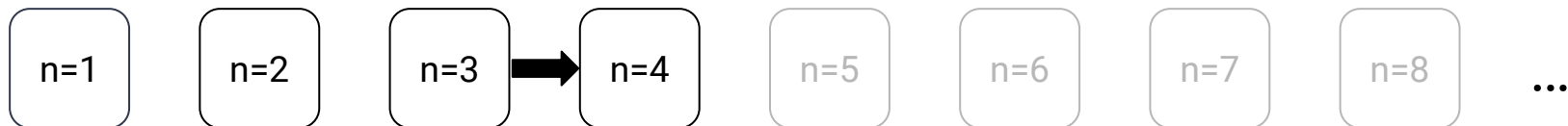
...but there are infinitely many possible values of  $n$



# Proving the Hypothesis Inductively

We can prove our hypothesis for specific values of  $n$ ...

...but there are infinitely many possible values of  $n$



Instead, let's prove that we can derive an unproven case from a proven one!



# Proving the Hypothesis Inductively

**Approach:** Assume our hypothesis is true for any  $n' < n$ ;  
Now prove it must also hold true for  $n$ .

# Proving the Hypothesis Inductively

**Assume:** There is a  $c > 0$  s.t.  $T(n - 1) \leq c \cdot (n - 1)$

**Prove:** There is a  $c > 0$  s.t.  $T(n) \leq c \cdot n$

$$T(n) \leq c \cdot n$$

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By the inductive assumption, there is a  $c$  s.t.  $T(n - 1) \leq (n - 1)c$

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So if we show that  $(n - 1)c + c_1 \leq nc$ , then...

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True for any  $c \geq c_1$

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So if we show that  $(n - 1)c + c_1 \leq nc$ , then...

$$T(n - 1) + c_1 \leq (n - 1)c + c_1 \leq nc$$

True for any  $c \geq c_1$

**Therefore, we've proven our hypothesis for the Base Case, and inductively for the Recursive Case.  
Therefore, the complexity of factorial is  $\Theta(n)$**



# How much space is used?

`factorial(n)`

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<code>factorial(n-1)</code>
<code>factorial(n)</code>

# How much space is used?

<code>factorial(n-2)</code>
<code>factorial(n-1)</code>
<code>factorial(n)</code>

# How much space is used?

<code>factorial(n-3)</code>
<code>factorial(n-2)</code>
<code>factorial(n-1)</code>
<code>factorial(n)</code>

# How much space is used?

•  
•  
•

<code>factorial(n-4)</code>
<code>factorial(n-3)</code>
<code>factorial(n-2)</code>
<code>factorial(n-1)</code>
<code>factorial(n)</code>

# Tail Recursion

If the last thing we do in the function is a single recursive call, we shouldn't need to create an entire stack of all the function calls...

```
1 public int factorial(int n) {  
2     if(n <= 1) { return 1; }  
3     else { return n * factorial(n - 1); }  
4 }
```

*...smart compilers can often automatically convert to a loop...*

```
1 public int factorial(int n) {  
2     int total = 1;  
3     for (int i = 0; i < n; i++) { total *= i; }  
4     return total;  
5 }
```

# Fibonacci

*What about a function without tail recursion, or with multiple recursive calls?*

What is the complexity of `fib(n)`?

```
1 public int fib(int n) {  
2     if(n < 2) { return 1; }  
3     else { return fib(n-1) + fib(n - 2); }  
4 }
```

# Next time...

Divide and Conquer

Recursion Trees