

# FACE DETECTION

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# Outline

- ⦿ Introduction
- ⦿ Adaboost
- ⦿ Adaboost cascade
- ⦿ Possibilistic Boosting-Tree
- ⦿ Experimental results

# INTRODUCTION

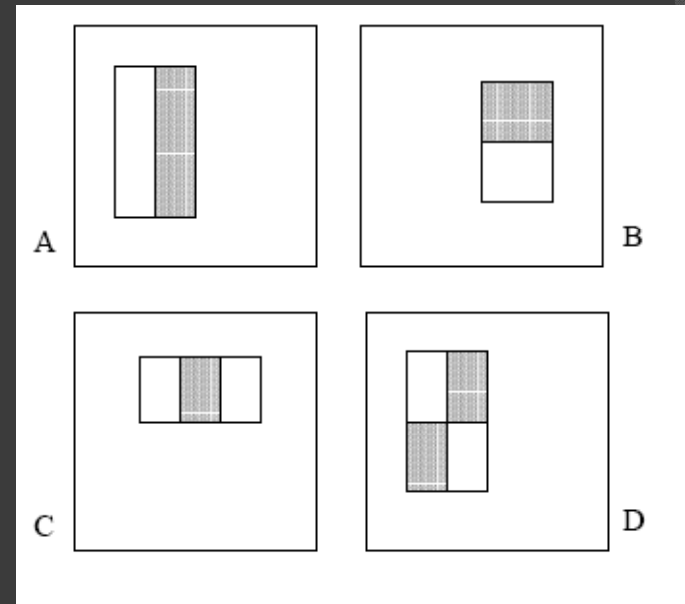
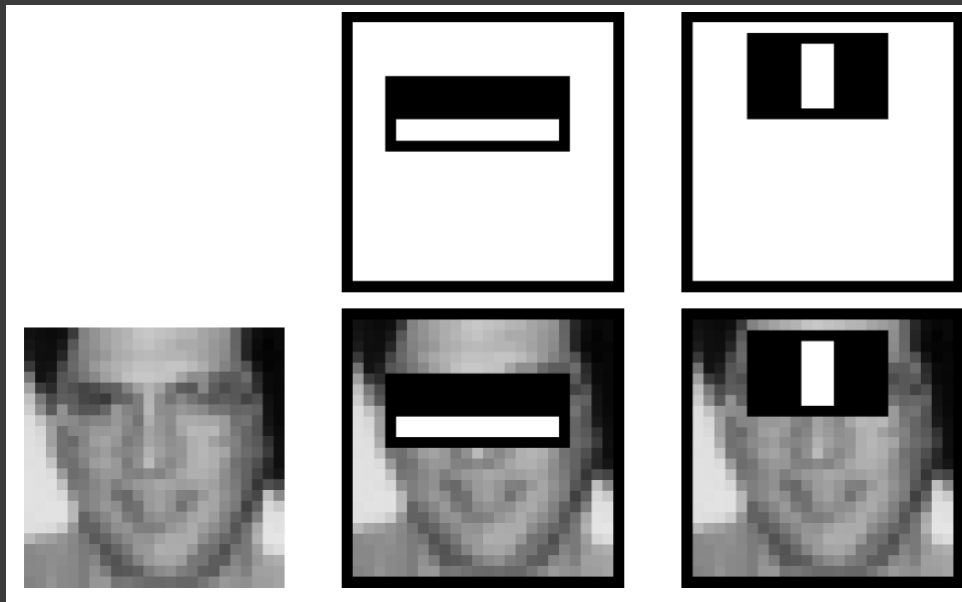
- ⦿ Detects faces in an image
- ⦿ Subwindows
  - 16\*16



# INTRODUCTION

- Features

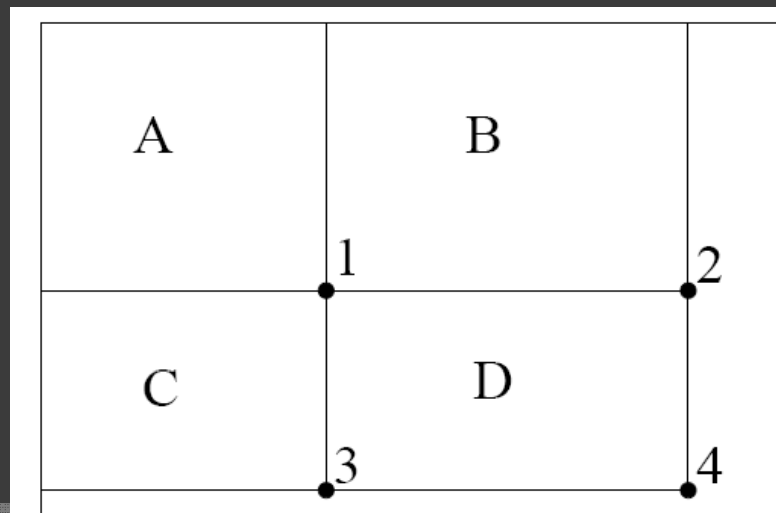
- Difference between rectangles



# INTEGRAL IMAGE

- Allows the features used by our detector to be computed very quickly

$$ii(x, y) = \sum_{x' \leq x, y' \leq y} i(x', y')$$



The value of the integral image at location 1 is the sum of the pixels in rectangle A. The value at location 2 is A+B, at location 3 is A+C, and at location 4 is A+B+C+D. The sum within D can be computed as  $4+1-(2+3)$ .

# INTEGRAL IMAGE

## ⦿ Compute $ii$

- $s(x,y) = s(x,y-1) + i(x,y)$
- $ii(x,y) = ii(x-1,y) + s(x,y)$ 
  - $s(x,y)$  is the cumulative row sum,  $s(x,-1) = 0$ .
  - $ii(-1,y) = 0$

# Adaboost

- ⦿ given a feature set and a training set of positive and negative images
- ⦿ select a small set of features ( **weak learner** ) and train the classifier ( **strong learner** )

# Adaboost

- ⊙ Weak learner
  - Single feature

$$h_t(\mathbf{x}) = \begin{cases} +1 & \text{if } p_t f_t(\mathbf{x}) < p_t \theta_t \\ -1 & \text{otherwise.} \end{cases}$$

- ⊙ Weight
  - Update based on error

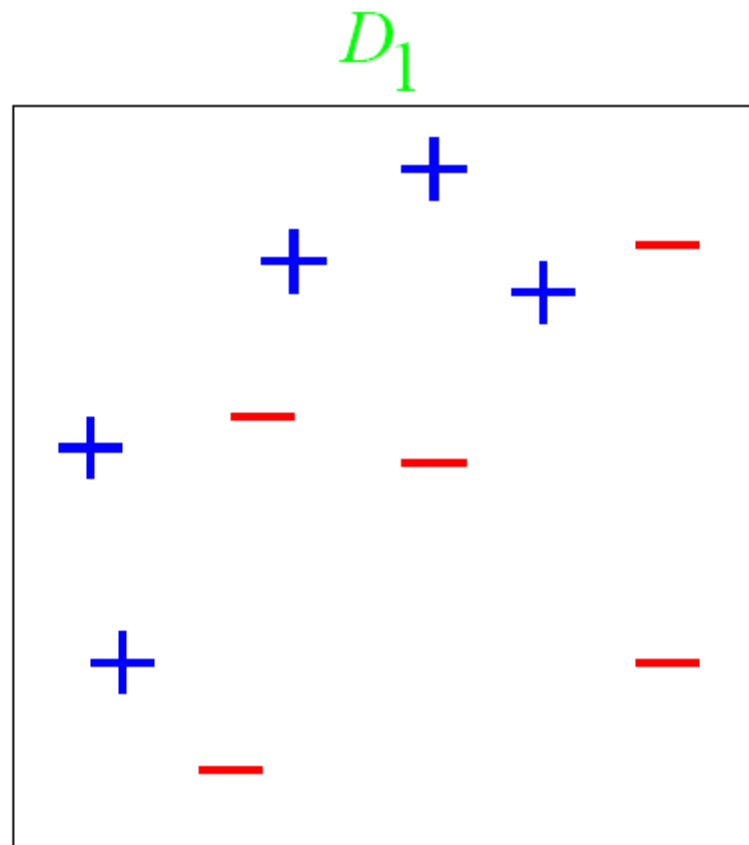
$$w_{t+1,i} = w_{t,i} \beta_t^{1-e_i}$$

$$\beta_t = \frac{e_t}{1-e_t}$$

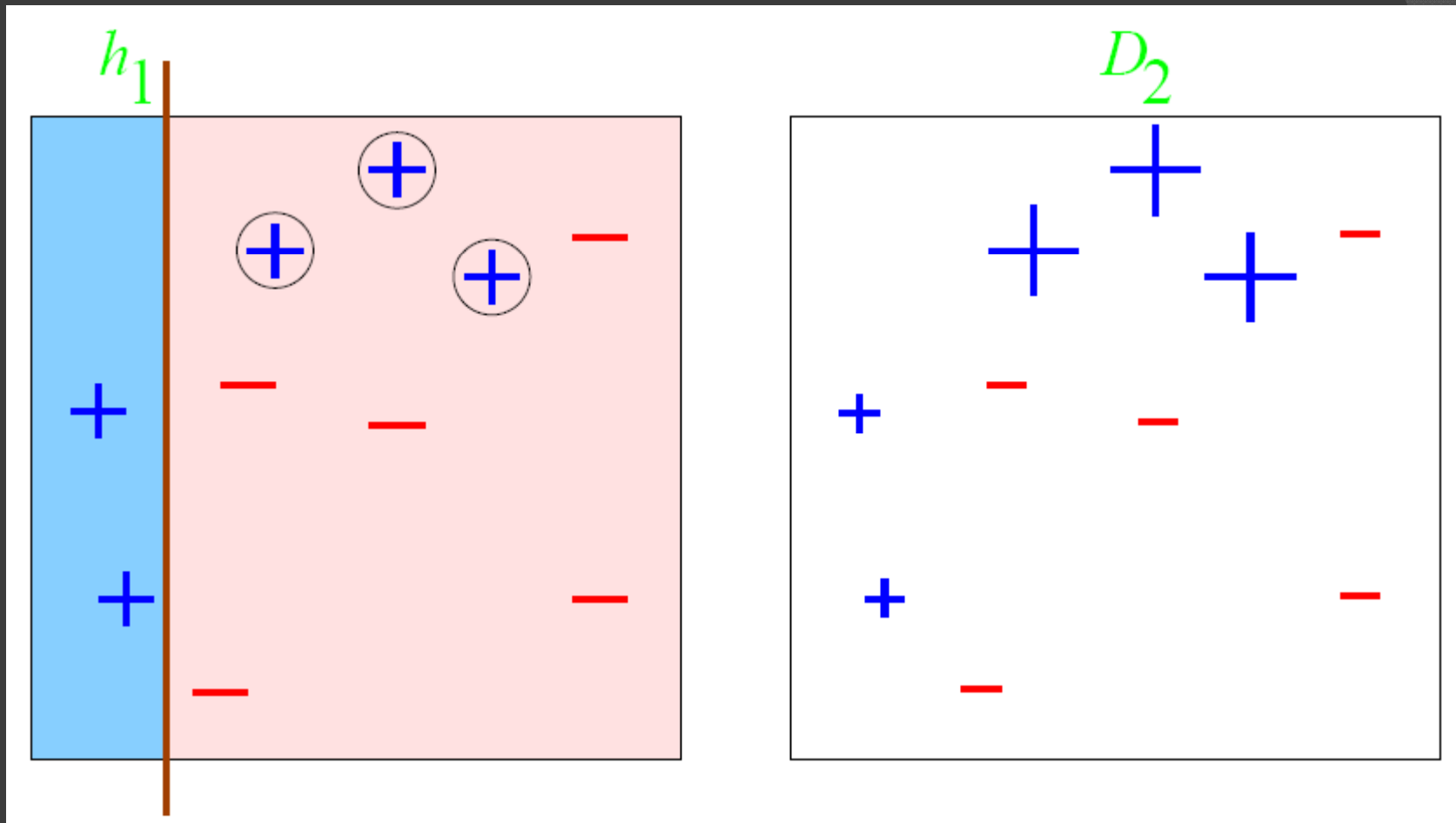
- ⊙ Strong learner
  - Combine weak learners



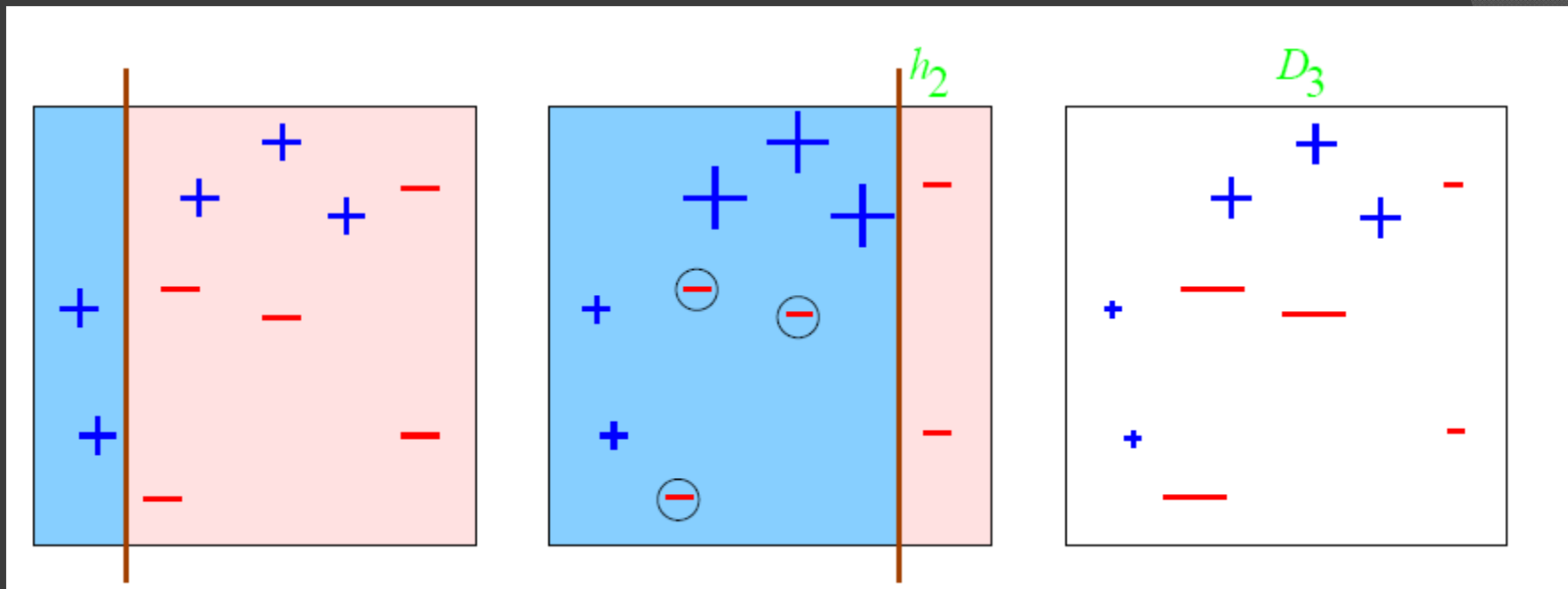
# Adaboost -- example



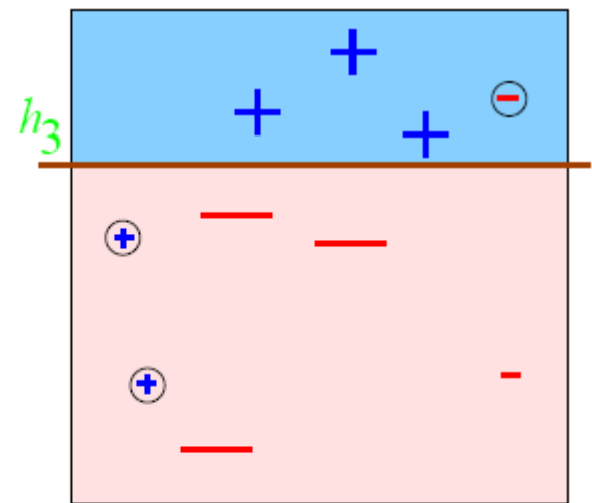
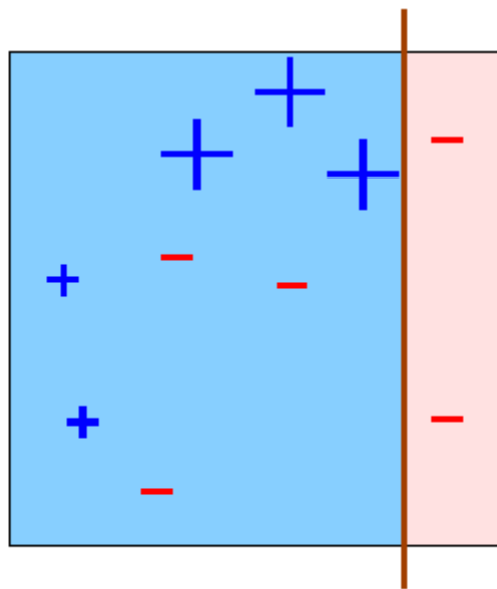
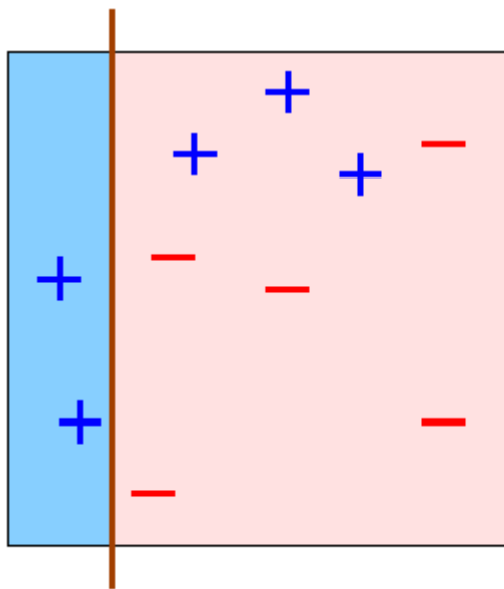
# Adaboost -- example



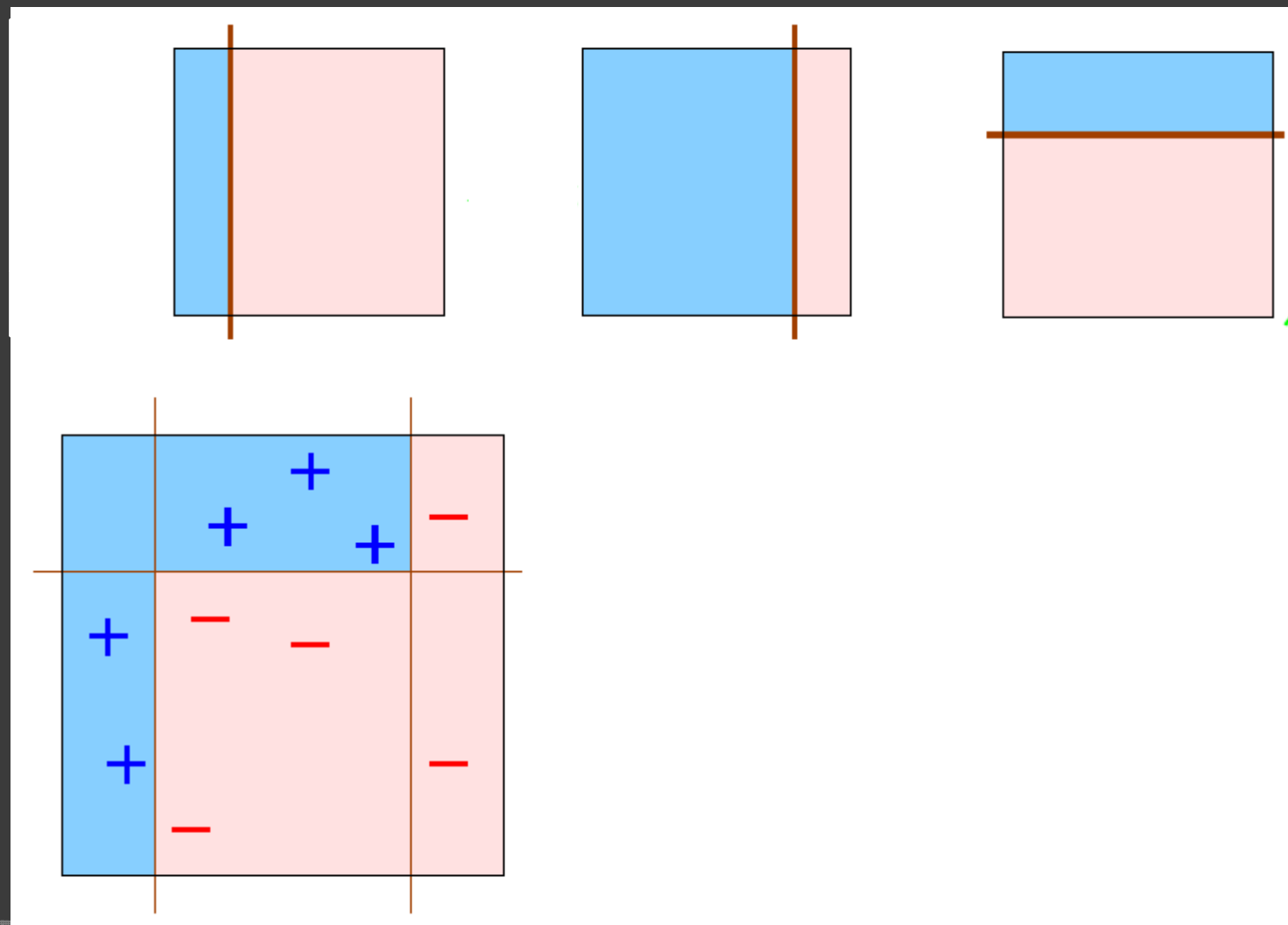
# Adaboost -- example



# Adaboost -- example

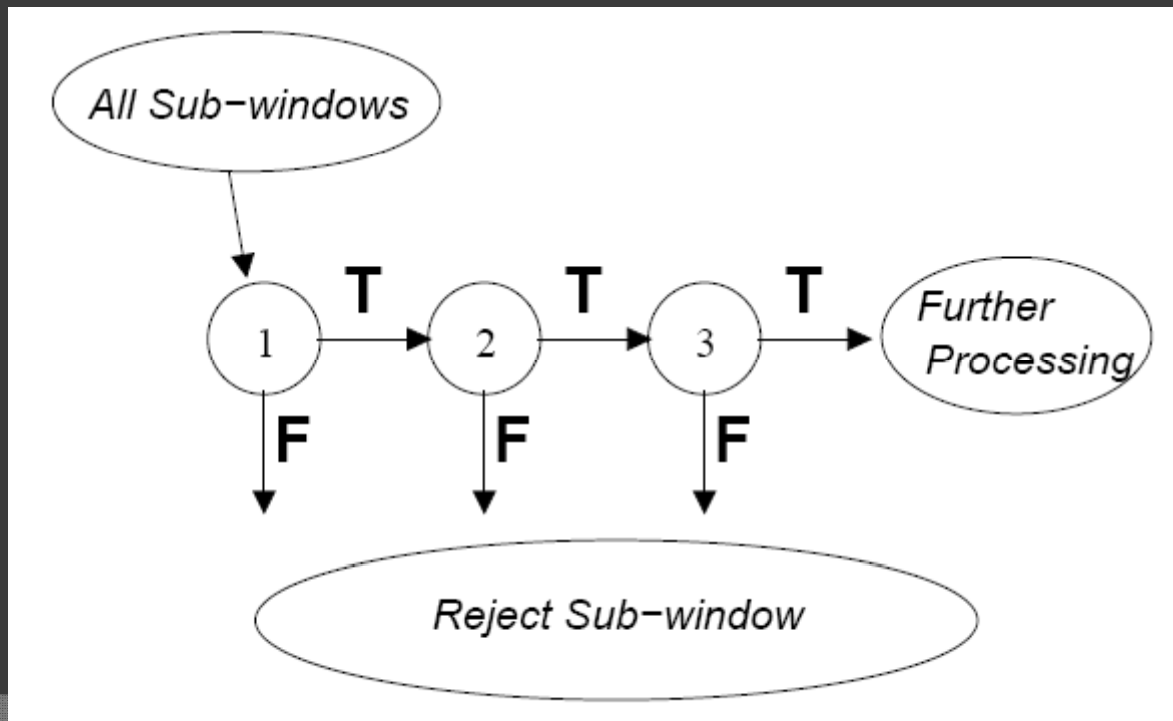


# Adaboost -- example



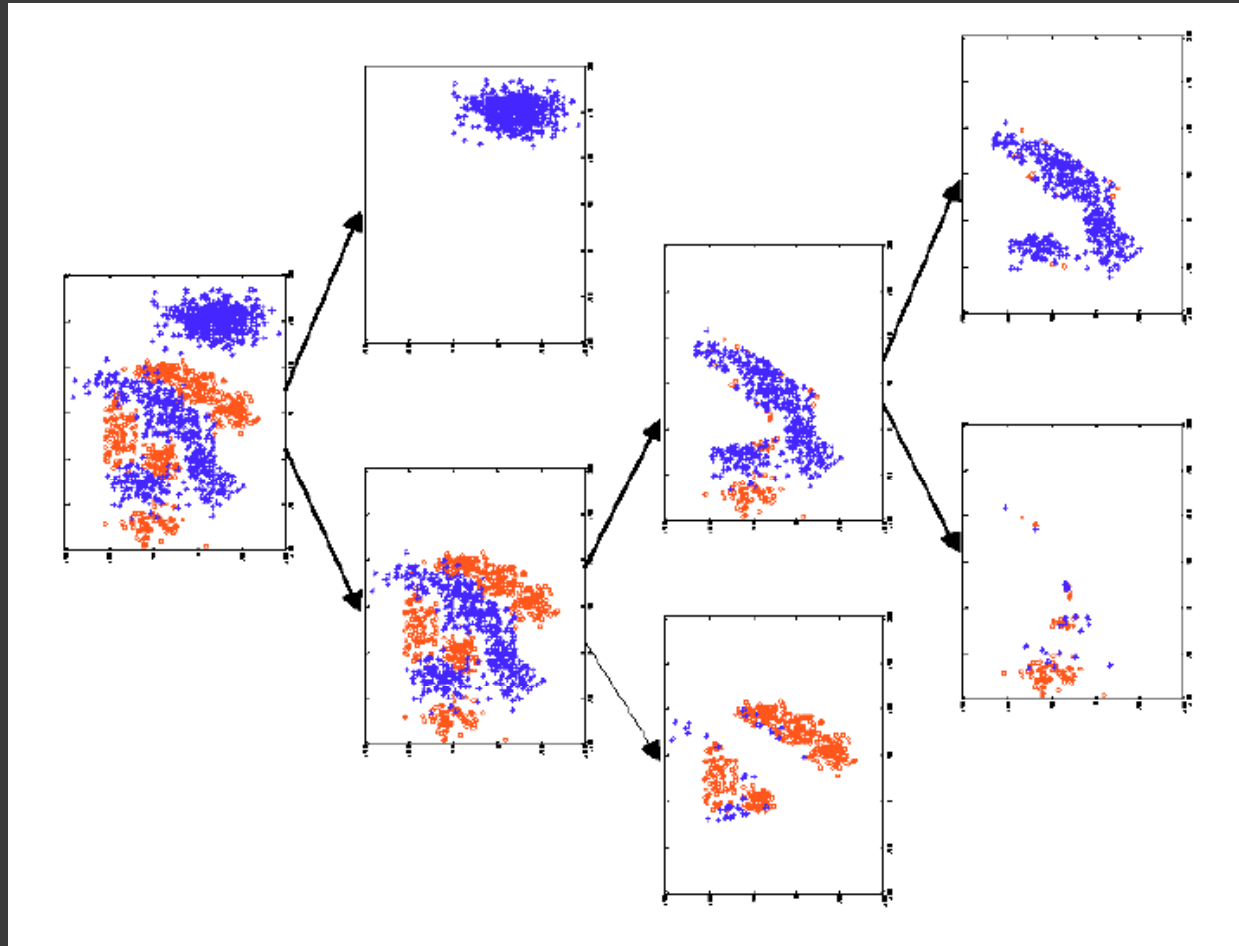
# ADABOOST CASCADE

- ⦿ reject negative results
- ⦿ reduce the threshold to minimize false negatives.



[1]

# POSSIBILISTIC BOOSTING-TREE



[2]

# EXPERIMENTAL RESULTS

## Adaboost cascade

<b>stage</b>	<b>Right detection</b>	<b>False positive</b>	<b>T</b>
<b>1</b>	<b>1000</b>	<b>496</b>	<b>5</b>
<b>2</b>	<b>999</b>	<b>401</b>	<b>15</b>
<b>3</b>	<b>999</b>	<b>339</b>	<b>25</b>
<b>4</b>	<b>999</b>	<b>288</b>	<b>35</b>
<b>5</b>	<b>999</b>	<b>243</b>	<b>45</b>
<b>6</b>	<b>999</b>	<b>207</b>	<b>55</b>
<b>7</b>	<b>999</b>	<b>182</b>	<b>65</b>
<b>8</b>	<b>999</b>	<b>167</b>	<b>75</b>
<b>9</b>	<b>999</b>	<b>152</b>	<b>85</b>
<b>10</b>	<b>999</b>	<b>138</b>	<b>100</b>

2000 training images



# EXPERIMENTAL RESULTS

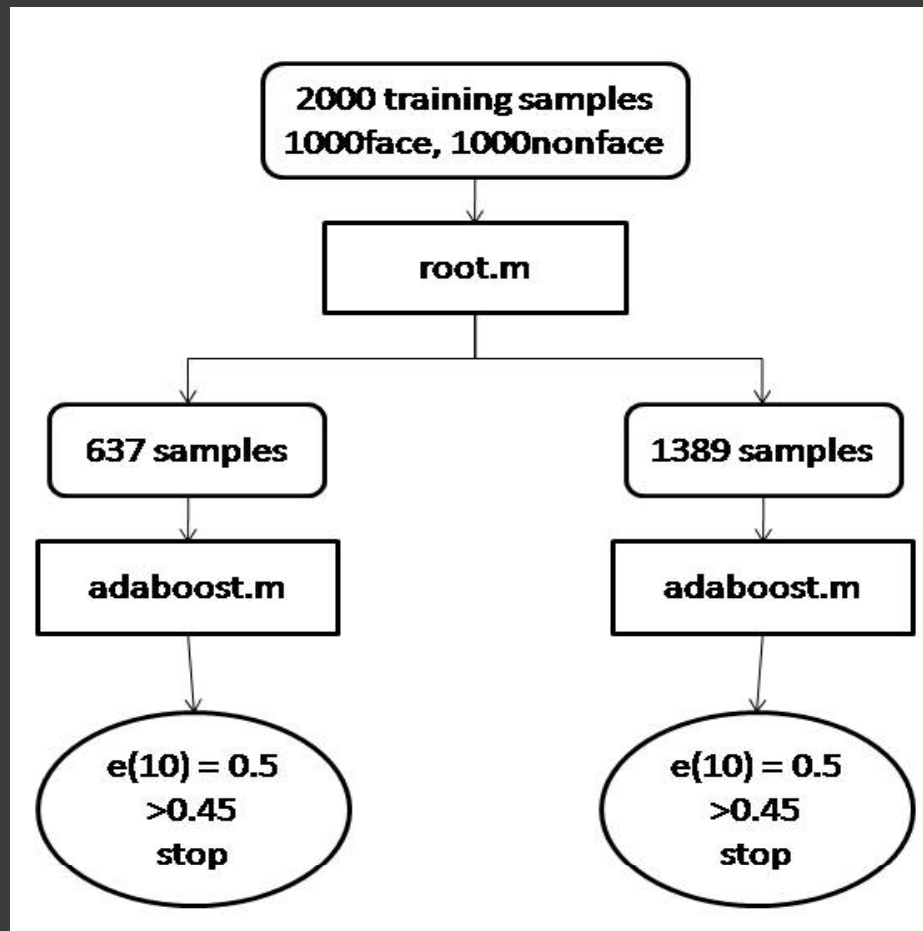
## Adaboost cascade

<b>stage</b>	<b>Right detection</b>	<b>False positive</b>	<b>T</b>
<b>1</b>	<b>100</b>	<b>56</b>	<b>5</b>
<b>2</b>	<b>100</b>	<b>41</b>	<b>15</b>
<b>3</b>	<b>100</b>	<b>35</b>	<b>25</b>
<b>4</b>	<b>100</b>	<b>29</b>	<b>35</b>
<b>5</b>	<b>100</b>	<b>20</b>	<b>45</b>
<b>6</b>	<b>100</b>	<b>17</b>	<b>55</b>
<b>7</b>	<b>100</b>	<b>14</b>	<b>65</b>
<b>8</b>	<b>100</b>	<b>13</b>	<b>75</b>
<b>9</b>	<b>100</b>	<b>12</b>	<b>85</b>
<b>10</b>	<b>100</b>	<b>11</b>	<b>100</b>

200 training images

# EXPERIMENTAL RESULTS

## Positivistic boosting-tree



2000 training images

# EXPERIMENTAL RESULTS

## Positivistic boosting-tree

1 1: right detection

1 0: false negative

0 1: false detection

0 0: right rejection

	1 1	1 0	0 1	0 0
Train	838	162	189	811
test	100	0	67	33

2000 training images

# Reference

- ⦿ **Rapid Object Detection using a Boosted Cascade of Simple Features**, Paul Viola , Michael Jones
- ⦿ **Probabilistic Boosting-Tree: Learning Discriminative Models for Classification, Recognition, and Clustering** , Zhuowen Tu , Integrated Data Systems Department Siemens Corporate Research, Princeton, NJ, 08540

THANG YOU