

# Is BQP Squeezed Out or In?

## UB CSE Theory Group

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# Dichotomy

The phenomenon of *natural* computational problems and mathematical entities clumping into an “easy” level  $A$  and a “hard” level  $B$  with little or nothing *salient* in between. *Examples:*

- ① “Almost all” problems in NP are either in P or NP-complete.
- ② For “most” problems the best known algorithm either runs in polynomial time or in exponential time (meaning time  $2^{\Omega(n)}$  or time  $2^{n^{\Omega(1)}}$  depending on the problem and encoding).
- ③ Item 2 semi-follows from 1 insofar as all NP-complete languages are poly-time equivalent and exponential time is best known for SAT.
- ④ Note: If  $NP \neq P$  then there are languages in  $NP \setminus (NPC \cup P)$ . But they are expressly diagonal and thus “artificial.”
- ⑤ There is a tight deterministic time hierarchy...but the languages involved are diagonal or are “artificially complete.”

# Cases Where Dichotomy Holds Completely

- Schaefer's Dichotomy Theorem for SAT.
- Nonuniform CSP Dichotomy Theorem (see also this and these slides).
- *Growth Rate in Groups*: Given an infinite group  $G$  with *finite* generating set  $S$ , put  $f(n)$  = the number of elements in  $G$  expressible as length- $n$  words of  $g$  or  $g^{-1}$  over  $g \in S$ . Gromov's Theorem:  $f(n) = n^{O(1)}$  iff  $G$  has a nilpotent subgroup of finite index.
- *Gap Conjecture*: Either  $f(n) = n^{O(1)}$  or  $f(n) = 2^{\Omega(\sqrt{n})}$ .
- *Proved* when  $G$  is a finitely-generated subgroup of a connected Lie group. (J. Tits).

## NP-Intermediate Status

- **Graph Isomorphism** (GI) belongs to a natural cluster of algebraic problems.
- Laszló Babai recently put GI and hence all these problems into *quasipolynomial* (QP) time, indeed  $n^{O(\log n)}$  time.
- Raises belief they are in P. (Or just redefine QP as “easy.”)
- **Factoring** and **Discrete Log** are related.  $2^{\tilde{\Omega}(n^{1/3})}$  time lower bound for both? Neither has much of a cluster.
- The **Minimum Circuit Size Problem** (MCSP) has structural evidence for both “not in P” and “not NP-complete.” Featured prominently in a recent big article in *Quanta*.
- The **Kolmogorov Complexity Bounding Problem** (given a string  $x$  and number  $k$ , does  $x$  have a polynomial-time verifiable seed  $s$  of length at most  $k$ ?) may be related to MCSP—but both are still fairly isolated.
- More-natural characterizations, or indelibly “Meta”?

# Counting Problems

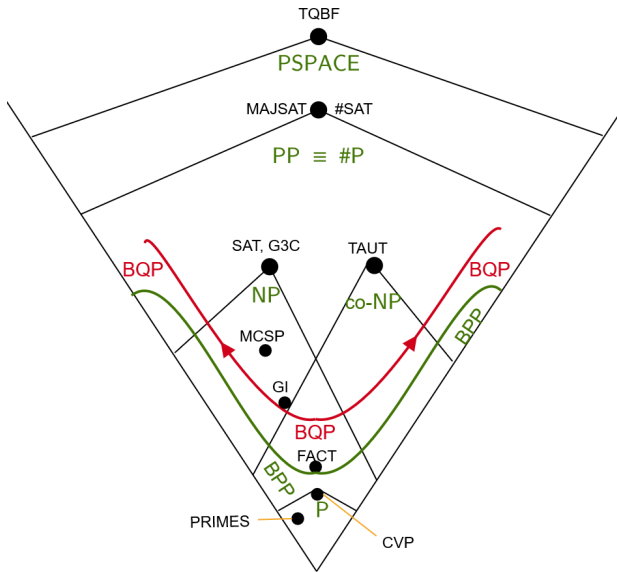
**#P** is the counting-problem analogue of NP. If  $R(x, y)$  is a relation decidable in time  $|x|^{O(1)}$ , then

- $L_R = (\exists y)R(x, y)$  defines a problem in NP;
- $h_R(x) = |\{y : R(x, y)\}|$  defines a function in #P;

and all languages/functions in the respective classes arise that way.

- E.g., the function  $h_{\text{SAT}}$  counting satisfying assignments of a 3CNF formula is complete for #P under polynomial-time mapping reductions  $f$  of functions:  $g \leq_m^p h$  via  $f$  means  $g(x) = h(f(x))$ .
- #P is polynomial-time *Turing*-equivalent to the language class **PP**, which is characterized by languages of the form  $L_h = \{(x, k) : h(x) \geq k\}$  over  $h \in \text{\#P}$ .
- PP is the lowest known “simple” upper bound for **BQP**, bounded-error quantum polynomial time. (A technical subclass called **AWPP** contains BQP.)

# Diagram of These Classes and Problems



# Dichotomy Within #P

- Counting version of Schaefer's theorem proved by Creignou and Hermann.
- More cases are #P-complete, including **monotone #2SAT**.
- Same for #CSP for domain size 3 (A. Bulatov). **Feder-Vardi conjecture**: ditto for all sizes.
- Jin-Yi Cai and co-workers extended this to other CSP cases and also proved dichotomy for *graph homomorphisms* and *holant* problems. The former involve computing the **partition function**

$$Z_A(G) = \sum_{h:V \rightarrow [m]} \prod_{(u,v) \in E} A[h(u), h(v)]$$

where  $G = (V, E)$  on  $n$  nodes and  $A$  is a symmetric  $m \times m$  matrix.

- For many other counting problems, seemingly small changes in settings flip the problem between P and #P-hard, with no sign of anything in between.

## A Simple Example Over $\mathbb{Z}_4$

Consider *quadratic* polynomials  $f(x_1, x_2, \dots, x_n)$  modulo 4.

- Counting the number of zeroes is in P. (Follows by [Cai-Chen-Lipton-Luo, 2010].)
- Counting the number of zeroes in  $\{0, 1\}^n$  is #P-complete.
- But if all cross-terms are  $2x_i x_j$  it is in P again.

We will see how this matters to *universal quantum circuits*.

This brings up our main philosophical question:

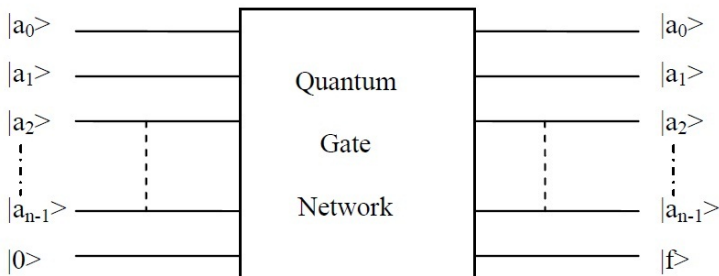
If there is “nothing natural” between P and #P-complete, where does that leave BQP?

(For this purpose, NP is tantamount to #P.)



# Quantum Circuits

Quantum circuits look more constrained than Boolean circuits:



But Boolean circuits look similar if we do Savage's TM-to-circuit simulation and call each *column* for each tape cell a "cue-bit."

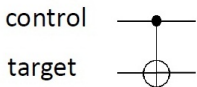
## Quantum Gates—three slides by M. Rötteler

## Quantum gates

single qubit operation:

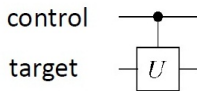


controlled-NOT:



$$\text{unitary matrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

controlled-U:

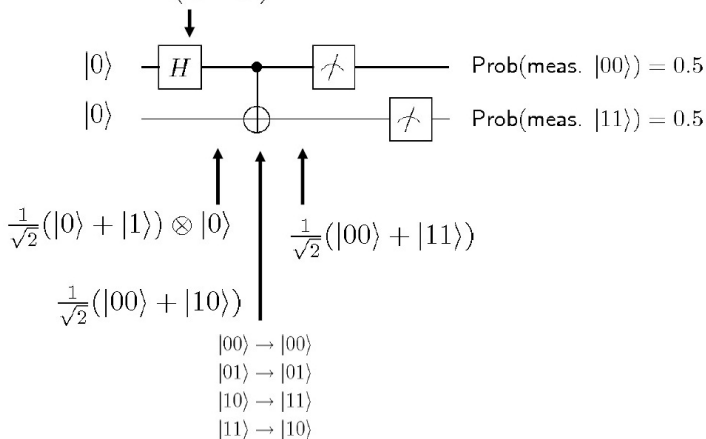


$$\text{unitary matrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & U_{00} & U_{01} \\ 0 & 0 & U_{10} & U_{11} \end{pmatrix}$$

measurement in the  $|0\rangle, |1\rangle$  basis:

# Quantum circuit example

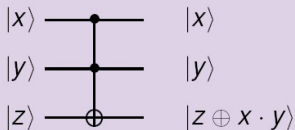
$$H \otimes \mathbf{1}_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \otimes \mathbf{1}_2$$



# Toffoli Gate

## The Toffoli gate "TOF"

$x$	$y$	$z$	$x'$	$y'$	$z'$
0	0	0	0	0	0
0	0	1	0	0	1
0	1	0	0	1	0
0	1	1	0	1	1
1	0	0	1	0	0
1	0	1	1	0	1
1	1	0	1	1	1
1	1	1	1	1	0



## Theorem (Toffoli, 1981)

Any reversible computation can be realized by using TOF gates and ancilla (auxiliary) bits which are initialized to 0.

Slides by  
Martin  
Rötteler

## Some More Gates

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}, \quad Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix},$$

$$S = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}, \quad T = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}, \quad R_8 = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/8} \end{bmatrix},$$

$$\text{CNOT} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}, \quad \text{CZ} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}, \quad \text{CS} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & i \end{bmatrix}.$$

- The gates H, X, Y, Z, S, CNOT, CZ generate *Clifford circuits*, which are simulable in polynomial time.
- Adding any of T, R<sub>8</sub>, or CS gives the full power of BQP.

# Bounded-error Quantum Poly-Time

A language  $A$  belongs to BQP if there are uniform poly-size quantum circuits  $C_n$  with  $n$  data qubits, plus some number  $\alpha \geq 1$  of “ancilla qubits,” such that for all  $n$  and  $x \in \{0, 1\}^n$ ,

$$\begin{aligned} x \in A &\implies \Pr[C_n \text{ given } \langle x0^\alpha | \text{ measures 1 on line } n+1] > 2/3; \\ x \notin A &\implies \Pr[\dots] < 1/3. \end{aligned}$$

One can pretend  $\alpha = 0$  and/or measure line 1 instead. One can also represent the output as the “triple product”  $\langle b | C | a \rangle$ , with  $a = x0^\alpha$ ,  $b = 0^{n+\alpha}$ .

Two major theorems about BQP are:

- (a)  $C_n$  can be composed of just Hadamard and Toffoli gates [Y. Shi].
- (b) Factoring is in BQP [P. Shor].

## More-general forms of a known relation

- Assume all nonzero entries  $re^{i\theta}$  of gate matrices in quantum circuits  $C$  have equal magnitude  $|r|$  and  $\theta$  an integer multiple of  $2\pi/K$ .
- Suppose  $C$  has  $h$  Hadamard gates as nondeterministic gates.
- Let  $G$  be a field or ring such that  $G^*$  embeds the  $K$ -th roots of unity  $\omega^j$  by a multiplicative homomorphism  $\iota(\omega^j)$ .

Theorem (multiplicative form, case  $G = \mathbb{F}_2$  is Dawson et al. (2004) + ...)

Any QC  $C$  of  $n$  qubits can be quickly transformed into a polynomial  $P_C$  of the form  $\prod_g P_g$  and a constant  $R > 0$  such that for all  $x, z \in \{0, 1\}^n$ :

$$\langle z | C | x \rangle = \frac{1}{R} \sum_{j=0}^{K-1} \omega^j (\#y : P_C(x, y, z) = \iota(\omega^j)) = \frac{1}{R} \sum_y P_C(x, y, z).$$

Here  $g$  ranges over all gates and outputs of  $C$  and  $y$  ranges over  $\{0, 1\}^h$ .

Degree is  $\Theta(s)$  where  $s$  is the number of gates in  $C$ . 

# Additive Case

Theorem (RCG (2017), RC (2007-9), cf. Bacon-van Dam-Russell (2008))

Given  $C$  and  $K$ , we can efficiently compute a polynomial  $Q_C(x_1, \dots, x_n, y_1, \dots, y_h, z_1, \dots, z_n, w_1, \dots, w_t)$  of *degree  $O(1)$  over  $\mathbb{Z}_K$*  and a constant  $R'$  such that for all  $x, z \in \{0, 1\}^n$ :

$$\langle z \mid C \mid x \rangle = \frac{1}{R'} \sum_{j=0}^{K-1} \omega^j (\#y, w : Q_C(x, y, z, w) = j) = \frac{1}{R'} \sum_{y, w} \omega^{Q_C(x, y, z, w)},$$

where  $Q_C$  has the form  $\sum_{\text{gates } g} q_g + \sum_{\text{constraints } c} q_c$ .

- Gives a particularly efficient reduction from BQP to #P.
- In  $P_C$ , illegal paths that violate some constraint incur the value 0.
- In  $Q_C$ , any violation creates an additive term  $T = w_1 \cdots w_{\log_2 K}$  using fresh variables whose assignments give all values in  $0 \dots K-1$ , which *cancel*. (This trick is my main original contribution.)



# Constructing the Polynomials

- Initially  $P_C = 1$ ,  $Q_C = 0$ .
- For Hadamard on line  $i$  ( $u_i \text{---H}$ ), allocate new variable  $y_j$  and do:

$$\begin{aligned} P_C & * = (1 - u_i y_j) \\ Q_C & + = 2^{k-1} u_i y_j. \end{aligned}$$

- CNOT with incoming terms  $u_i$  on control,  $u_j$  on target:  $u_i$  stays,  $u_j := 2u_i u_j - u_i - u_j$ . No change to  $P_C$  or  $Q_C$ .
- S-gate:  $Q_C$  adds  $u_i^2$ .
- CS-gate:  $Q_C$  adds  $u_i u_j$ .
- Thereby CS escapes the easy case over  $\mathbb{Z}_4$  (with  $k = 2$ ).
- TOF: controls  $u_i, u_j$  stay, target  $u_k$  changes to  $2u_i u_j u_k - u_i u_j - u_k$ .
- T-gate also goes cubic.

# Gottesman-Knill: alternative methodology

- To represent  $u_i$ —S— we need  $K = 4$ .
- H gives  $Q_C += 2u_i y_j$ .
- CNOT: Nonlinear term has a 2 which will cancel the 2 from Hadamard.
- Equality constraint  $w_j(u_i + z_i - 2u_i z_i)$ : OK with [G-K], [CCLL] because  $w_j$  appears only here.
- S:  $u_i$  left alone but  $Q_C += u_i^2$ .
- Inductively every term in  $Q_C$  has form  $y_j^2$  or  $2y_i y_j$ .
- These terms are invariant under  $0 \leftrightarrow 2, 1 \leftrightarrow 3$ .
- Hence poly-time simulation by solution counting in  $\mathbb{Z}_4$ .

# Overpowered for Universal Quantum Circuits

- When we have a universal gate sets, these simulations zoom to  $\#P$ -complete cases.
- Chaowen Guan devised and programmed a simulation via Boolean formulas, but  $\#SAT$  is  $\#P$ -complete.
- Does not seem to reveal a “natural” subset  $B$  of Boolean formulas for which  $\#B$  is equivalent to BQP.
- The Bremner-Jozsa-Shepherd IQP circuits are a postulated intermediate class, but even their simulation collapses the polynomial hierarchy.
- IQP circuits use Hadamard gates only at the beginning and end of the circuit, CS gates, and diagonal one-qubit gates.
- The same idea with only CZ and (optionally, for self-loops) Z gates between the two banks of Hadamards are called **graph-state circuits**, and are equivalent to general Clifford circuits in power.

## Rest of Talk

- Show <https://rjlipton.com/2022/01/05/quantum-graph-theory/>
- Show <https://rjlipton.com/2019/06/17/contraction-and-explosion/>
- Show <https://rjlipton.com/2019/08/26/a-matroid-quantum-connection/>
- A graph can be viewed as a **polymatroid** in which the **rank** of an edge subset  $A \subseteq E$  is the number of nodes involved in  $A$ .
- Augment the idea with “half loops” and “half edges” for S and CS, respectively.
- General observations—how wide are the possibilities and prospects?







## More Ideas and the Logic Side

- Idea is to postpone exponential blowup until the end...
- ...when a full spec can be fed to equation solvers or SAT solvers.
- Algebraic side is joint work with Amlan Chakrabarti (U. Calcutta) since 2007.
- Logical side with Chaowen Guan, UB. Jointly became paper [RCG18] in *Transactions on Computational Science*, 2018.
- Logic-based full QC simulator, 8,000+ lines of C++. [show demo]

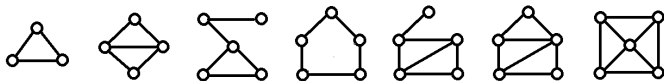


# Theoretical Advance: Quadratic Equations over $\mathbb{F}_2$

- *Stabilizer circuits* ( $\equiv$  *Clifford circuits*) are the most salient classically solvable case.
- Vital in quantum error-correcting codes for fault-tolerant QC.
- Classical simulation of  $n$  qubits takes  $O(n^2)$  time per single-qubit measurement [Aaronson-Gottesman, 2004],  $O(n^3)$  time to measure all  $n$  qubits.
- We improve to time  $O(n^\omega)$  where  $\omega < 2.3729$  is the known exponent for  $n \times n$  matrix multiplication.
- Also give  $O(N)$ -time reduction ( $N = n^2$ ) from computing  $n \times n$  matrix rank over  $\mathbb{F}_2$  to the QC simulation.
- Means that the  $n^2$ -vs.- $n^\omega$  weak/strong simulation gap cannot be closed unless matrix rank is in  $O(n^2)$  time over  $\mathbb{F}_2$ .

# How Achieved

- Stabilizer circuits  $C$  yield *classical* quadratic forms  $q_C$  over  $\mathbb{Z}_4$ .
- Exploit normal form  $q'$  for  $q_C$  by Schmidt [2009].
- Apply new algorithm for LDU decompositions over  $\mathbb{F}_2$  by Dumas-Pernet [2018].
- Invert the LDU process but calculating in  $\mathbb{Z}_4$ .
- Painstaking analysis of how distributions of values were mapped yields a simple recursion then gives the result from the final “spectrum.”
- Also yields an apparently new class of undirected graphs:



## Boolean Logic Simulation

- Allocate free variables  $x_i$  for every input (qu)bit,  $z_i$  for corresponding outputs, and  $y_j$  for every nondeterministic gate (wlog. Hadamard gate).
- Also maintain “forced” variables giving the current *phase* and *location* of every Feynman path.
- Translation from circuit  $C$  to Boolean formula  $\phi_C$  is again real-time.
- Solution counts over each phase for a target location yield its amplitude.
- *#SAT solvers* such as *sharpSAT* and *Cachet* give hope of heuristic simulations of harder classes of circuits.
- Our C++ simulator outputs DIMACS-compliant files for these solvers. SAT solvers have seen great success in many areas, but maybe not QC...
- Second main purpose of simulator [show] is to enable tinkering with approximative methods.

# Higher Algebra and Applications

- Invariants based on Strassen's *geometric degree*  $\gamma(f)$  concept may help quantify both entanglement and effort to keep coherence.
- Baur-Strassen showed that  $\Omega(\log_2 \gamma(f))$  lower-bounds the arithmetical complexity of  $f$ , indeed the number of binary multiplication gates. Apply similar to quantum circuits?
- Already hard to formulate  $n$ -partite entanglement of (pure or mixed) *states*. How to define for *circuits*? Plausible axioms:

$$e(C^*) = e(C),$$

$$e(C_1 \otimes C_2) = e(C_1) + e(C_2),$$

$$e(C; \text{measure}) \leq e(C),$$

$$e(C + \text{LOCC}) = e(C)$$

- Singular points of varieties determine (most of?) amplitude under the Principle of Least Action, conjectured by Bacon, van Dam, and Russell [2008, unpublished]).

# Summary

- Novel research ideas.
- Development of program infrastructure to experiment with them.
- Indo-US collaboration.
- References: *Gödel's Lost Letter* blog, textbook with MIT Press.
- Some other ideas there: chaotic walks on graphs, quantum graph networks.
- Greater relation to tensor network simulations of quantum circuits?
- Involvement in the general debate over *Quantum Advantage*.