

# PREFERENCE DRIVEN SERVER SELECTION IN PEER-2-PEER DATA SHARING SYSTEMS

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# OUTLINE

- **Desktop Grids, Data Management and P2P Systems**
- **Attic File System**
- **Baseline Results – compare Attic with BOINC**
- **Trust Framework, background into trust**
- **Experimental Environment**
- **Performance Results**
- **Conclusion**

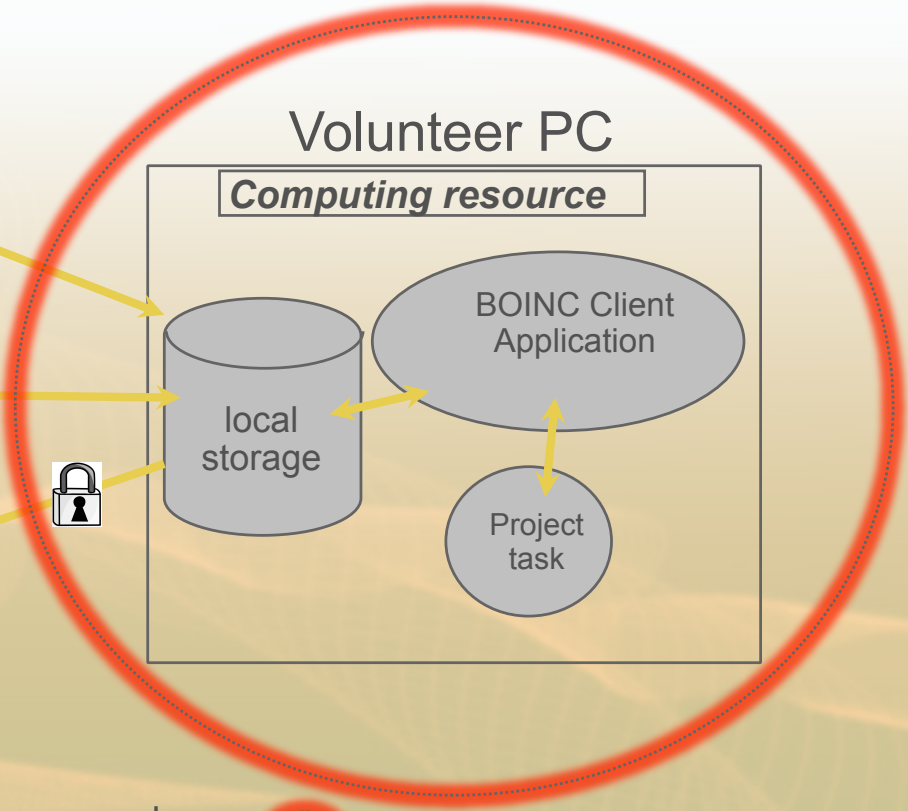
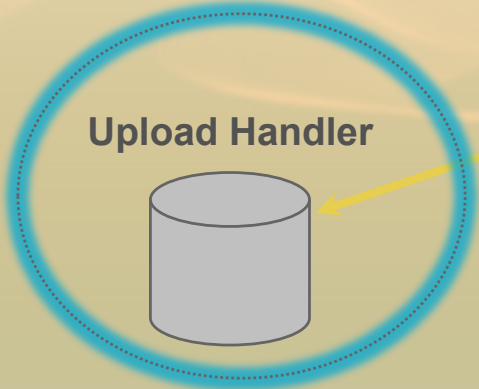
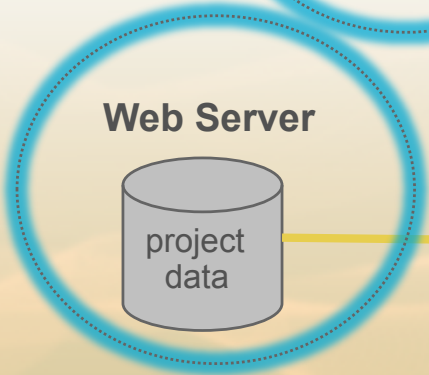
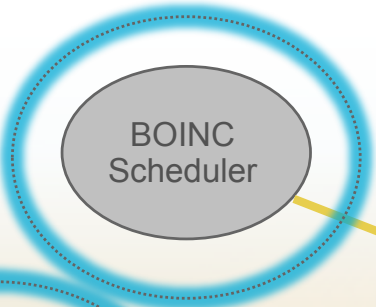
# DATA DISTRIBUTION IN VOLUNTEER OR DESKTOP GRID COMPUTING

- Projects such as Einstein@HOME and the previous SETI@HOME, people currently donate spare CPU cycles
  - But why not *have them also donate network bandwidth and share data with one another?*
- Community has shown support for such ideas
  - environment issues are critical in this space
  - The potential impact could be great, lowering administrative costs and overheads of running projects
- But the environment is more dynamic
  - there is more transient connectivity and such fluctuations in server availability and its more prone to attack
- We address these issues here through our self-adaptive trust framework.

# BOINC DATA ACCESS

Data is generally provided centrally or by using managed mirrors for load balancing

URI  
HTTP  
HTTPS



Gets WorkUnit

Input: URI (generally http) given with job description

Output: sent to a centralized project server - usually small files containing results

Centrally managed & trusted resource

Untrusted resource

# SCALABILITY AND DATA ISSUES

## 1. Cost

- volunteer paradigm should be upheld i.e. zero cost in hardware and admin

## 2. Security

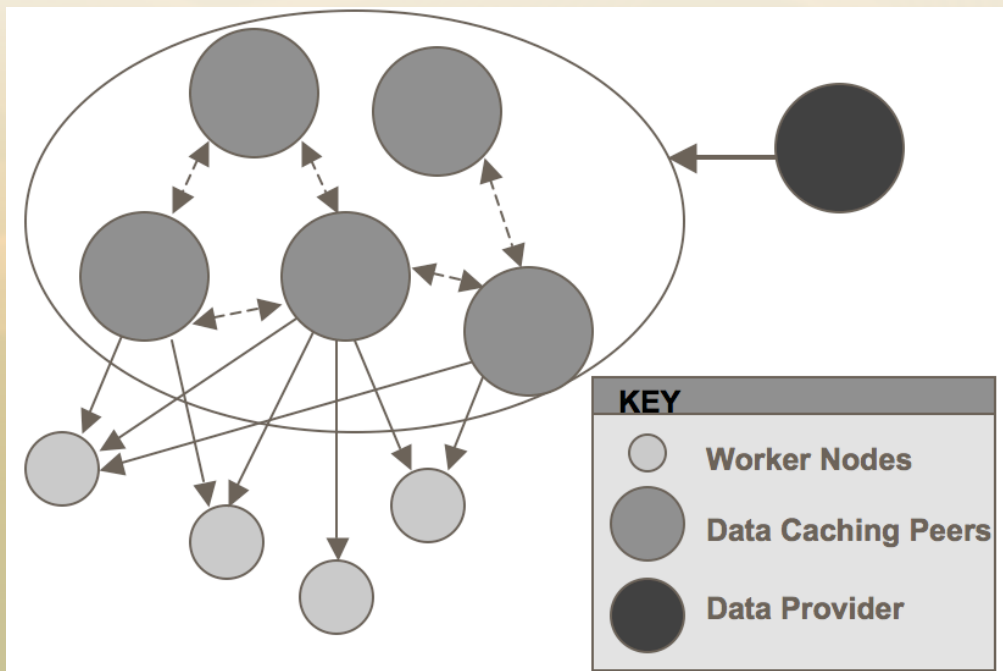
- Protect home user's machines when serving data
  - Need an opt-out system - compulsory open ports on all workers is not possible
  - Need a way or creating policies e.g. specifying trusted data centers
- Protect the project's data
  - may want limited caching on a peer to limit exposure
  - need to ensure data integrity

## EXISTING SYSTEMS

- There are obviously a number of commercial system e.g. Amazon's S3, which fail on cost.
- There are also a number of free P2P systems e.g. BitTorrent, Gnutella etc
  - they do not provide an opt out policy and authentication for specific nodes
- Hadoops HDFS , it is an open source counterpart of google's GFS
  - Already integrated with Condor and there are on-going discussions with BOINC. However
    - to date, no such integration exists
    - No framework for an opt out policy and authentication for specific nodes
- AtticFS addresses these concerns by
  - Creating a framework for specifying a trusted data server peers.
  - Verifying integrity of data
  - Plugs into existing systems e.g. BOINC and XtremWeb
  - Zero administration or additional hardware costs.

Project Website: <http://www.atticfs.org>

- Started as part of a UK EPSRC proposal in 2005
  - User scenarios provided by Einstein@home
- Continued under EU FP7 EDGeS and EDGI projects

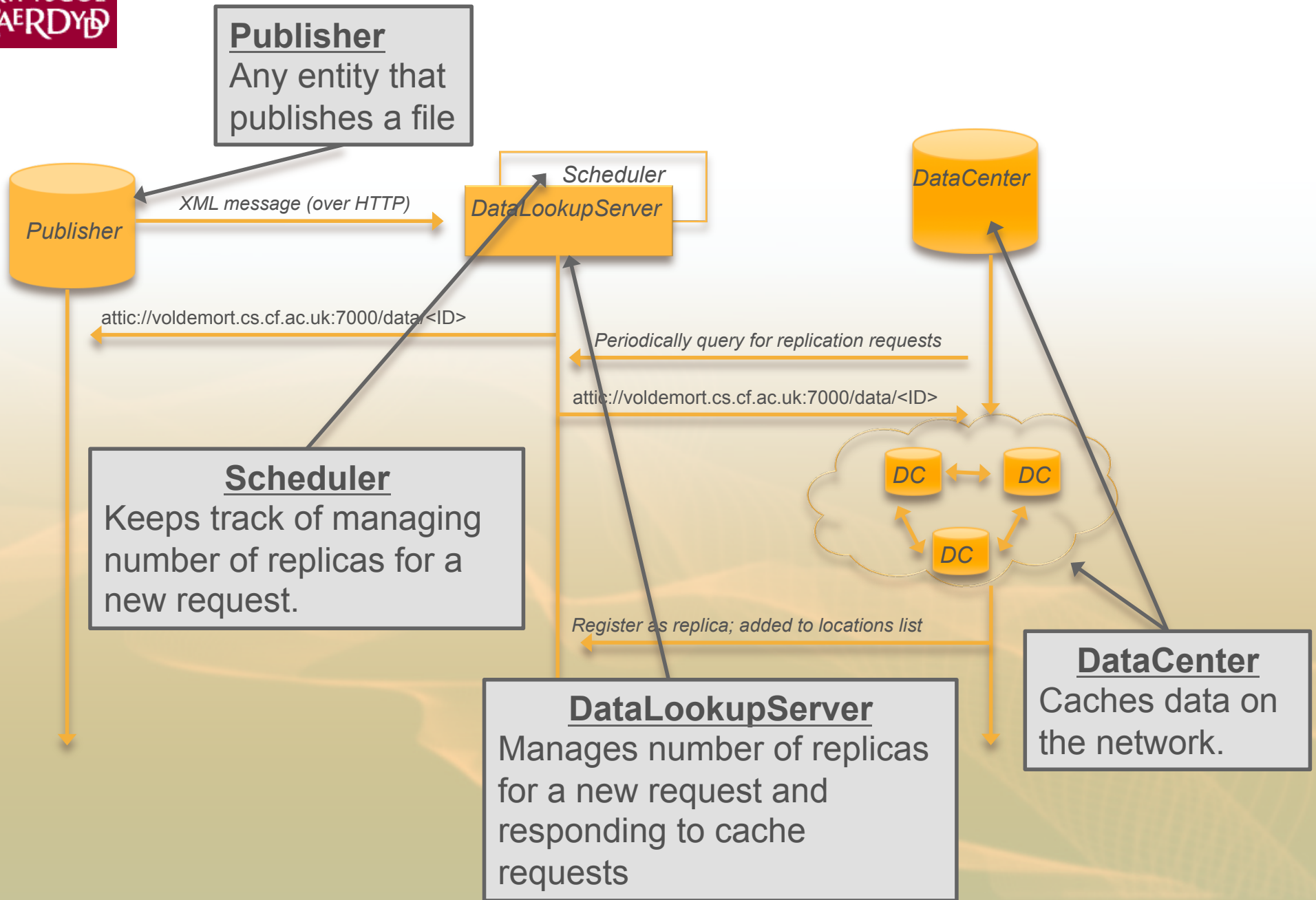


- Provides a dynamic layer of HTTPS-based data centers
- Data Caching peers exchange data amongst themselves and serve client machines

- Data can be published to data centers
- Files can be split into individual chunks for distribution
- Clients download from multiple data centers (like bittorrent) or can download different files from different data centers - scenario dependent.
- Each data center can have a security policy e.g. X.509 trusted entities - static
- Or you can override this as we have to **automate the assigning of trust** - dynamic



# WHAT'S IN THE ATTIC?



# A TRUST MODEL

- If users now support data provisioning then that **data can become corrupted**
  - with or without the intent of the volunteered resource owner
- Data centers can also have **different upload speeds** and their **availability can change** over time.
- The **key research question** is to enable a client to decide which data centre to download data from given the dynamic nature of the network
- We propose here the use of a **trust model** to assist clients in the selection of the data center most aligned with their preferences.

# TRUST BACKGROUND

Previous work on trust:

- Using prior interaction experience
  - Use prior interaction history to rate other providers
  - Witkowski et al., Sabater et al. – e.g. the “REGRET” system
- Information gathered from others (aka. “Recommendation”)
  - Based on ratings provided by others
    - Need to also account for “unreliable” recommendations
    - Use of a connectivity graph between recommenders and hash functions to chose multiple raters
  - EigenTrust, Google PageRank, PowerTrust are examples

We also make use of historical data and consider community feedback to assess trust (i.e. a recommendation from others). We use a particular feedback format that can be re-used in a number of other contexts.

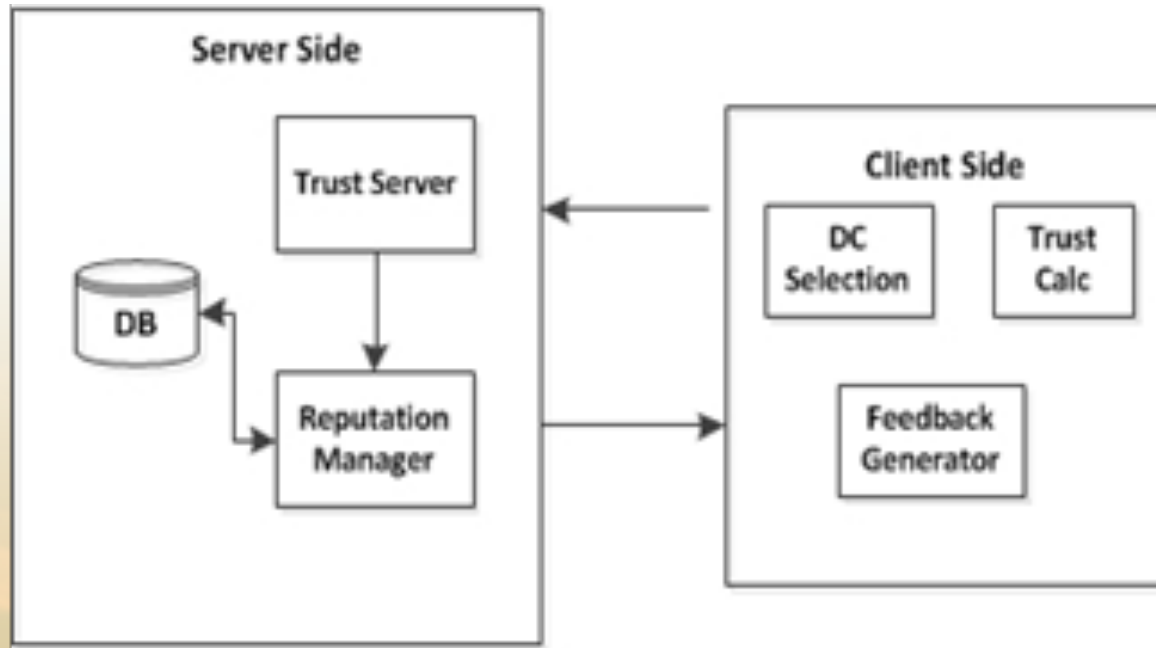
# THE TRUST FRAMEWORK

- Trust is a metric to guide an Agent in deciding how, when, and who to interact with.
  - Where an agent can be either a user or service provider.
- To establish trust, an agent must gather data about their counterparts - this can be achieved in three ways:
  1. Using prior interaction experience.
  2. Information gathered from other agents.
  3. Socio-cognitive trust.
- This work focuses on characteristics 1 and 2.



# TRUST FRAMEWORK

- The trust framework has client and server components .



- The clients generates feedback, processes trust values and selects data centers based on its preferences.
- The server collects clients feedback, updates the reputation database and provides this data to the clients.

# UPDATING THE TRUST VALUES

- After a client completes downloading data, it provides a subjective assessment of each of the three metrics
- - Honesty: data integrity and quality, storage reliability and malicious data modification in-transit or at source
  - Availability: uptime, failure rate and resilience
  - Speed: access time, latency and effective bandwidth for each data center that has been used by this client.
- This public feedback can then subsequently be used by other clients, to support their decision about which data centers to trust, using the following equations

# APPLYING BETA DISTRIBUTION

The assessment is calculated using an iterative beta distribution (see opposite) calculation. The equation calculates the degree of satisfaction (satisfied (r) or not satisfied (s))

$$E(p) = (r+1)/(r+s+2)$$

Which is used by the client to calculate the three metrics. The total trust value is then calculated using:

$$T = a.TAvailability + b.THonesty + c.TSpeed$$

$$\text{where } a + b + c = 1.$$

The three weights are used to fine tune the clients preferences for which metric applies the most importance to them.

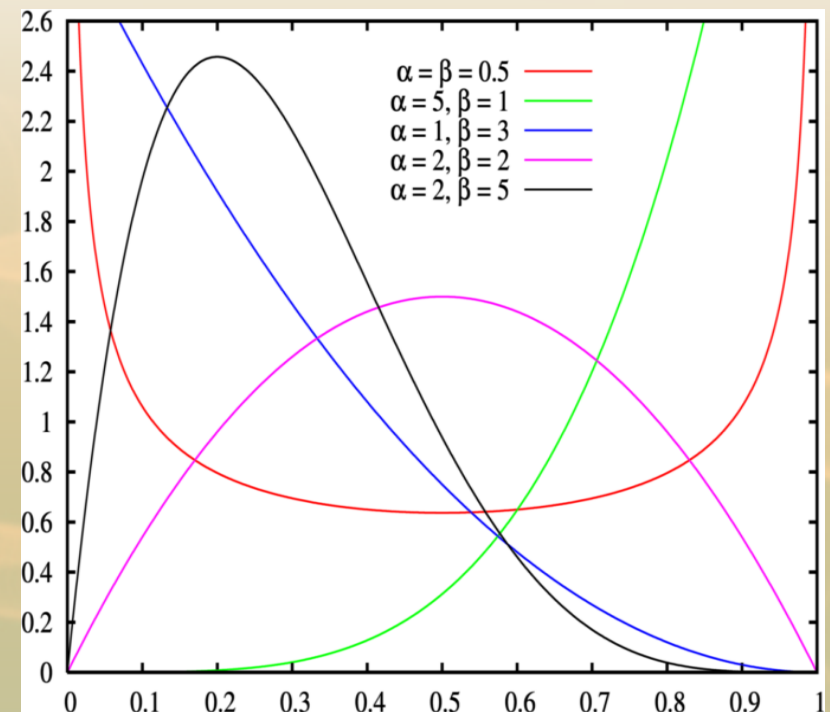
The Beta distribution:

$$f(p|\alpha, \beta) = \frac{\Gamma(\alpha+\beta)}{\Gamma(\alpha)\Gamma(\beta)} p^{\alpha-1} (1-p)^{\beta-1},$$

$$\text{where } 0 \leq p \leq 1, \alpha > 0, \beta > 0$$

The probability expectation value of the beta distribution is given by:

$$E(p) = \alpha/(\alpha+\beta) \quad (1)$$



# INTEGRATION IN BOINC

- We generate work units using attic url instead of http e.g. **attic://dls.org/1234**
- The BOINC client has been modified to use Attic worker when the download url of the input file starts with <attic>.
- The BOINC clients uses AtticFS when the url includes <attic>
- The BOINC clients will contact the lookup server to get a list of data centers.



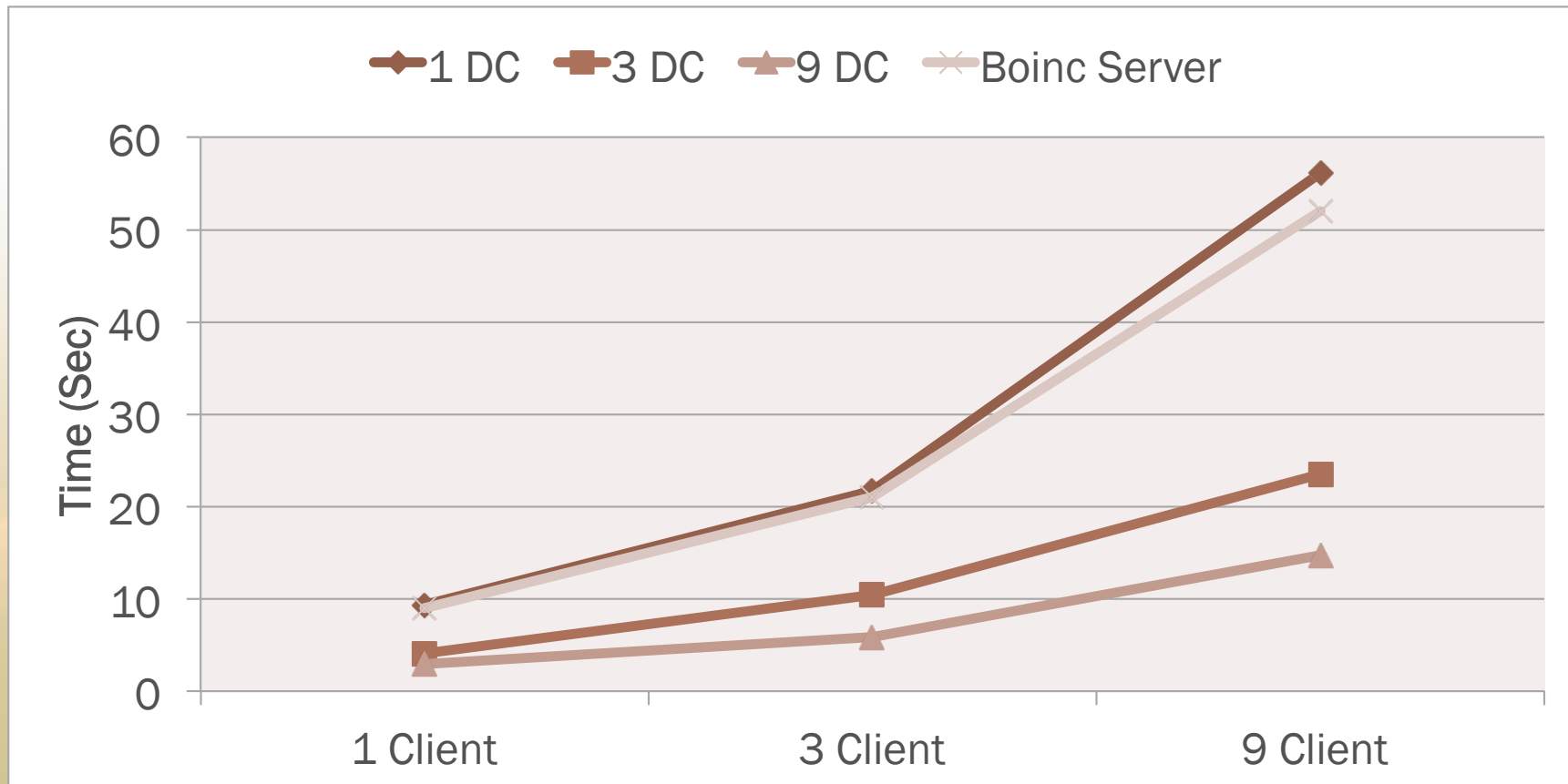
# EXPERIMENT ENVIRONMENT OVERVIEW

- 33 Linux machines were used to run various combinations of clients and data centers.
- The network connection speed of a subset of the machines were set to 10 Mbps and others to 100 Mbps
  - We switched the networks by changing the speed of the the sockets that the machines were connected to the network with (admin utility for the school)
  - We wanted to limit the bandwidth to emulate the restricted bandwidths of a home user on the internet and the different between download and upload speeds e.g. typically most for ISPs, you can download more than 10 times faster than you can upload.
- A Poisson Distribution was used to simulate the availability of data centers.

# BASELINE COMPARISON WITH BOINC

- This experiment makes a comparison between using BOINC server and the AtticFS to download a 10 MB file.
- The file is downloaded 3, 6 and 9 clients concurrently
- Using 3, 6 and 9 data centers.
- The same clients (3,6 and 9) were used to download concurrently the 10 MB file using the BOINC server.
- Servers had a 10Mbit max download speed

# BASELINE COMPARISON WITH BOINC:

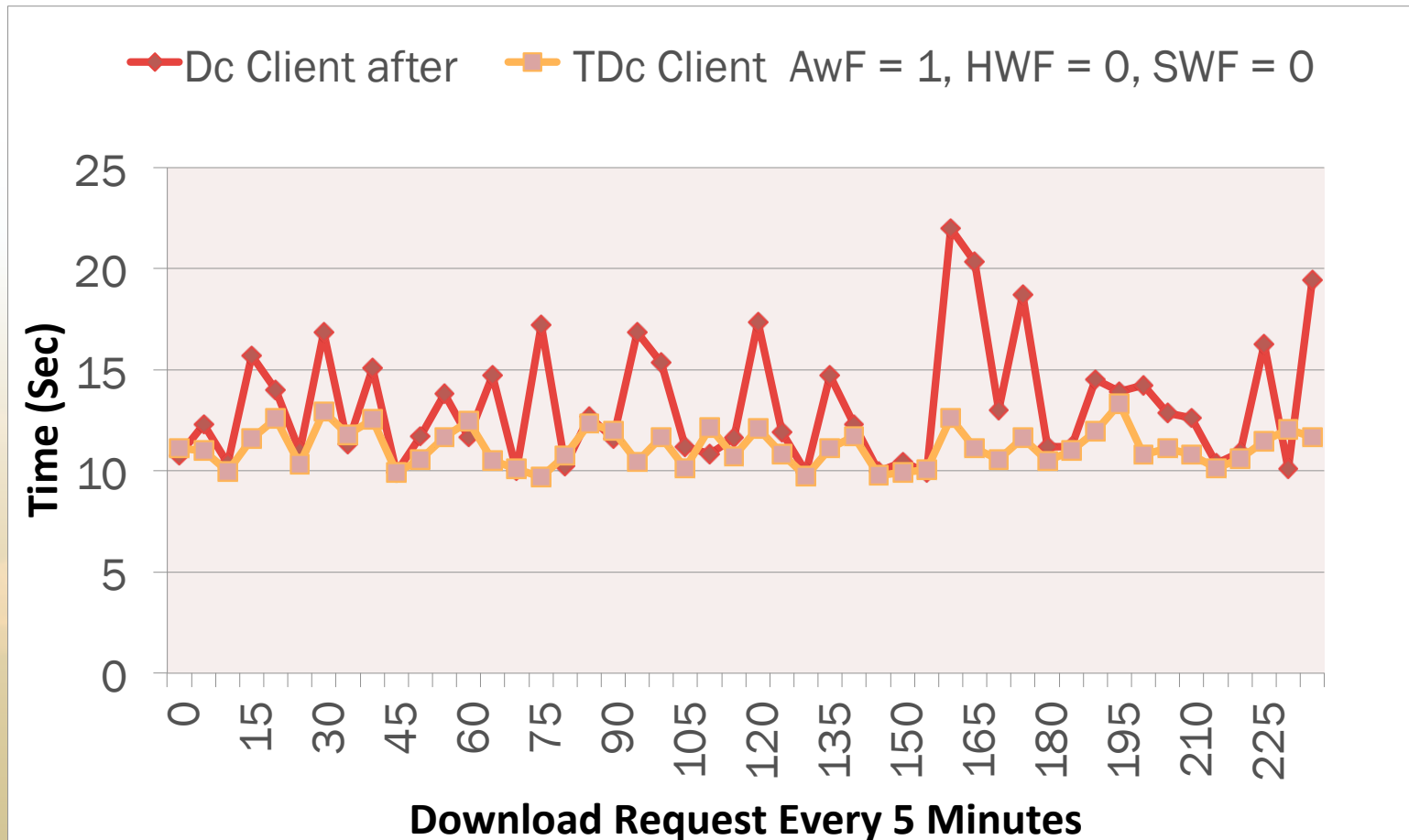


Comparing BOINC Server with the Attic  
file system

# EXPERIMENT 1: *DATA AVAILABILITY*

- Shows the effect of **data center availability** on download efficiency.
- 10 MB file was published to AtticFS (10 data centers).
- The 10 data centers have 10Mb/s connections and are all honest peers.
- A comparison was made between the AtticFS client with and without the trust framework.
- The experiment lasted eight hours.

# EXPERIMENT 1:

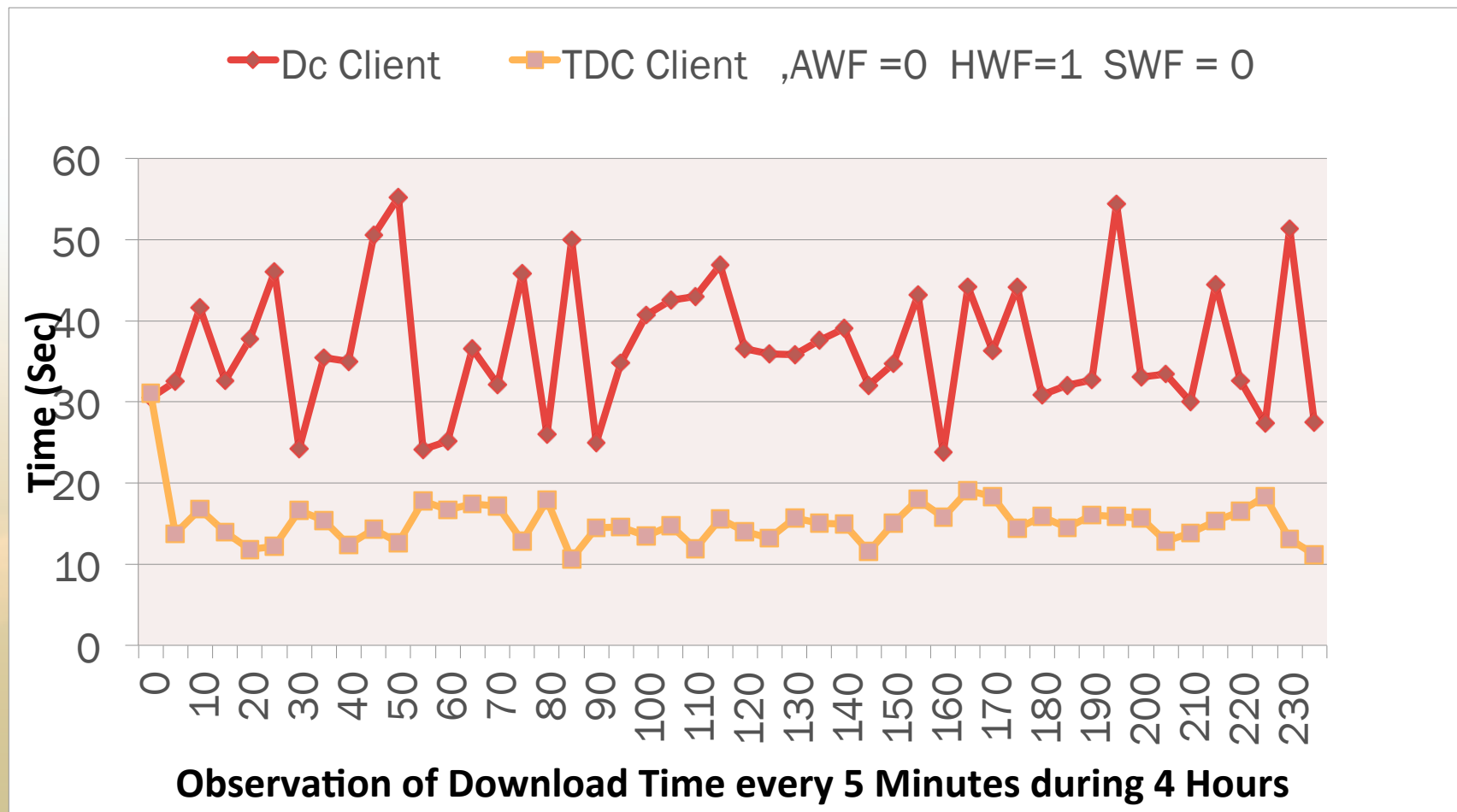


Shows an improvement on the download time in the next four times using our trust model.

## EXPERIMENT 2: TRUSTED PEERS

- Show how **malicious behaviour** of data centers can be avoided.
- 10 MB file was published in the AtticFS .
- Six data centers are used in this experiment.
- Three of them honest data centers and the other three are malicious.

## EXPERIMENT 2:



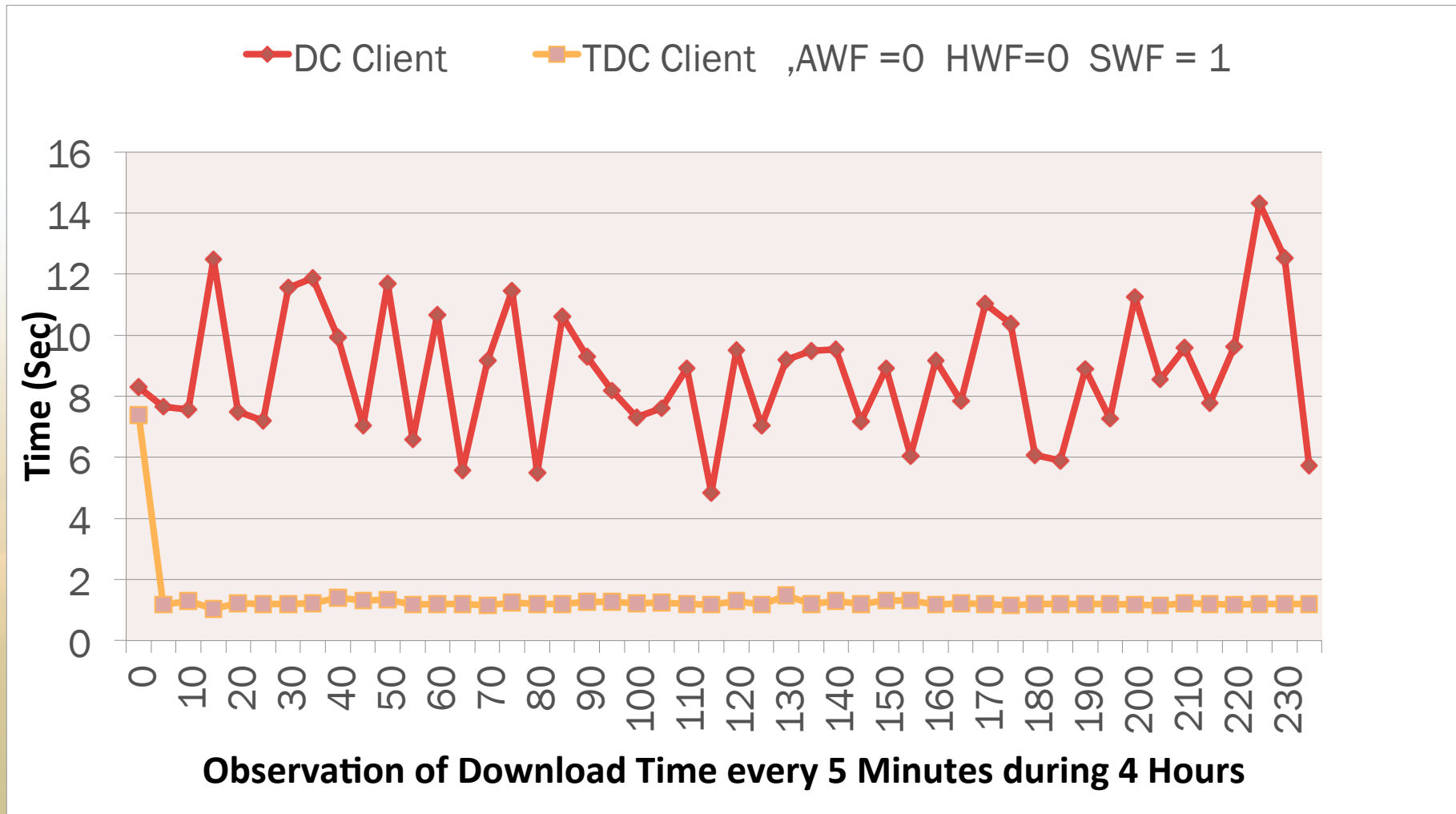
Shows that our trusted clients has significantly better download time.

## EXPERIMENT 3: MAXIMISING BANDWIDTH

- Shows how the trust framework can be used to choose data centers with the highest bandwidth connections.
- 10 data centers are used.
- Six data centers have 10 Mb/s connections and four have 100 Mb/s connections.



## EXPERIMENT 3:



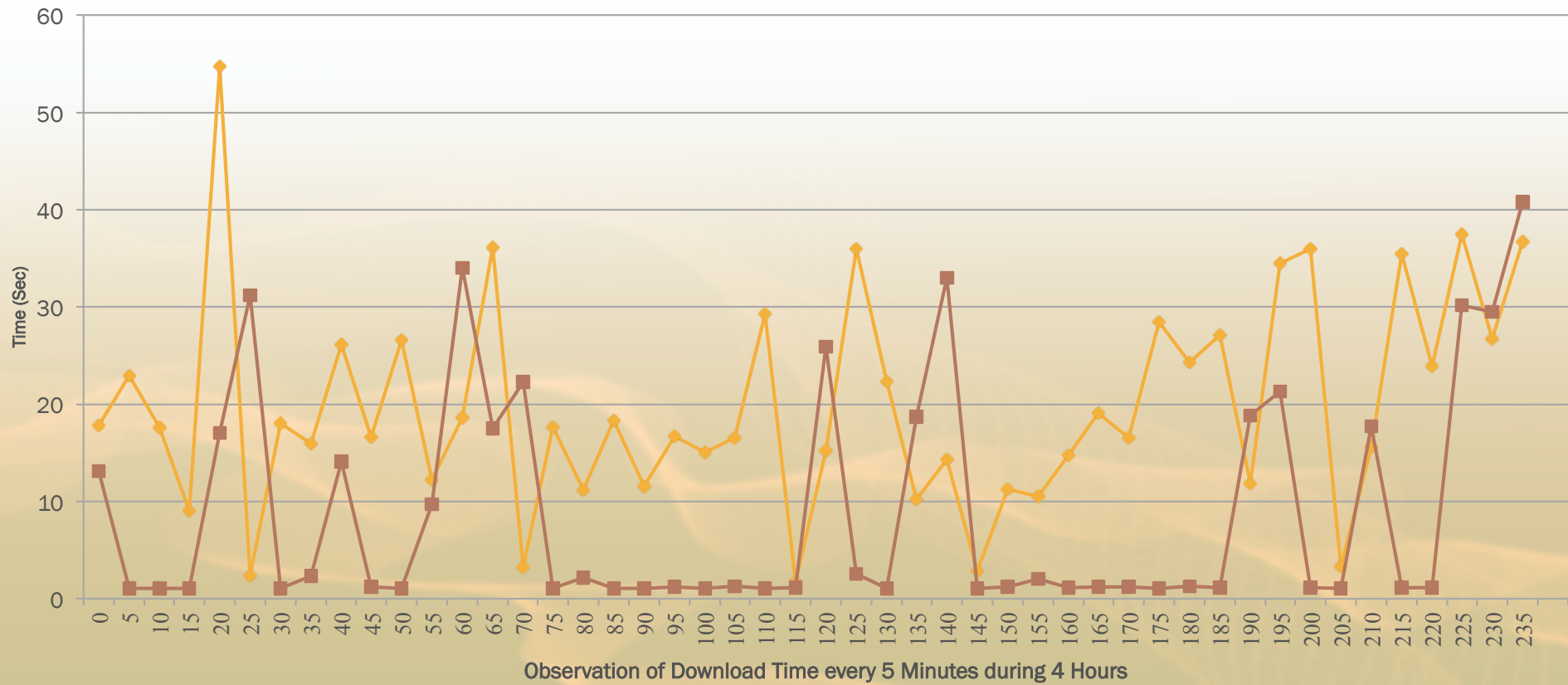
Fig(5) shows that the download time improves by clients making use of our the trust framework.

## EXPERIMENT 4: USING ALL FACTORS

- Shows effect of the three factors combined (speed, honest and availability)
- 10 data centers are used
  - six data centers 10MB and four data centers having 100 Mb.
- Three of the data centers act maliciously
- Availability of all data centers changes over time according to a Poisson distribution.

# EXPERIMENT 4:

DC Client    TDC Client    ,AWF = 1/3    HWF=1/3    SWF = 1/3



# CONCLUSION

- The results shows a significant improvements to a client's download time when the trust framework is applied.
- The trust framework offers to the clients the possibility to choose the data centers based on their preferences.
- This framework shows how data centers reputations can be used to calculate their trust value.
- Future work includes empirical analysis of the effect of user preferences for maximum efficiency
- Thanks to
  - Andrew Harrison for Attic development
  - Ian Kelley from Cardiff EDGI for Attic Support
  - Funding from EPSRC, EDGeS and EDGI