

CSE321 Real-time and Embedded System Fall 2016

1 HWK2: BASE ARITHMETIC

1.1 GOALS

Here are the goals for this homework to:

- Be able to apply algorithmic problem solving skills you learned in CS1, CS2 and Data Structures courses.
- Improve your C language proficiency.
- Introduce yourself to CodeCon platform.
- Learn to use sensors on your android phone (/IOS). For this problem we will use accelerometer sensor to generate the two random numbers needed for the problem.

1.2 PROBLEM STATEMENT

A **base-n number** is a number that is made up of at most n symbols -

- Base-2 is a number with 0s and 1
- Base-10 is a number with digits in {0,1,2,3,4,5,6,7,8,9}
- Base-16 is a number with digits 0-9,A-F etc.

For this problem, you are required to do the following:

- Given a **number X** (X will be a number in a base between base-2 and base-16), find the **minimum base** that can be associated with X.
Example: The minimum base associated 385 is base-9 (as it needs to have a base that supports the digit 8 which is its highest value digit). Similarly, the minimum base associated with B95 is base-12
- Convert X from this base to a value **X₁₀** in base-10
- Do the same for another number Y and call its value in base-10 as **Y₁₀**
- Print out the **sum** of these two numbers in base-10, ie **X₁₀ + Y₁₀**

1.3 INPUT SPECIFICATIONS

Your program will take

- A number **X** in base-m (**X >= 0, 2 ≤ m ≤ 16**)
- A number **Y** in base-n (**Y >= 0, 2 ≤ n ≤ 16**)
You can assume that X and Y when converted to base-10 **will fit in** a long long (C).

1.4 OUTPUT SPECIFICATIONS

Based on the input, print out the **sum** of X₁₀ and Y₁₀

1.5 SAMPLE INPUT/OUTPUT

INPUT

B95

101101

OUTPUT

1742

EXPLANATION

B95 is in base-12. In base-10, its value is 1697. 101101 is in base-2. In base-10, its value is 45. $45 + 1697 = 1742$

2 WHAT DO TO?

Read the problem and understand it. Think about approaches to solving the problem. Write down the algorithm (pseudo code).

1. Solve this problem using **CodeCon platform**. You are required to use C language only. That is the limitation for this problem on CodeCon. Your submissions will be auto-graded. Pay attention to the time and space limits. We will give you more information about CodeCon access very soon.
2. Code it in as an **Android app**. We will piggy-back on the app developed in Hwk1.
 - a. You will port the code solved in CodeCon to android environment (Java).
 - b. Instead of inputting two numbers, X, Y are derived from the accelerometer.
 - c. Test the accelerator independently of the problem.
 - d. Then interface the sensor accelerator to the problem.
 - e. Email the inputs generated and output to yourself or any designated person.
 - f. This will be graded by your TA after your demo it him/her, grades will be entered into ulearns.

3 DUE DATE: 10/14/2016 BY 4PM: HARD DEADLINE
