

# The Probabilistic Method

## Techniques

- **Union bound**
- Argument from expectation
- Alterations
- The second moment method
- The (Lovasz) Local Lemma

## And much more

- Alon and Spencer, “The Probabilistic Method”
- Bolobas, “Random Graphs”

# The Union Bound Technique: Main Idea

- $A$ : event our structure exists, want  $\text{Prob}[A] > 0$  or  $\text{Prob}[\bar{A}] < 1$
- Suppose  $\bar{A}$  implies one of  $B_1, \dots, B_n$  must hold
- (Think of the  $B_i$  as “bad” events)
- Then, by the union bound

$$\text{Prob}[\bar{A}] \leq \text{Prob}\left[\bigcup_i B_i\right] \leq \sum_i \text{Prob}[B_i]$$

- Thus, as long as

$$\sum_i \text{Prob}[B_i] < 1$$

our structure exists!

We have seen this used in Ramsey number,  $d$ -disjunct matrix examples.

## Example 1: Nice Tournaments

- A tournament is an orientation  $G$  of  $K_n$
- Think of  $u \rightarrow v$  as “*player  $u$  beats player  $v$* ”
- Fix integer  $k$ ,  $G$  is *nice* if for every  $k$ -subset  $S$  of players there is another  $v$  who beats all of  $S$
- Intuitively, nice tournaments may exist for large  $n$   
(Remember the theme? “Sufficiently large space contains locally nice structures”)

# Existence of Nice Tournaments (Erdős, 1963)

- For every  $\{u, v\}$ , let  $u \rightarrow v$  with probability  $1/2$
- $A$ : event that a random  $G$  is nice
- $\bar{A}$  implies  $\bigcup_{|S|=k} B_S$  where  $B_S = "S \text{ is not beaten by any } v \notin S"$

$$\text{Prob}[B_S] = \left(1 - \frac{1}{2^k}\right)^{n-k}$$

- Hence, nice tournaments exist as long as  $\binom{n}{k} \left(1 - \frac{1}{2^k}\right)^{n-k} < 1$
- What's the order of  $n$  for which this holds?

$$\text{use } \binom{n}{k} \leq \left(\frac{ne}{k}\right)^k \text{ and } \left(1 - \frac{1}{2^k}\right)^{n-k} < e^{-\frac{n-k}{2^k}}$$

- Nice tournaments exist as long as  $\left(\frac{ne}{k}\right)^k e^{-\frac{n-k}{2^k}} < 1$ .
- So,  $n = \Omega(k^2 \cdot 2^k)$  is large enough!

## Example 2: 2-coloring of uniform hypergraphs

- Given a  $k$ -uniform hypergraph  $G = (V, E)$ , i.e.
  - $E$  is a collection of  $k$ -subsets of  $V$
- $G$  is 2-colorable iff each vertex in  $V$  can be assigned with red or blue such that there's no monochromatic edge
- Intuitively, if  $|E|$  is small then  $G$  is 2-colorable!
- Question is: "how small?"
- An answer may be obtained along the line: "for  $n$  small enough, a random 2-coloring is good with positive probability"

### Theorem (Erdős, 1963)

Every  $k$ -uniform hypergraph with  $< 2^{k-1}$  edges is 2-colorable!

## Example 3: Error-Correcting Codes

- **Message**  $\mathbf{x} \in \{0, 1\}^k$
- **Encoding**  $f(\mathbf{x}) \in \{0, 1\}^n$ ,  $n > k$ ,  $f$  an injection
- $C = \{f(\mathbf{x}) \mid \mathbf{x} \in \{0, 1\}^k\}$ : **codewords**
- $f(\mathbf{x})$  is sent over noisy channel, few bits altered
- $\mathbf{y}$  is received instead of  $f(\mathbf{x})$
- Find codeword  $\mathbf{z}$  “closest” to  $\mathbf{y}$  in Hamming distance
- **Decoding**  $\mathbf{x}' = f^{-1}(\mathbf{z})$
- Measure of **utilization**: relative **rate** of  $C$

$$R(C) = \frac{\log |C|}{n}$$

- Measure of **noise tolerance**: relative **distance** of  $C$

$$\delta(C) = \frac{\min_{\mathbf{c}_1 \neq \mathbf{c}_2 \in C} \text{Dist}(\mathbf{c}_1, \mathbf{c}_2)}{n}$$

- For any  $\mathbf{x} \in \mathbb{F}_2^n$ , define

$$\text{WEIGHT}(\mathbf{x}) = \text{number of 1-coordinates of } \mathbf{x}$$

- E.g.,  $\text{WEIGHT}(1001110) = 4$
- If  $C$  is a  $k$ -dimensional subspace of  $\mathbb{F}_2^n$ , then

$$\begin{aligned} |C| &= 2^k \\ \delta(C) &= \min\{\text{WEIGHT}(\mathbf{x}) \mid \mathbf{x} \in C\} \end{aligned}$$

- Every such  $C$  can be defined by a **parity check matrix**  $\mathbf{A}$  of dimension  $(n - k) \times n$ :

$$C = \{\mathbf{x} \mid \mathbf{A}\mathbf{x} = \mathbf{0}\}$$

- Conversely, every  $(n - k) \times n$  matrix  $\mathbf{A}$  defines a code  $C$  of dimension  $\geq k$

# A Communication Problem

Large rate and large distance are conflicting goals

## Problem

Does there exist a family of codes  $C_k$ ,  $|C_k| = 2^k$ , for infinitely many  $k$ , such that

$$R(C_k) \geq R_0 > 0$$

and

$$\delta(C_k) \geq \delta_0 > 0$$

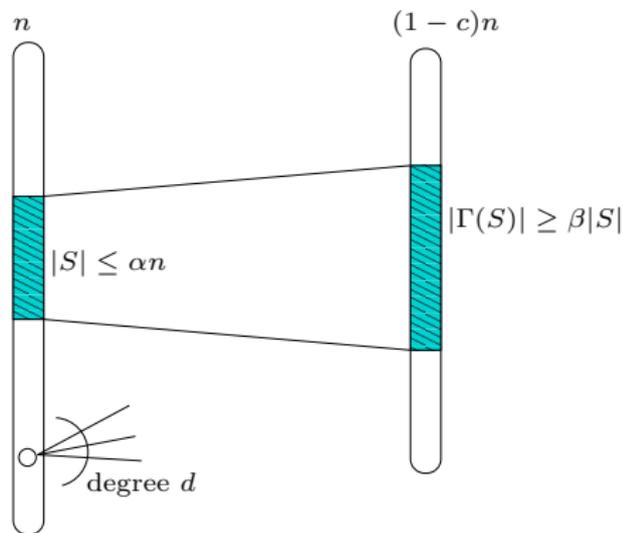
(Yes, using “magical graphs.”)

## Practicality

Design such a family explicitly, such that the codes are efficiently encodable and decodable.

# Magical Graph

$(n, c, d, \alpha, \beta)$ -graph



$c, d, \alpha, \beta$  are constants,  $n$  varies.

# From Magical Graphs to Code Family

- Suppose  $(n, c, d, \alpha, \beta)$ -graphs exist for infinitely many  $n$ , and constants  $c, d, \alpha, \beta$  such that  $\beta > d/2$
- Consider such a  $G = (L \cup R, E)$ ,  $|L| = n$ ,  $|R| = (1 - c)n = m$
- Let  $\mathbf{A} = (a_{ij})$  be the  $m \times n$  01-matrix, column indexed by  $L$ , and row-indexed by  $R$ ,  $a_{ij} = 1$  iff  $(i, j) \in E$
- Define a **linear code** with  $\mathbf{A}$  as parity check:

$$C = \{\mathbf{x} \mid \mathbf{A}\mathbf{x} = \mathbf{0}\}$$

- Then,  $\dim(C) = n - \text{rank}(A) \geq cn$ , and

$$|C| = 2^{\dim(C)} \geq 2^{cn} \Rightarrow R(C) \geq c$$

- For every  $\mathbf{x} \in C$ ,  $\text{WEIGHT}(\mathbf{x}) \geq \alpha n$ , hence

$$\delta(C) = \frac{\min\{\text{WEIGHT}(\mathbf{x}) \mid \mathbf{x} \in C\}}{n} \geq \alpha$$

## Existence of Magical Graph with $\beta > d/2$

- Determine  $n, c, d, \alpha, \beta$  later
- Let  $L = [n], R = [(1 - c)n]$ .
- Choose each of the  $d$  neighbors for  $u \in L$  uniformly at random
- For  $1 \leq s \leq \alpha n$ , let  $B_s$  be the “bad” event that some subset  $S$  of size  $s$  has  $|\Gamma(S)| < \beta|S|$
- For each  $S \subset L, T \subset R, |S| = s, |T| = \beta s$ , define

$$X_{S,T} = \begin{cases} 1 & \Gamma(S) \subseteq T \\ 0 & \Gamma(S) \not\subseteq T \end{cases}$$

- Then,

$$\text{Prob}[B_s] \leq \text{Prob} \left[ \sum_{S,T} X_{S,T} > 0 \right] \leq \sum_{S,T} \text{Prob}[X_{S,T} = 1]$$

# Existence of Magical Graph with $\beta > d/2$

$$\begin{aligned}\text{Prob}[B_s] &\leq \binom{n}{s} \binom{(1-c)n}{\beta s} \left( \frac{\beta s}{(1-c)n} \right)^{sd} \\ &\leq \left( \frac{ne}{s} \right)^s \left( \frac{(1-c)ne}{\beta s} \right)^{\beta s} \left( \frac{\beta s}{(1-c)n} \right)^{sd} \\ &= \left[ \left( \frac{s}{n} \right)^{d-\beta-1} \left( \frac{\beta}{1-c} \right)^{d-\beta} e^{\beta+1} \right]^s \\ &\leq \left[ \left( \frac{\alpha\beta}{1-c} \right)^{d-\beta} \cdot \frac{e^{\beta+1}}{\alpha} \right]^s\end{aligned}$$

Choose  $\alpha = 1/100$ ,  $c = 1/10$ ,  $d = 32$ ,  $\beta = 17 > d/2$ ,

$$\text{Prob}[B_s] \leq 0.092^s$$

## Existence of Magical Graph with $\beta > d/2$

The probability that such a randomly chosen graph is **not** an  $(n, c, d, \alpha, \beta)$ -graph is at most

$$\sum_{s=1}^{\alpha n} \text{Prob}[B_s] \leq \sum_{s=1}^{\infty} 0.092^s = \frac{0.092}{1 - 0.092} < 0.11$$

Not only such graphs exist, there are **a lot** of them!!!