The Portable Extensible Toolkit for Scientific Computing

Matthew Knepley

Mathematics and Computer Science Division Argonne National Laboratory University of Chicago

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PETSc

Outline

What the Heck is PETSc?

- What is PETSc?
- Who uses and develops PETSc?
- How can I get PETSc?
- How do I get more help?

2) SNES







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How did PETSc Originate?

PETSc was developed as a Platform for Experimentation

We want to experiment with different

- Models
- Discretizations
- Solvers
- Algorithms
 - which blur these boundaries



The Role of PETSc

Developing parallel, nontrivial PDE solvers that deliver high performance is still difficult and requires months (or even years) of concentrated effort.

PETSc is a toolkit that can ease these difficulties and reduce the development time, but it is not a black-box PDE solver, nor a silver bullet.

- Barry Smith

Advice from Bill Gropp

You want to think about how you decompose your data structures, how you think about them globally. [...] If you were building a house, you'd start with a set of blueprints that give you a picture of what the whole house looks like. You wouldn't start with a bunch of tiles and say. "Well I'll put this tile down on the ground, and then I'll find a tile to go next to it." But all too many people try to build their parallel programs by creating the smallest possible tiles and then trying to have the structure of their code emerge from the chaos of all these little pieces. You have to have an organizing principle if you're going to survive making your code parallel.

(http://www.rce-cast.com/Podcast/rce-28-mpich2.html)

What is PETSc?

A freely available and supported research code for the parallel solution of nonlinear algebraic equations

Free

- Download from http://www.mcs.anl.gov/petsc
- Free for everyone, including industrial users

Supported

- Hyperlinked manual, examples, and manual pages for all routines
- Hundreds of tutorial-style examples
- Support via email: petsc-maint@mcs.anl.gov

Usable from C, C++, Fortran 77/90, Matlab, Julia, and Python

What is PETSc?

- Portable to any parallel system supporting MPI, including:
 - Tightly coupled systems
 - Cray XT6, BG/Q, NVIDIA Fermi, K Computer
 - · Loosely coupled systems, such as networks of workstations
 - IBM, Mac, iPad/iPhone, PCs running Linux or Windows
- PETSc History
 - Begun September 1991
 - Over 60,000 downloads since 1995 (version 2)
 - Currently 400 per month
- PETSc Funding and Support
 - Department of Energy
 - SciDAC, MICS Program, AMR Program, INL Reactor Program
 - National Science Foundation
 - CIG, CISE, Multidisciplinary Challenge Program

Timeline



What Can We Handle?

PETSc has run implicit problems with over 500 billion unknowns

- UNIC on BG/P and XT5
- PFLOTRAN for flow in porous media
- PETSc has run on over 290,000 cores efficiently
 - UNIC on the IBM BG/P Jugene at Jülich
 - PFLOTRAN on the Cray XT5 Jaguar at ORNL
- PETSc applications have run at 23% of peak (600 Teraflops)
 - Jed Brown on NERSC Edison
 - HPGMG code

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Computational Scientists

Earth Science

- PyLith (CIG)
- Underworld (Monash)
- Magma Dynamics (LDEO, Columbia, Oxford)

Subsurface Flow and Porous Media

- STOMP (DOE)
- PFLOTRAN (DOE)

Computational Scientists

• CFD

- Firedrake
- Fluidity
- OpenFOAM
- freeCFD
- OpenFVM

MicroMagnetics

• MagPar

Fusion

- XGC
- BOUT++
- NIMROD

Algorithm Developers

Iterative methods

- Deflated GMRES
- LGMRES
- QCG
- SpecEst

Preconditioning researchers

- Prometheus (Adams)
- ParPre (Eijkhout)
- FETI-DP (Klawonn and Rheinbach)

Algorithm Developers

Finite Elements

- libMesh
- MOOSE
- PETSc-FEM
- Deal II
- OOFEM

Other Solvers

- Fast Multipole Method (PetFMM)
- Radial Basis Function Interpolation (PetRBF)
- Eigensolvers (SLEPc)
- Optimization (TAO)

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The PETSc Team



Bill Gropp



Jed Brown



Hong Zhang



Barry Smith



Matt Knepley



Mark Adams



Satish Balay



Lisandro Dalcin



Toby Issac

M. Knepley (ANL)

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Downloading PETSc

- The latest tarball is on the PETSc site: http://www.mcs.anl.gov/petsc/download
- There is a Debian package (aptitude install petsc-dev)
- There is a Git development repository

Cloning PETSc

- The full development repository is open to the public
 - https://bitbucket.org/petsc/petsc/
- Why is this better?
 - You can clone to any release (or any specific ChangeSet)
 - You can easily rollback changes (or releases)
 - You can get fixes from us the same day
- All releases are just tags:
 - Source at tag v3.4.4

Automatic Downloads

- Starting in 2.2.1, some packages are automatically
 - Downloaded
 - Configured and Built (in \$PETSC_DIR/externalpackages)
 - Installed with PETSc
- Currently works for
 - petsc4py
 - PETSc documentation utilities (Sowing, Igrind, c2html)
 - BLAS, LAPACK, BLACS, ScaLAPACK, PLAPACK
 - MPICH, MPE, OpenMPI
 - ParMetis, Chaco, Jostle, Party, Scotch, Zoltan
 - MUMPS, Spooles, SuperLU, SuperLU_Dist, UMFPack, pARMS
 - BLOPEX, FFTW, SPRNG
 - Prometheus, HYPRE, ML, SPAI
 - Sundials
 - Triangle, TetGen
 - FIAT, FFC, Generator
 - Boost

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Getting More Help

- http://www.mcs.anl.gov/petsc
- Hyperlinked documentation
 - Manual
 - Manual pages for evey method
 - HTML of all example code (linked to manual pages)
- FAQ
- Full support at petsc-maint@mcs.anl.gov
- High profile users
 - David Keyes
 - Marc Spiegelman
 - Richard Katz
 - Brad Aagaard
 - Aron Ahmadia

Outline





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SNES

Flow Control for a PETSc Application



SNES Paradigm

The SNES interface is based upon callback functions

• FormFunction(), **set by** SNESSetFunction()

• FormJacobian(), **Set by** SNESSetJacobian()

When PETSc needs to evaluate the nonlinear residual F(x),

- Solver calls the **user's** function
- User function gets application state through the \mathtt{ctx} variable
 - PETSc <u>never</u> sees application data

Topology Abstractions

DMDA

- Abstracts Cartesian grids in any dimension
- Supports stencils, communication, reordering
- Nice for simple finite differences
- DMMesh
 - Abstracts general topology in any dimension
 - Also supports partitioning, distribution, and global orders
 - Allows aribitrary element shapes and discretizations

Assembly Abstractions

• DM

- Abstracts the logic of multilevel (multiphysics) methods
- Manages allocation and assembly of local and global structures
- Interfaces to PCMG solver

PetscSection

- Abstracts functions over a topology
- Manages allocation and assembly of local and global structures
- Will merge with DM somehow

Outline















DA

The **DM** interface is based upon *local* callback functions

DA

- FormFunctionLocal()
- FormJacobianLocal()

Callbacks are registered using

- SNESSetDM(), TSSetDM()
- DMSNESSetFunctionLocal(), DMTSSetJacobianLocal()

When PETSc needs to evaluate the nonlinear residual F(x),

- Each process evaluates the local residual
- PETSc assembles the global residual automatically
 - Uses DMLocalToGlobal() method

Ghost Values

To evaluate a local function f(x), each process requires

- its local portion of the vector x
- its ghost values, bordering portions of *x* owned by neighboring processes



DMDA Global Numberings

Proc 2			Proc 3	
25	26	27	28	29
20	21	22	23	24
15	16	17	18	19
10	11	12	13	14
5	6	7	8	9
0	1	2	3	4
Proc 0		Proc 1		
Network and a second second				

Natural numbering

Proc 2			Proc 3	
21	22	23	28	29
18	19	20	26	27
15	16	17	24	25
6	7	8	13	14
3	4	5	11	12
0	1	2	9	10
Proc 0		Proc 1		

PETSc numbering

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DMDA Global vs. Local Numbering

• Global: Each vertex has a unique id belongs on a unique process

- Local: Numbering includes vertices from neighboring processes
 - These are called ghost vertices

Proc 2			Proc 3	
Х	Х	Х	Х	Х
Х	Х	Х	Х	Х
12	13	14	15	Х
8	9	10	11	Х
4	5	6	7	X
0	1	2	3	Х
Proc 0			Proc 1	
Local numbering				

Proc 2			Proc 3	
21	22	23	28	29
18	19	20	26	27
15	16	17	24	25
6	7	8	13	14
3	4	5	11	12
0	1	2	9	10
Proc 0		Proc 1		
Global numbering				

User provided function calculates the nonlinear residual (in 2D)

DA

(* If)(DMDALocalInfo *info, PetscScalar**x, PetscScalar **r, void *ctx)

info: All layout and numbering information

- x: The current solution (a multidimensional array)
- r: The residual
- ctx: The user context passed to DMDASNESSetFunctionLocal()

The local DMDA function is activated by calling

DMDASNESSetFunctionLocal(dm, INSERT_VALUES, lfunc, &ctx)

Bratu Residual Evaluation

 $\Delta u + \lambda e^u = \mathbf{0}$

DA

ResLocal(DMDALocalInfo *info, PetscScalar **x, PetscScalar **f, void *ctx)
for(j = info->ys; j < info->ys+info->ym; ++j) {
 for(i = info->xs; i < info->xs+info->xm; ++i) {
 u = x[j][i];
 if (i==0 || j==0 || i == M || j == N) {
 f[j][i] = 2.0*(hydhx+hxdhy)*u; continue;
 }
 u_xx = (2.0*u - x[j][i-1] - x[j][i+1])*hydhx;
 u_yy = (2.0*u - x[j-1][i] - x[j+1][i])*hxdhy;
 f[j][i] = u_xx + u_yy - hx*hy*lambda*exp(u);
}}

\$PETSC_DIR/src/snes/examples/tutorials/ex5.c

User provided function calculates the Jacobian (in 2D)

(* ljac)(DMDALocalInfo *info, PetscScalar**x, Mat J, void *ctx)

DA

info: All layout and numbering information

- x: The current solution
- J: The Jacobian
- ctx: The user context passed to DASetLocalJacobian()

The local DMDA function is activated by calling

DMDASNESSetJacobianLocal(dm, ljac, &ctx)

A DMDA contains topology, geometry, and (sometimes) an implicit Q1 discretization.

DA

It is used as a template to create

- Vectors (functions)
- Matrices (linear operators)

The DMDA object contains only layout (topology) information

- All field data is contained in PETSc Vecs
- Global vectors are parallel
 - Each process stores a unique local portion
 - DMCreateGlobalVector(DM da, Vec *gvec)
- Local vectors are sequential (and usually temporary)
 - Each process stores its local portion plus ghost values
 - DMCreateLocalVector(DM da, Vec *Ivec)
 - includes ghost and boundary values!

Two-step process enables overlapping computation and communication

- DMGlobalToLocalBegin(da, gvec, mode, lvec)
 - gvec provides the data
 - mode is either INSERT_VALUES or ADD_VALUES

DA

- lvec holds the local and ghost values
- DMGlobalToLocalEnd(da, gvec, mode, lvec)
 - Finishes the communication

The process can be reversed with DALocalToGlobalBegin/End().

DMDA Stencils

Both the box stencil and star stencil are available.



Box Stencil



Star Stencil

PETSc provides

MatSetValuesStencil(Mat A, m, MatStencil idxm[], n, MatStencil idxn[], PetscScalar values[], InsertMode mode)

- Each row or column is actually a MatStencil
 - This specifies grid coordinates and a component if necessary
 - Can imagine for unstructured grids, they are vertices
- The values are the same logically dense block in row/col

Outline















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The DMMesh interface also uses local callback functions

- maps between global Vec and local Vec
- Local vectors are structured using a **PetscSection**

When PETSc needs to evaluate the nonlinear residual F(x),

- Each process evaluates the local residual for each element
- PETSc assembles the global residual automatically
 - DMLocalToGlobal() works just as in the structured case

Mesh

Multiple Mesh Types





Mesh

Cohesive Cells



Cohesive cells are used to enforce slip conditions on a fault

- Demand complex mesh manipulation
 - We allow specification of only fault vertices
 - Must "sew" together on output
- Use Lagrange multipliers to enforce constraints
 - Forces illuminate physics
- Allow different fault constitutive models
 - Simplest is enforced slip
 - Now have fault constitutive models

Outline











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Multigrid Paradigm

The **DM** interface uses the *local* callback functions to

- assemble global functions/operators from local pieces
- assemble functions/operators on coarse grids

Then PCMG organizes

- control flow for the multilevel solve, and
- projection and smoothing operators at each level.

DM Integration with SNES

- DM supplies global residual and Jacobian to SNES
 - User supplies local version to DM
 - \bullet The <code>Rhs_*()</code> and <code>Jac_*()</code> functions in the example
- Allows automatic parallelism
- Allows grid hierarchy
 - Enables multigrid once interpolation/restriction is defined
- Paradigm is developed in unstructured work
 - Solve needs scatter into contiguous global vectors (initial guess)
- Handle Neumann BC using KSPSetNullSpace()

Multigrid with DM

Allows multigrid with some simple command line options

- -pc_type mg, -pc_mg_levels
- -pc_mg_type, -pc_mg_cycle_type, -pc_mg_galerkin
- -mg_levels_1_ksp_type, -mg_levels_1_pc_type
- -mg_coarse_ksp_type, -mg_coarse_pc_type
- -da_refine, -ksp_view

Interface also works with GAMG and 3rd party packages like ML

Outline





7 FEniCS Tools

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MultiPhysics Paradigm

The PCFieldSplit interface

- extracts functions/operators corresponding to each physics
 - VecScatter and MatGetSubMatrix() for efficiency
- assemble functions/operators over all physics
 - Generalizes LocalToGlobal() mapping
- is composable with ANY PETSc solver and preconditioner
 - This can be done recursively

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FieldSplit provides the buildings blocks for multiphysics preconditioning.

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Notice that this works in exactly the same manner as

- multiple resolutions (MG, FMM, Wavelets)
- multiple domains (Domain Decomposition)
- multiple dimensions (ADI)

Several varieties of preconditioners can be supported:

- Block Jacobi or Block Gauss-Siedel
- Schur complement
- Block ILU (approximate coupling and Schur complement)
- Dave May's implementation of Elman-Wathen type PCs

which only require actions of individual operator blocks

Notice also that we may have any combination of

- "canned" PCs (ILU, AMG)
- PCs needing special information (MG, FMM)
- custom PCs (physics-based preconditioning, Born approximation)

since we have access to an algebraic interface

Outline







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Finite Element Integrator And Tabulator by Rob Kirby

http://www.fenics.org/fiat

FIAT understands

- Reference element shapes (line, triangle, tetrahedron)
- Quadrature rules
- Polynomial spaces
- Functionals over polynomials (dual spaces)
- Derivatives

User can build arbitrary elements specifying the Ciarlet triple (K, P, P')

FIAT is part of the FEniCS project, as is the PETSc Sieve module

FFC is a compiler for variational forms by Anders Logg.

Here is a mixed-form Poisson equation:

$$a((au, w), (\sigma, u)) = L((au, w)) \qquad orall (au, w) \in V$$

where

$$a((\tau, w), (\sigma, u)) = \int_{\Omega} \tau \sigma - \nabla \cdot \tau u + w \nabla \cdot u \, dx$$
$$L((\tau, w)) = \int_{\Omega} wf \, dx$$

```
shape = "triangle"
BDM1 = FiniteElement("Brezzi-Douglas-Marini",shape,1)
DG0 = FiniteElement("Discontinuous Lagrange",shape,0)
element = BDM1 + DG0
(tau, w) = TestFunctions(element)
(sigma, u) = TrialFunctions(element)
a = (dot(tau, sigma) - div(tau)*u + w*div(sigma))*dx
f = Function(DG0)
L = w*f*dx
```

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FFC

Here is a discontinuous Galerkin formulation of the Poisson equation:

$$a(v, u) = L(v) \quad \forall v \in V$$

where

$$\begin{aligned} a(v,u) &= \int_{\Omega} \nabla u \cdot \nabla v \, dx \\ &+ \sum_{S} \int_{S} -\langle \nabla v \rangle \cdot [[u]]_{n} - [[v]]_{n} \cdot \langle \nabla u \rangle - (\alpha/h) v u \, dS \\ &+ \int_{\partial \Omega} -\nabla v \cdot [[u]]_{n} - [[v]]_{n} \cdot \nabla u - (\gamma/h) v u \, ds \\ L(v) &= \int_{\Omega} v f \, dx \end{aligned}$$

- DG1 = FiniteElement("Discontinuous Lagrange", shape, 1)
- v = TestFunctions(DG1)
- u = TrialFunctions(DG1)
- f = Function (DG1)
- g = Function(DG1)
- n = FacetNormal("triangle")
- h = MeshSize("triangle")
- a = dot(grad(v), grad(u)) * dx
 - dot(avg(grad(v)), jump(u, n))*dS
 - dot(jump(v, n), avg(grad(u))) * dS
 - + $alpha/h \cdot dot(jump(v, n) + jump(u, n)) \cdot dS$
 - dot(grad(v), jump(u, n))*ds
 - dot(jump(v, n), grad(u))*ds
 - + gamma/h * v * u * ds
- L = v * f * dx + v * g * ds

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Outline





7 FEniCS Tools

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Conclusions

PETSc can help you

easily construct a code to test your ideas

- Lots of code construction, management, and debugging tools
- scale an existing code to large or distributed machines
 - Using FormFunctionLocal() and scalable linear algebra

incorporate more scalable or higher performance algorithms

Such as domain decomposition or multigrid

tune your code to new architectures

Using profiling tools and specialized implementations

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