

**Semantic Types (Sorts) in SNePS 3**  
**Presentation to SNeRG**  
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## Sorted Logic

Introduce a hierarchy of **sorts**,  $s_1, \dots, s_n$ .

A sort in logic is similar to a data type in programming.

Ergo sorts = semantic types.

Assign each individual constant a sort.

Assign each variable a sort.

Declare the sort of each argument position of each function symbol,  
and of each predicate symbol.

A functional term  $f^n(t_1, \dots, t_n)$ ,

or an atomic formula,  $P^n(t_1, \dots, t_n)$

is **syntactically valid only** if the sort of  $t_i$ , for each  $i$ ,

is the sort, or a subsort of the sort, declared for the  $i^{th}$  argument  
position of  $f^n$  or  $P^n$ .

# Sorted Logic and Unification

If  $E_1$  and  $E_2$  are expressions of a sorted logic,

$\{t_1/v_1, \dots, t_n/v_n\}$  is an mgu of  $E_1$  and  $E_2$

only if the sort of  $t_i$  is a (not necessarily proper) subsort of  $v_i$ .

# Sorts Not in Object Language

Instead of

$$\forall x[Person(x) \Rightarrow (Parent(x) \Leftrightarrow \exists y(Person(y) \wedge hasChild(x, y)))]$$

*hasChild(Betty, Tom)*

and having to prove

*Person(Betty)* and *Person(Tom)*

in order to prove that *Parent(Betty)*

Can declare

Terms of sort *person*: *Betty, Tom, x, y*

*Parent*<sup>1</sup>'s argument of sort: *person*.

*hasChild*<sup>2</sup>'s arguments of sort: *person, person*.

and

$$\forall x[Parent(x) \Leftrightarrow \exists y hasChild(x, y)]$$

## Semantic Types (Sorts) in SNePS 3

Note: Every well-formed expression is a term.  
So have individual constants, function symbols,  
and functional terms.

Types are sorts:

```
(defineType type (supertype ...) ...)
```

Relations specify argument positions:

```
(defineRelation name :type type ...)
```

Caseframes specify functional terms:

```
(defineCaseframe type '('funSymbol argname ...) ...)
```

Optional:

```
(declareTerm term type)
```

## Contextual Determination of Term Types

```
(assert '(PropFun arg1 ... argi ...))
```

If had

```
(defineCaseframe type
  '(PropFun arg1name ... arginame ...)
  ...)
```

and

```
(defineRelation arginame :type argitype ...)
```

Then the type of *argi* must be *argitype*.

## Second Specification of a Term's Type

If *term* is already in the KB with type *currenttype*,  
and *newtype* is specified for it via context or `declareTerm`:

- if *currenttype* is a subtype of *newtype*, the type of *term* is left as is;
- elseif *newtype* is a subtype of *currenttype*, the semantic type of *term* is lowered to *newtype*;
- elseif *currenttype* and *newtype* have one greatest common subtype, the semantic type of *term* is changed to that type;
- elseif *currenttype* and *newtype* have several greatest common subtypes, the user is asked which one (s)he wants *term* to be, and *term*'s semantic type is changed to that type;
- else, an error is generated.

# Demonstration

Defining some types, relations, and caseframes:

```
: (defineType Agent (Thing) "Individuals that have agency")
: (defineType Human (Agent) "Humans")
: (defineType Robot (Agent) "Robots")

: (defineRelation agents :type Agent
  :docstring "The fillers are asserted to be agents.")
: (defineRelation humans :type Human
  :docstring "The fillers are asserted to be humans.")
: (defineRelation robots :type Robot
  :docstring "The fillers are asserted to be robots.")
: (defineRelation objects :type Thing
  :docstring
  "The fillers are things that are being given properties.")
: (defineRelation properties :type Thing
  :docstring "The fillers are properties of things.")

: (defineCaseframe 'Proposition '(Agent agents)
  :docstring "[agents] is an agent.")
: (defineCaseframe 'Proposition '(Human humans)
  :docstring "[humans] is a human.")
: (defineCaseframe 'Proposition '(Robot robots)
  :docstring "[robots] is a robot.")
```



## Demonstration page 2

Steve is of type Human, therefore also Agent:

```
: (assert '(Human Steve))  
wft1!: (Human Steve)  
: (type-of (find-term 'Steve))  
atom-Human
```

```
: (assert '(Agent Steve))  
wft2!: (Agent Steve)  
: (type-of (find-term 'Steve))  
atom-Human
```

## Demonstration page 3

Cassie begins as Agent; lowered to Robot:

```
: (assert '(Agent Cassie))  
wft3!: (Agent Cassie)  
: (type-of (find-term 'Cassie))  
atom-Agent
```

```
: (assert '(Robot Cassie))  
wft4!: (Robot Cassie)  
: (type-of (find-term 'Cassie))  
atom-Robot
```

## Demonstration page 4

Human and Robot are incompatible, but can introduce Cyborg.

```
: (assert '(Robot Steve))
```

```
Error: The attempt to use Steve in a context that requires it to be of type  
      Robot conflicts with its current type of Human.
```

```
: (defineType Cyborg (Human Robot) "Bionic people")
```

```
: (assert '(Robot Steve))
```

```
wft5!: (Robot Steve)
```

```
: (type-of (find-term 'Steve))
```

```
atom-Cyborg
```

## Demonstration page 5

An example of multiple most-general common subtypes:

```
: (defineType Movie (Thing) "Movies")
: (defineType Play (Thing) "Plays")
: (defineType ActionMovie (Movie) "Action movies")
: (defineType CostumeEpic (Movie) "Costume Epics")
: (defineType MysteryPlay (Play) "Mystery plays")
: (defineType HistoricalPlay (Play) "Historical drama-play")
: (defineType HistoricalMysteryMoviePlay (CostumeEpic MysteryPlay)
  "Movie of a mystery play in historical costumes")
: (defineType HistoricalActionMoviePlay (ActionMovie HistoricalPlay)
  "Action movie version of an historical play")

: (defineRelation movies :type Movie
  :docstring "The fillers are movies.")
: (defineRelation plays :type Play
  :docstring "The fillers are plays.")

: (defineCaseframe 'Proposition '(Movie movies)
  :docstring "[movies] is a movie.")
: (defineCaseframe 'Proposition '(Play plays)
  :docstring "[plays] is a play.")
```

## Demonstration page 6

An example of multiple most-general common subtypes:

```
: (assert '(Play "Murder in the forum"))  
wft6!: (Play |Murder in the forum|)
```

```
: (assert '(Movie "Murder in the forum"))
```

Choose a type for |Murder in the forum|.

1. #<standard-class HistoricalActionMoviePlay>
2. #<standard-class HistoricalMysteryMoviePlay>
3. Cancel

2

```
wft7!: (Movie |Murder in the forum|)
```

```
(type-of (find-term "Murder in the forum"))
```

output:

```
atom-HistoricalMysteryMoviePlay
```

## Demonstration page 7

The user can declare a term to be of some type ahead of time.

```
: (declareTerm 'Macbeth 'HistoricalActionMoviePlay)
Macbeth
```

```
: (assert '(Play Macbeth))
: (assert '(Movie Macbeth))
: (type-of (find-term 'Macbeth))
atom-HistoricalActionMoviePlay
```

## Demonstration page 8

An Example of subtypes of Proposition.

```
: (clearkb t)

: (defineType ReifiedProposition (Proposition))
: (defineType Relation (Thing))
: (defineType MetaPredicate (Relation))

: (defineRelation propositionalargument :type ReifiedProposition)
: (defineRelation metapreds :type MetaPredicate)

: (defineCaseframe 'Proposition '(metapreds propositionalargument)
  :fsymbols '(Holds)
  :docstring "[propositionalargument] [metapreds] in the current situation.")
```

## Demonstration page 9

Using subtypes of Proposition.

```
: (setf AnBareBlocks (sneps:build '(Isa (setof A B) Block) 'Proposition))  
wft1?: (Isa (setof B A) Block)
```

```
: (type-of AnBareBlocks)  
categorization-Proposition
```

```
: (assert '(Holds ,AnBareBlocks))  
wft2!: (Holds (Isa (setof B A) Block))
```

```
: (type-of AnBareBlocks)  
categorization-ReifiedProposition
```



## Demonstration page 10

ReifiedPropositionalFluent is a subtype of ReifiedProposition

```
: (defineType ReifiedPropositionalFluent (ReifiedProposition))
: (defineType Situation (Thing))
: (defineType BinaryRelation (Relation))

: (defineRelation propfluentargs :type ReifiedPropositionalFluent)
: (defineRelation sitargs :type Situation)
: (defineRelation rel :type Relation)
: (defineRelation arg1 :type Entity)
: (defineRelation arg2 :type Entity)

: (defineCaseframe 'Proposition '(metapreds propfluentargs sitargs)
  :fsymbols '(HoldsIn)
  :docstring "[propfluentargs] [metapreds] in [sitargs]")
: (defineCaseframe 'Proposition '(rel arg1 arg2)
  :fsymbols '(On)
  :docstring "[rel] holds between [arg1] and [arg2]")
```

# Demonstration page 11

Using ReifiedPropositionalFluents

```
: (assert '(HoldsIn (On A B) S0))
```

```
:(list-terms :types t)
```

```
<atom-Relation>      On
```

```
<atom-MetaPredicate> HoldsIn
```

```
<atom-MetaPredicate> Holds
```

```
<atom-Situation>    S0
```

```
<atom-Category>     Block
```

```
<atom-Entity>       A
```

```
<atom-Entity>       B
```

```
<molecular-Proposition>          wft2!: (Holds (Isa (setof B A) Block))
```

```
<molecular-Proposition>          wft4!: (HoldsIn (On A B) S0)
```

```
<categorization-ReifiedProposition> wft1?: (Isa (setof B A) Block)
```

```
<molecular-ReifiedPropositionalFluent> wft3?: (On A B)
```

## Demonstration page 12

Negations get types from arguments.

```
: (type-of (print (assert '(not (On A B)))))
```

```
wft5!: (not (On A B))
```

```
negation-ReifiedPropositionalFluent
```

```
: (type-of (print (assert '(nor (On A B) (Isa (setof A B) Block)))))
```

```
wft6!: (nor (On A B) (Isa (setof B A) Block))
```

```
negation-ReifiedProposition
```

# Some Other Sorted KR Systems

DECREASER

SNARK

Description Logics

## A Peek at Sorts in Decreasoner<sup>a</sup>

```
sort sort1, ..., sortn
sort Constant1, ..., Constantn
function Funsymbol(sort1, ...): termsort
predicate Predsymbol(sort1, ...)
```

Variables written as *sorti*

---

<sup>a</sup>Eric T. Mueller, *Commonsense Reasoning*, Morgan Kaufmann, 2006.

## A Peek at Sorts in SNARK<sup>a</sup>

```
(declare-sort sort)
(declare-disjoint-sorts sort1 sort2)
(declare-subsorts sort subsort1 ...)
(declare-sort-partition sort subsort1 ...)
(declare-sort 'sort :iff '(or sort1 sort2))
(declare-constant-symbol symbol :sort sort)
(declare-function-symbol fsym arity
                        :sort '(termsort argsort1 ...))
(declare-predicate-symbol predsym arity
                          :sort '(boolean argsort1 ...))
```

Variables can appear as *?sorti*

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<sup>a</sup>Mark E. Stickel, Richard J. Waldinger, & Vinay K. Chaudhri, A Guide to SNARK, <http://www.ai.sri.com/snark/tutorial/tutorial.html>

## Sorts & Object-Level Classes

KIF+C is said<sup>a</sup> to tie sorts to object-level classes. SNARK, when using KIF+C, reasons in the domain of sorts instead of the axioms of the object-level classes when appropriate.

Description Logics use object-level classes as sorts.

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<sup>a</sup>Mark E. Stickel, Richard J. Waldinger, & Vinay K. Chaudhri, A Guide to SNARK § 8.2, <http://www.ai.sri.com/snark/tutorial/tutorial.html>

# SNePS 3 Infers Object-level Categorizations from Types

```
(list-terms :types t)
<atom-Relation>      On
<atom-MetaPredicate> HoldsIn
<atom-MetaPredicate> Holds
<atom-Situation>    S0
<atom-Category>     Block
<atom-Entity>       A
<atom-Entity>       B
<molecular-Proposition> wft2!: (Holds (Isa (setof A B) Block))
<negation-ReifiedPropositionalFluent> wft5!: (not (On A B))
<molecular-Proposition> wft4!: (HoldsIn (On A B) S0)
<negation-ReifiedProposition> wft6!: (nor (Isa (setof A B) Block) (On A B))
<categorization-ReifiedProposition> wft1?: (Isa (setof A B) Block)
<molecular-ReifiedPropositionalFluent> wft3?: (On A B)

: (ask '(Isa On Relation))
wft7!: (Isa On Relation)

: (ask '(Isa (On A B) ReifiedPropositionalFluent))
wft8!: (Isa (On A B) ReifiedPropositionalFluent)

: (ask '(Isa (setof Holds HoldsIn) (setof MetaPredicate Relation)))
wft9!: (Isa (setof HoldsIn Holds) (setof MetaPredicate Relation))
```